



Jane Street

A Tale of Two Lambdas: A Haskell's Journey into OCaml

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Haskell Symposium

Singapore

Goal

Spark conversation

But I need your help!



Context



Sep 2011:

First exposure to Haskell



Mar 2025:

OxCaml

Dec 2015:

-XTypeInType

July 2022:

Learn OCaml

Jan 2021:

Chair of Haskell Foundation

Aug 2022:
Start at Jane Street

Sep 2025:
Haskell Symposium

May 2012:
First commit to GHC (kinds in Template Haskell)



(not strictly to scale)



I have opinions.

You do, too.

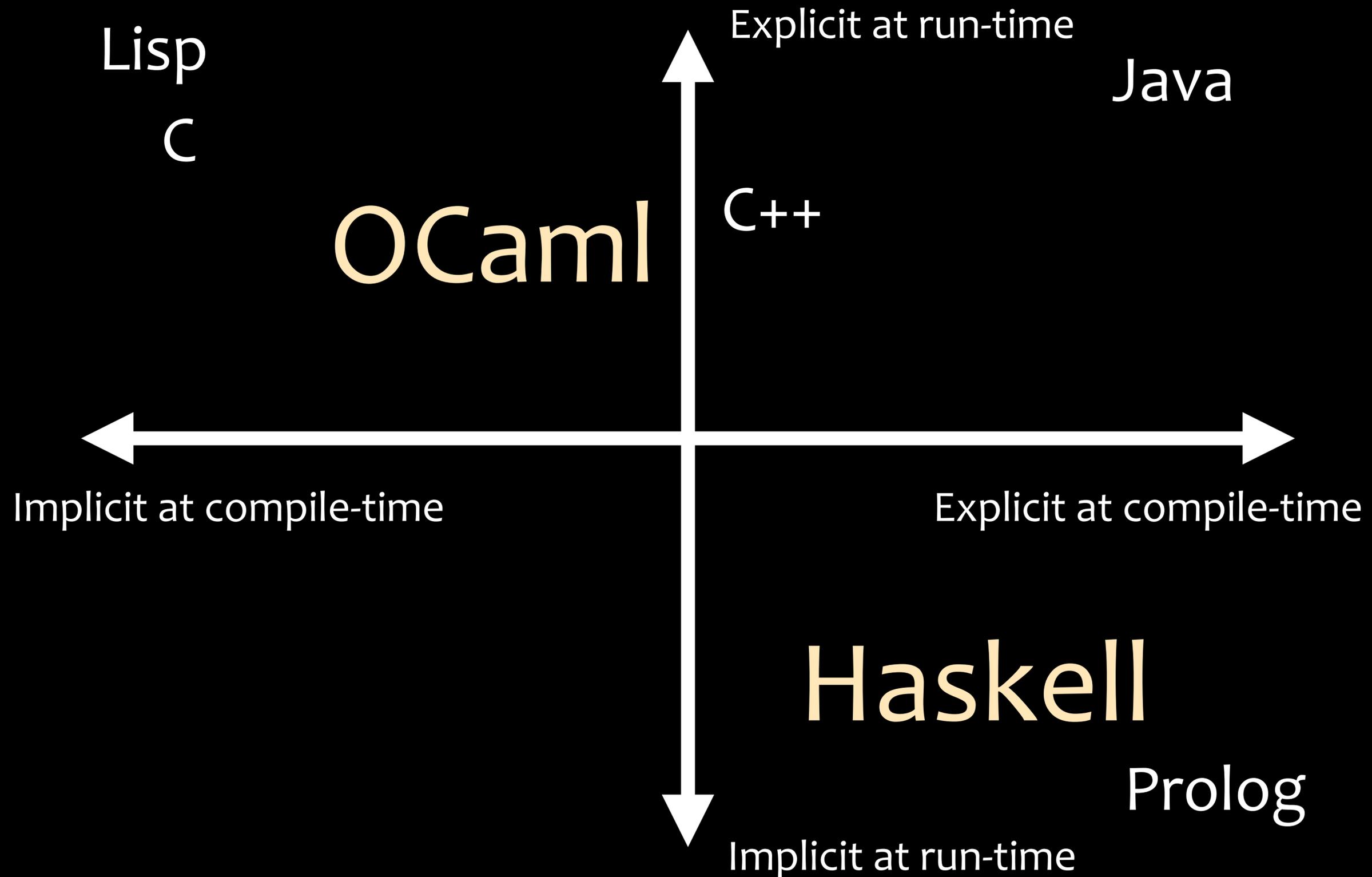


Major Insight

Both languages have much to learn
from each other.



Minor, Probably Wrong Insight



Run-time Semantics

Haskell

Laziness
Type classes
Optimizer

OCaml

Strictness
Modules
Predictable performance



Example 1

render (triangulate polygons)

Haskell:

- When to triangulate?
(laziness makes this hard)
- Does the result depend on type inference (due to type classes)?

OCaml:

- Simple!
- (but maybe slower)



Opinion

Laziness is confusing

Explicit laziness is lovely

but automatic forcing is nice



Opinion

Haskell: Allow users to require every field of every constructor to have a laziness/strictness annotation.

OCaml: Allow users to opt into lighter-weight laziness, without explicit forcing and (possibly) without a `lazy_t` type.

if this can be made performant



Example 2

```
