An Existential Crisis Resolved

Type inference for first-class existential types

- RICHARD A. EISENBERG, Tweag, France
- GUILLAUME DUBOC, ENS Lyon, France and Tweag, France
- STEPHANIE WEIRICH, University of Pennsylvania, USA
- DANIEL LEE, University of Pennsylvania, USA

Despite the great success of inferring and programming with universal types, their dual—existential types—are much harder to work with. Existential types are useful in building abstract types, working with indexed types, and providing first-class support for refinement types. This paper, set in the context of Haskell, presents a bidirectional type-inference algorithm that infers where to introduce and eliminate existentials without any annotations in terms, along with an explicitly typed, type-safe core language usable as a compilation target. This approach is backward compatible. The key ingredient is to use *strong* existentials, which support (lazily) projecting out the encapsulated data, not weak existentials accessible only by pattern-matching.

Additional Key Words and Phrases: existential types, type inference, Haskell

1 INTRODUCTION

12

3 4

5

6

7

8 9

16 17

18

19

20

21

22

23

24

25

26

27

28

29

30 31

32

33

34

35

36

37

38

39

40

41

42

43

44

45

46

Parametric polymorphism through the use of universally quantified type variables is pervasive in functional programming. Given its overloaded numbers, a beginning Haskell programmer literally cannot ask for the type of 1 + 1 without seeing a universally quantified type variable.

However, universal quantification has a dual: existentials. While universals claim the spotlight, with support for automatic elimination (that is, instantiation) in all non-toy typed functional languages we know and automatic introduction (frequently, **let**-generalization) in some, existentials are underserved and impoverished. In every functional language we know, both elimination and introduction must be done explicitly every time, and languages otherwise renowned for their type inference—such as Haskell—require that users define a new top-level datatype for every existential.

While not as widely useful as universals, existential quantification comes up frequently in richly typed programming. Further examples are in Section 2, but consider writing a *dropWhile* function on everyone's favorite example datatype, the length-indexed vector:

-- dropWhile predicate vec drops the longest prefix of vec such that all elements in the prefix

-- satisfy *predicate*. In this type, *n* is the vector's length, while *a* is the type of elements.

dropWhile :: $(a \rightarrow Bool) \rightarrow Vec \ n \ a \rightarrow Vec ??? a$

How can we fill in the question marks? Without knowing the contents of the vector and the predicate we are passing, we cannot know the length of the output. Furthermore, returning an ordinary, unindexed list would requiring copying a suffix of the input vector, an unacceptable performance degradation.

Existentials come to our rescue: $dropWhile::(a \rightarrow Bool) \rightarrow Vec \ n \ a \rightarrow \exists m. Vec \ m \ a.$ Though this example can be written today in a number of languages, all require annotations in terms both to pack (introduce) the existential and unpack (eliminate) it through the application or pattern-matching of a data constructor.

This paper describes a type-inference algorithm that supports implicit introduction and elimination of existentials, with a concrete setting in Haskell. We offer the following contributions:

• Section 4 presents our type-inference algorithm, the primary contribution of this paper. The algorithm is a small extension to an algorithm that accepts a Hindley-Milner language; our

^{47 2021. 2475-1421/2021/8-}ART64 48 https://doi.org/10.1145/3473569

language, X, is thus a superset of Hindley-Milner (Theorem 7.3). In addition, it supports several *stability properties* [Bottu and Eisenberg 2021]; a language is *stable* if small, seemingly innocuous changes to the input program (such as let-inlining) do not cause a change in the type or acceptability of a program (Theorems 7.4–7.6). Our algorithm is easily integrable with the latest inference algorithm [Serrano et al. 2020] in the Glasgow Haskell Compiler (GHC) (Section 8).

• Section 5 presents a core language based on System F, FX, that is a suitable target of compilation (Section 6) for X. We prove FX is type-safe (Theorems 5.1 and 5.2) and supports type erasure (Theorem 5.3). It is designed in a way that is compatible with the existing System FC [Sulzmann et al. 2007] language used internally within GHC. All programs accepted by our algorithm elaborate to well-typed programs in FX (Theorem 7.1). In addition, elaboration preserves the semantics of the source program, as we can observe by examining the result of type erasure (Theorem 7.2).