map f (filter p input)
```

Does the intermediate structure get built?

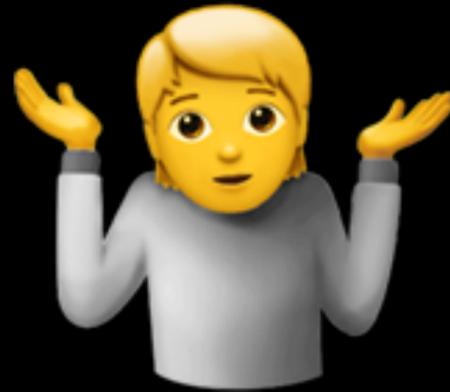
Haskell: probably not
(but this is hard to know)

OCaml: yes

Simon Peyton Jones, Andrew Tolmach, and Tony Hoare. Playing
by the Rules: Rewriting as a practical optimisation technique in
GHC. Haskell Workshop 2001.



Opinion



Optimizers are good, but fragile.

You need to check your work.

Try godbolt.org!



Type Inference (opinion)

OCaml type inference
tries harder

... but GHC is more
predictable.



Example 3

Haskell

```
sumList :: [Int] -> Int
sumList [] = 0
sumList (x : xs) =
  x + sumList xs
```

OCaml

```
let rec sum_list = function
| [] -> 0
| x :: xs -> x + sum_list xs
```



Example 4

Haskell

```
add1 :: a -> a
add1 x = x + 1
```



OCaml

```
let add1 : 'a -> 'a =
  fun x -> x + 1
```

✓ with add1 : int -> int

```
let add1 : 'a.' 'a -> 'a =
  fun x -> x + 1
```



Example 5

Haskell

```
data T a where  
  Mk1 :: T Bool
```

```
f Mk1 = 4
```



OCaml

```
type _ t =  
  | Mk1 : bool t
```

```
let f x = match x with  
  | Mk1 -> 4
```

 with `f : bool t -> int`



Example 6

Haskell

```
data T a where  
  Mk1 :: T Bool  
  Mk2 :: T Int
```

```
f Mk1 = 4
```

```
f Mk2 = 5
```



OCaml

```
type _ t =  
  | Mk1 : bool t  
  | Mk2 : int t
```

```
let f x = match x with
```

```
  | Mk1 -> 4
```

```
  | Mk2 -> 5
```

X what's the type of x?

Example 7

Haskell

```
data T a where
  Mk1 :: T Bool
  Mk2 :: T Int
```

```
f :: T a -> Int
f Mk1 = 4
f Mk2 = 5
```



OCaml

```
type _ t =
  | Mk1 : bool t
  | Mk2 : int t
```

```
let f (type a) (x : a t) =
  match x with
  | Mk1 -> 4
  | Mk2 -> 5
```



Type classes

Example 8

Haskell

```
f list1 list2 = do  
  action1 list1  
  action2 list2
```

What monad does this work in?
We know only by type inference.



Modules

Example 9

OCaml

```
module F (X : S) : sig
  include X
  include module type of F0(X)
  include S2 with module M := X
end
```

what is exported by $F(M0)$? oof.



Type Classes vs. Modules

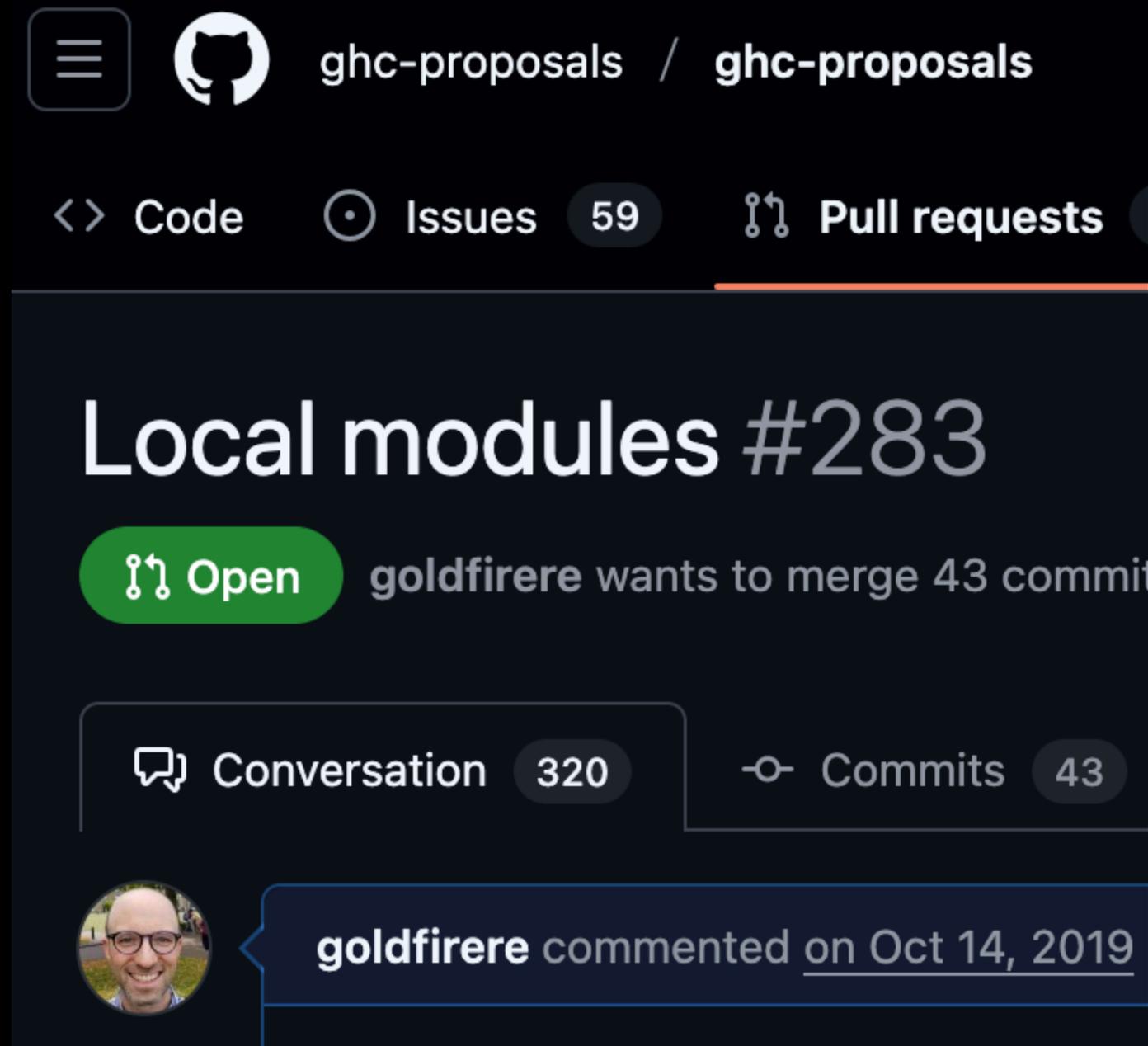
Both offer ways of abstracting over types with complex interfaces.