We normally desire type-inference algorithms to come with a declarative specification, where automatic introduction and elimination of quantifiers can happen anywhere, in the style of the Hindley-Milner type system [Hindley 1969; Milner 1978]. These specifications come alongside syntax-directed algorithms that are sound and complete with respect to the specification [Clément et al. 1986; Damas and Milner 1982]. However, we do not believe such a system is possible with existentials; while negative results are hard to prove conclusively, we lay out our arguments against this approach in Section 9.1. Instead, we present just our algorithm, though we avoid the complication and distraction of unification variables by allowing our algorithm to non-deterministically guess monotypes τ in the style of a declarative specification.

There is a good deal of literature in this area; much of it is focused on module systems, which often wish to hide the nature of a type using an existential package. We review some important prior work in Section 10.

The concrete examples in this paper are set in Haskell, but the fundamental ideas in our inference algorithm are fully portable to other settings, including in languages without **let**-generalization.

2 MOTIVATION AND EXAMPLES

Though not as prevalent as examples showing the benefits of universal polymorphism, easy existential polymorphism smooths out some of the wrinkles currently inherent in programming with indexed types such as GADTs [Xi et al. 2003].

2.1 Unknown Output Indices

We first return to the example from the introduction, writing an operation that drops an indeterminate number of elements from a length-indexed vector:

```
data Nat = Zero | Succ Nat
87
       type Vec :: Nat \rightarrow Type \rightarrow Type \rightarrow ---XStandaloneKindSignatures, new in GHC 8.10
88
       data Vec n a where
89
          Nil :: Vec Zero a
90
          (:>) :: a \rightarrow Vec \ n \ a \rightarrow Vec \ (Succ \ n) \ a
91
       infixr 5 :>
92
93
       In today's Haskell, the way to write dropWhile over vectors is like this:
94
       type ExVec :: Type \rightarrow Type
95
       data ExVec a where
96
```

```
97
98
```

Proc. ACM Program. Lang., Vol. 5, No. ICFP, Article 64. Publication date: August 2021.

 $MkEV ::: \forall (n :: Nat) (a :: Type). Vec n a \rightarrow ExVec a$

56 57

58

59

60

61

62 63

64

65

66

67

68

69

70

71

72

73

74

75

76

77

78

79

80

81

82 83

84

85

108

109 110

116

126

127

filter :: $(a \rightarrow Bool) \rightarrow Vec \ n \ a \rightarrow ExVec \ a$ 100 filter _ Nil = MkEV Nil filter :: $(a \rightarrow Bool) \rightarrow Vec \ n \ a \rightarrow \exists m. Vec \ m \ a$ 101 filter p(x :> xs) | pxfilter _ Nil = Nil102 , $MkEV \ v \leftarrow filter \ p \ xs$ filter $p \ (x :> xs) \mid p \ x = x :> filter \ p \ xs$ 103 $= MkEV (\mathbf{x} :> \mathbf{v})$ | otherwise = filter p xs 104 | otherwise = filter p xs 105 106 (a) (b) 107

Fig. 1. Implementations of *filter* over vectors (a) in today's Haskell, and (b) with our extensions

111 dropWhile :: $(a \rightarrow Bool) \rightarrow Vec \ n \ a \rightarrow ExVec \ a$ *dropWhile* _ *Nil* = MkEV Nil 112 113 dropWhile p (x :> xs) | p x = dropWhile p xs114 | otherwise = MkEV (x :> xs) 115

However, with our inference of existential introduction and elimination, we can simplify to this:

117 dropWhile :: $(a \rightarrow Bool) \rightarrow Vec \ n \ a \rightarrow \exists m. Vec \ m \ a$ 118 *dropWhile* _ *Nil* = Nil119 dropWhile p(x :> xs) | px= dropWhile p xs 120 | otherwise = x :> xs121

There are two key differences: we no longer need to define the *ExVec* type, instead using $\exists m$. Vec *m a*; 122 and we can omit any notion of packing in the body of *dropWhile*. Similarly, clients of *dropWhile* 123 would not need to unpack the result, allowing the result of *dropWhile* to be immediately consumed 124 by a *map*, for example. 125