Opinion

Type classes or modules?

Both!



The screenshot shows a GitHub pull request interface. At the top, it says 'ghc-proposals / ghc-proposals'. Below that, there are navigation tabs for 'Code', 'Issues 59', and 'Pull requests'. The main title of the pull request is 'Local modules #283'. A green button labeled 'Open' is visible. Below the title, it says 'goldfirere wants to merge 43 commits'. At the bottom, there are statistics for 'Conversation 320' and 'Commits 43'. A comment from 'goldfirere' is visible, dated 'Oct 14, 2019'.

Modular implicits

Leo White

Frédéric Bour

Jeremy Yallop

We present *modular implicits*, an extension to the OCaml language for ad-hoc polymorphism.

(2015)

Opinion

Type classes or modules?

Both!



Haskell

Add namespace control...
but not proper modules

OCaml

Add type classes...
but without global coherence



And add higher-kinded types,
reducing the need for modules



Purity

Haskell case study: zonking in GHC

```
data Type =  
  | UnifVar { name :: Name  
             , value :: IORef (Maybe Type) }  
  | ...
```

Opinion: Maintaining the pure/
impure separation is annoying.



Purity

Opinion: Maintaining the pure/
impure separation is annoying.

Opinion: But not having purity
in OCaml is worse!



A Middle Ground?



OxCaml tracks purity more finely, focusing on **immutability and referential transparency**, not the lack of side effects.



Scope

Example 11

Haskell

```
nextFib n1 n2 =  
  let n2 = n1 + n2  
      n1 = n2 - n1  
  in  
  (n1, n2)
```

OCaml

```
let next_fib n1 n2 =  
  let n2 = n1 + n2 in  
  let n1 = n2 - n1 in  
  n1, n2
```



loops!



Opinion

Recursion should
be explicit.



Opinion

Recursion should
be explicit.



goldfirere commented on Feb 9, 2021

I'm in strong support of this direction,

ghc-proposals / ghc-proposals

<> Code Issues 59 Pull requests

RecursiveLet #401

Open ocharles wants to merge 3 commits

Conversation 129

Commits 3



ocharles commented on Feb 8, 2021

This is a proposal to allow Haskell developers to bind variables through the new `RecursiveLet`

[Rendered](#)

👍 50 👎 14 ❤️ 20



Example 11

Haskell

```
f :: Int -> Int -> Int  
f acc x = ...
```

```
f :: Int -> Int  
f x = f 0 x
```



OCaml

```
let f acc x = ...  
let f x = f 0 x
```



Opinion: bindings should be ordered.



Example 12

Haskell

```
import Data.Set  
import Data.Map
```

```
e = empty
```



OCaml

```
open Set.Make(Int)  
open Map.Make(Int)
```

```
let e = empty
```



Opinion: bindings should be ordered.



Example 13

Haskell

```
data T1 = A | B
data T2 = A | B
```

```
f A = 1
f B = 2
```



OCaml

```
type t1 = A | B
type t2 = A | B
```

```
let f = function
  | A -> 1
  | B -> 2
```

✓, with $f : t2 \rightarrow int$

Opinion: bindings should be ordered.



Example 14

Haskell

```
data T1 = A | B
data T2 = A | B
```

```
f :: T1 -> Int
```

```
f A = 1
```

```
f B = 2
```



OCaml

```
type t1 = A | B
type t2 = A | B
```

```
let f : t1 -> _ = function
```

```
  | A -> 1
```

```
  | B -> 2
```

✓, with f : t1 -> int

Opinion: Type-directed name resolution
is good.