2.2 Increased Laziness

Another function that produces an output of indeterminate length is *filter*. It is enlightening to 128 compare the implementation of *filter* using today's existentials and the version possible with our 129 new ideas; see Figure 1. 130

Beyond just the change to the types and the disappearance of terms to pack and unpack exis-131 tentials, we can observe that the *laziness* of the function has changed. (See Aside 1 for why we 132 cannot easily make **unpack** bind lazily.) In Figure 1(a), we see that the recursive call to *filter* must be 133 made before the use of the cons operator :>. This means that, say, computing take 2 (filter p vec) 134 (assuming *take* is clever enough to expect an *ExVec*) requires computing the result of the entire 135 *filter*, even though the analogous expression on lists would only requiring filtering enough of *vec* 136 to get the first two elements that satisfy p. The implementation of *filter* also requires enough stack 137 space to store all the recursive calls, requiring an amount of space linear in the length of the input 138 vector. 139

By contrast, the implementation in Figure 1(b) is lazy in the tail of the vector. Computing 140 take 2 (filter p vec) really would only process enough elements of vec to find the first 2 that satisfy 141 p. In addition, the computation requires only constant stack space, because *filter* will immediately 142 return a cons cell storing a thunk for filtering the tail. If a bounded number of elements satisfy p, 143 this is an asymptotic improvement in space requirements. 144

We can support the behavior evident in Figure 1(b) only because we use strong existential 145 packages, where the existentially packed type can be projected out from the existential package, 146

What if **unpack** were simply lazy? The problem is that this is not simple! A straightforward typed operational semantics would not suffice, because there is no way to, say, reduce an **unpack** into a substitution (the way we would handle a lazy **let**). We could imagine an untyped operational semantics that did not require **unpack** to evaluate the existential package, binding its variable with a lazy binding. Without types, though, we would be unable to prove safety. In order to keep a typed operational semantics with a lazy **unpack**, we must model a set of heap bindings and an evaluation stack in our semantics. While this is possible, such an operational semantics is unsuitable for a (dependently typed) language where we also might wish to evaluate in types, which is our eventual goal for Haskell. The claim here is not that a lazy **unpack** is impossible, but that it is not obviously superior to the approach we advocate for here.

Relatedly, one could wonder whether we should just use a lazy Haskell pattern in *filter*. Alas, Haskell does not allow a lazy pattern to bind existential variables: writing $\sim(MkEV v) \leftarrow filter p xs$ in Figure 1(a) would cause a compile-time error. This restriction in today's Haskell is not incidental, because the internal language would require exactly the power of the **open** approach we propose here in order to support such a lazy pattern.

Aside 1. Why lazy unpack is no easy answer

instead of relying on the use of a pattern-match. Furthermore, projection of the packed type is requires no evaluation of any expression. We return to explain more about this key innovation in Section 3.

2.3 Object Encoding

Suppose we have a pretty-printer feature in our application, making use of the following class:

class Pretty a where

pretty :: $a \rightarrow Doc$

There are *Pretty* instances defined for all relevant types. Now, suppose we have *order* :: *Order*, 179 *client*:: *Client*, and *status*:: *OrderStatus*; we wish to create a message concatenating these three details. 180 Today, we might say vcat [pretty order, pretty client, pretty status], where vcat :: $[Doc] \rightarrow Doc$. 181 However, equipped with lightweight existentials, we could instead write *vcat* [*order*, *client*, *status*], 182 where *vcat* :: $[\exists a. Pretty \ a \land a] \rightarrow Doc$. Here, the \land type constructor allows us to pack a witness 183 for a constraint (such as a type class dictionary [Hall et al. 1996]) inside an existential package. 184 Each element of the list is checked against the type $\exists a$. Pretty $a \land a$. Choosing one, checking order 185 against $\exists a. Pretty \ a \land a$ uses unification to determine that the choice of a should be Order, and we 186 will then need to satisfy a *Pretty Order* constraint. In the implementation of *vcat*, elements of type 187 $\exists a. Pretty a \land a$ will be available as arguments to *pretty*: 188

- ¹⁸⁹ *vcat* :: $[\exists a. Pretty a \land a] \rightarrow Doc$
- ¹⁹⁰ *vcat* [] = *empty*
- vcat (x:xs) = pretty x \$\$ vcat xs

While the code simplification at call sites is modest, the ability to abstract over a constraint in forming a list makes it easier to avoid the types from preventing users from expressing their thoughts more directly.