Syntax

Haskell

- camelCase

OCaml

- snake_case

Opinion: Use both!

One for locals and one for globals



Syntax

Haskell

- camelCase
- **where**

OCaml

- snake_case
- only **let**

```
f x y = importantStuff
  where
    fiddly = ...
    little = ...
    details = ...
```

Opinion: I miss **where**.

OCaml should allow this.
(But only with purity.)



Syntax

Haskell

- camelCase
- `where`
- Indentation-sensitive

OCaml

- snake_case
- only `let`
- Whitespace-agnostic

Opinion: 🙄



Syntax

Haskell

OCaml

- camelCase

Opinion: 🤪.snake_case

- where

Let's just have 1 (or maybe 2).

- Indentation-sensitive

- Whitespace-agnostic

- 5 namespaces:

modules, variables,
constructors, types,
type variables

- 11 namespaces:

module types, modules, classes,
methods, variables, constructors,
types, type variables, polymorphic
variant constructors, record labels



Implementation

GHC

OCaml

Typed intermediate
language

- Safety net
- Easy way to add
sound extensions

Performance.

Compiler builds in < 5
minutes.



```
83 {- Note [Quick Look overview]
84 ~~~~~
85 The implementation of Quick Look closely follows the QL paper
86   A quick look at impredicativity, Serrano et al, ICFP 2020
87   https://www.microsoft.com/en-us/research/publication/a-quick-look-at-impredicativity/
88
89 All the moving parts are in this module, GHC.Tc.Gen.App, so named
90 because it deal with n-ary application. The main workhorse is tcApp.
91
92 Some notes relative to the paper
93
94 (QL1) The "instantiation variables" of the paper are ordinary unification
95 variables. We keep track of which variables are instantiation variables
96 by giving them a TcLevel of QLInstVar, which is like "infinity".
97
98 (QL2) When we learn what an instantiation variable must be, we simply unify
99 it with that type; this is done in qlUnify, which is the function mgu_ql(t1,t2)
100 of the paper. This may fill in a (mutable) instantiation variable with
101 a polytype.
102
103 (QL3) When QL is done, we turn the instantiation variables into ordinary unification
104 variables, using qlZonkTcType. This function fully zonks the type (thereby
105 revealing all the polytypes), and updates any instantiation variables with
106 ordinary unification variables.
107 See Note [Instantiation variables are short lived].
108
109 (QL4) We cleverly avoid the quadratic cost of QL, alluded to in the paper.
110 See Note [Quick Look at value arguments]
```

Community

ghc-proposals / ghc-proposals

Code Issues 59 Pull requests 124

Proposed compiler and language changes for GHC an

ocaml / RFCs

Code Issues Pull requests 31 Actions Security

RFCs / Committee.md

goldfirere Explain why not compiler flags 38ad684 · 8 months ago

139 lines (81 loc) · 11.5 KB

Preview Code Blame Raw

OCaml Language Committee

This documents the ways of working of the OCaml Language Committee. It is directly inspired by the [organizational documents](#) of the [GHC Committee](#).



Funding

OCaml

Haskell



Gold



Silver



Bronze



PLATINUM



SILVER



BRONZE



Funding

Haskell



Full-time

executive director

(with desire to expand)

OCaml



OCaml
Software Foundation



Volunteer
organization



Funding

Haskell

OCaml

YOUR
COMPANY'S
LOGO HERE



Shameless Plug



AmeriHac Haskell Hackathon

Jane Street Office

New York, NY

February 7-8

Free!



Controversial Proposal

Merge Haskell Symposium and ML Workshop into the Milner Language Symposium, accepting research on (or with) strongly-typed, inferred, functional languages.

Resurrect a 1-day Haskell Workshop.

Have an other-ML track at OCaml Workshop.

Create new conversations.





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