196

148

149

150

151

152

153

154

155

156

157

158

159

160

161

162

163

168 169

170

171

172 173

174

175 176

177

200

201

202

203 204

205

206

215

216

217

218

219

220

221

222

223

224

225

Our main formal presentation in this paper does not include the packed constraints required here, but Section 9.2 considers an extension to our work that would support this example.

2.4 Richly Typed Data Structures

Suppose we wish to design a datatype whose inhabitants meet certain invariants by construction. If the invariants are complex enough, this can be done only by designing the datatype as a generalized algebraic datatype (GADT) [Xi et al. 2003]. Though other examples in this space abound (for example, encoding binary trees [McBride 2014] and regular expressions [Weirich 2018]), we will use the idea of a well-typed expression language, perhaps familiar to our readers.¹

The idea is encapsulated in these definitions:

```
207<br/>208<br/>209data Ty = Ty :\rightarrow Ty | \dots -- base types elided<br/>type Exp :: [Ty] -- types of in-scope variables<br/>\rightarrow Ty -- type of expression<br/>\rightarrow Type210<br/>211<br/>212\rightarrow Type212<br/>213<br/>213data Exp \ ctx \ ty \ where<br/>213<br/>214<br/>214<br/>214
```

An expression of type *Exp ctx ty* is guaranteed to be well-typed in our object language: note that a function application requires the function to have a function type $arg :\rightarrow result$ and the argument to have type arg. (The *ctx* is a list of the types of in-scope variables; using de Bruijn indices means we do not need to map names.) We are thus unable to represent the syntax tree applying, say, the number 5 to an argument *True*.

However, if we are to use *Exp* in a running interpreter, we have a problem: users might not type well-typed expressions. How can we take a user-written program and represent it in *Exp*? We must type-check it.

Assuming a type UExp ("unchecked expression") that is like Exp but without its indices, we would write the following:²

```
typecheck :: (ctx :: [Ty]) \rightarrow UExp \rightarrow Maybe (\exists ty. Exp ctx ty)
226
       typecheck ctx (UApp fun arg) = do -- using the Maybe monad
227
228
         fun' \leftarrow typecheck \ ctx \ fun
229
          arg' \leftarrow typecheck \ ctx \ arg
230
               -- decompose the type of fun' into expectedArgTy :\rightarrow _resultTy:
231
          (expectedArgTy, _resultTy) \leftarrow checkFunctionTy (typeOf fun')
232
               -- Check whether expectedArgTy and the type of arg' are the same (failing if not)
233
               -- Refl is a proof the types coincide; matching on it reveals this fact to the type-checker:
234
          Refl \leftarrow checkEqual expectedArgTy (typeOf arg')
235
          return (App fun' arg')
236
237
       The use of an existential type is critical here. There is no way to know what the type of an expression
238
       is before checking it, and yet we need this type available for compile-time reasoning to be able
239
       <sup>1</sup>This well-worn idea perhaps originates in a paper by Pfenning and Lee [1989], though that paper does not use an indexed
240
```

 ²⁴⁰ ¹ Inis well-worn idea perhaps originates in a paper by Pfenning and Lee [1989], though that paper does not use an indexed
 ²⁴¹ datatype. Augustsson and Carlsson [1999] extend the idea to use a datatype, much as we have done here. A more in-depth treatment of this example is the subject of a functional pearl by Eisenberg [2020].

 ²⁴² ²This rendering of the example assumes the ability to write using dependent types, to avoid clutter. However, do not
 ²⁴³ be distracted: the dependent types could easily be encoded using singletons [Eisenberg and Weirich 2012; Monnier and
 ²⁴⁴ Haguenauer 2010], while we focus here on the use of existential types.

²⁴⁵

to accept the final use of *App*. An example such as this one can be written today, but with extra awkward packing and unpacking of existentials, or through the use of a continuation-passing encoding. With the use of lightweight existentials, an example like this is easier to write, lowering the barrier to writing richly typed, finely specified programs.

251 3 KEY IDEA: EXISTENTIAL PROJECTIONS

252 In our envisioned source language, introduction and elimination of existential types are implicit. 253 Precise locations are determined by type inference (as pinned down in Section 4)-accordingly, 254 these locations may be hard to predict. Once these locations have been identified, the compiler must 255 produce a fully annotated, typed core language that makes these introductions and eliminations 256 explicit. We provide a precise account of this core language in Section 5. But before we do that, 257 we use this section to informally justify why we need new forms in the first place. Why can we 258 no longer use the existing encoding of existential types (based on Mitchell and Plotkin [1988] and 259 Läufer [1996]) internally? 260

The key observation is that, since the locations of introductions and eliminations are hard to predict, they must not affect evaluation. Any other design would mean that programmers lose the ability to reason about when their expressions are reduced.

The existing datatype-based approach requires an existential-typed expression to be evaluated to head normal form to access the *type* packed in the existential. This is silly, however: types are completely erased, and yet this rule means that we must perform runtime evaluation simply to access an erased component of a some data.

To illustrate the problem, consider this Haskell datatype:

data Exists ($f :: Type \rightarrow Type$) = $\forall (a :: Type)$. Ex ! (f a)

With this construct, we can introduce existential types using the data constructor Ex and eliminate them by pattern matching on Ex. Note the presence of the strictness annotation, written with !. A use of the Ex data constructor, if it is automatically inserted by the type inferencer, must not block reduction.³

The difficult issue, however, is elimination. To access the value carried by *Exists*, we must use pattern matching. We cannot use a straightforward projection function *unExists* :: *Exists* $f \rightarrow f$???: it would allow the abstracted type variable to escape its scope—exactly why we cannot write a well-scoped type signature for *unExists*. As a result, we cannot use this value without weak-head evaluation of the term. As Section 3.2 shows, this forcing can decrease the laziness of our program.

While perhaps not as fundamental as our desire for introduction and elimination to be transparent to evaluation, another design goal is to allow arbitrary **let**-inlining. In other words, if **let** x = e1 in e2 type-checks, then e2 [e1 / x] should also type-check. This property gives flexibility to users: they (and their IDEs) can confidently refactor their program without fear of type errors.

Taken together, these design requirements—transparency to evaluation and support for **let**-inlining—drive us to enhance our core language with *strong* existentials [Howard 1969]: existentials that allow projection of both the type witness and the packed value, without pattern-matching.⁴

64:6

250

261

262

263

264

265

266

267

268

269 270 271

272

273

274

275

276

277

278

279

280

281

282

283

284

285

³Similarly, our choice of explicit introduction form for the core language must be strict in its argument if it is to be unobservable.

 ⁴Strong existentials stand in contrast to *weak* existentials. A strong existential package supports operators that access the
 encapsulated type and datum, while a weak existential requires pattern-matching in order to extract the datum and bring its
 type into scope. In a lazy language, strong existentials thus have greater expressive power, as we can use a lazy projection,
 as we do here.

²⁹⁴

3.1 Strong Existentials via pack and open 295

296 Our core language FX adopts the following constructs for introducing and eliminating existential 297 types:5 208

~	1	o	
9	n	n	

3	0	0
3	0	1

302

303

304

305

306

307

308

309

323

324

325

326

327

335

336

337 338

Pack	Open	
$\Gamma \vdash e : \tau_2[\tau_1/a]$	$\Gamma \vdash e : \exists a.\tau$	
$\Gamma \vdash \mathbf{pack} \ \tau_1, e \ \mathbf{as} \ \exists \ a.\tau_2 : \exists \ a.\tau_2$	$\Gamma \vdash \mathbf{open} \ e : \tau[\lfloor e : \exists a.\tau \rfloor / a]$	

The pack typing rule is fairly standard [Pierce 2002, Chapter 24]. This term creates an existential package, hiding a type τ_1 in the package with an expression *e*. Our operational semantics (Figure 7) includes a rule that makes this construct strict.

To eliminate existential types, we use the open construct (from Cardelli and Leroy [1990]) instead of pattern matching. The **open** construct eliminates an existential without forcing it, as **open**s are simply erased during compilation. The type of **open** *e* is interesting: we substitute away the bound variable a, replacing it with $\lfloor e : \exists a.\tau \rfloor$. This type is an *existential projection*. The idea is that we can think of an existential package $\exists a.\tau$ as a (dependent) pair, combining the choice for a (say, τ_0) with an expression of type $\tau[\tau_0 / a]$. The type $\lfloor e : \exists a.\tau \rfloor$ projects out the type τ_0 from the pair. 310

A key aspect of **open** is that the type form $\lfloor e : \exists a.\tau \rfloor$ is a completely opaque type. In our surface 311 language, $\lfloor e : \exists a.\tau \rfloor$ is equal to itself and no other type. Computation is not necessary in types. 312 One way to think of this is to imagine that $[e : \exists a.\tau]$ is like a fresh type variable whose name is 313 long-not as a construct that, say, accesses a type within e. 314

The simple idea of **open** is very powerful. It means that we can talk about the type in an 315 existential package without unpacking the package. It would even be valid to project out the type of 316 an existential package that will never be computed. Because types can be erased in our semantics, 317 even projecting out the type from a bottoming expression (of existential type) is harmless.⁶ 318

Note that the type of the existential package expression is included in the syntax for projections 319 $|e: \exists a.\tau|$: this annotation is necessary because expressions in our surface language X might have 320 multiple, different types. (For example, $\lambda x \to x$ has both type $Int \to Int$ and type $Bool \to Bool$.) 321 Including the type annotation fixes our interpretation of *e*, but see Section 6 for more on this point. 322

3.2 The unpack Trap

Adding the **open** term to the language comes at a cost to complexity. Let us take a moment to reflect on why a more traditional elimination form (called **unpack**) is insufficient.

A frequent presentation of existentials in a language based on System F uses the **unpack** primitive. Pierce [2002, Chapter 24] presents the idea with this typing rule:

Unpack
$\Gamma \vdash e_1 : \exists a.\tau_2$
Γ , a , x : $\tau_2 \vdash e_2 : \tau$
$a \notin f v(au)$
$\Gamma \vdash$ unpack e_1 as a, x in $e_2 : \tau$

The idea is that **unpack** extracts out the packed expression in a variable x, also binding a type variable *a* to represent the hidden type. The typing rule corresponds to the pattern-match in case e_1 of E_x (x := a) $\rightarrow e_2$, where x and a are brought into scope in e_2 .⁷

⁵These rules are slightly simplified. The full rules appear in Section 5. 339

⁶Readers may be alarmed at that sentence: how could $|\perp : \exists a.a|$ be a valid type? Perhaps a more elaborate system might 340 want to reject such a type, but there is no need to. As all types are erased and have no impact on evaluation, an exotic type 341 like this is no threat to type safety.

⁷See Eisenberg et al. [2018] for more details on how Haskell treats that type annotation. 342

This approach is attractive because it is simple to add to a language like System F. It does not require the presence of terms in types and the necessary machinery that we describe in Section 5. However, it is also not powerful enough to accommodate some of the examples we would like to support.

The **unpack** *term impacts evaluation.* Because it is based on pattern matching, the **unpack** term must reduce its argument to a weak-head normal form before providing access to the hidden type. The standard reduction rule looks like this:

unpack (pack
$$\tau_1$$
, e_1 as $\exists a.\tau_2$) as a, x in $e_2 \longrightarrow e_1[e_1/x][\tau_1/a]$

What this rule means is that the only parts of the term that have access to the abstract type are the ones that are evaluated after the existential has been weak-head normalized. Without weak-head normalizing the argument to a **pack**, we have nothing to substitute for *x* and *a*.

Let us rewrite the *filter* example from Section 2.2, making more details explicit so that we can see why this is an issue.

```
filter :: \forall n \ a. \ (a \rightarrow Bool) \rightarrow Vec \ n \ a \rightarrow \exists m. Vec \ m \ a
360
         filter = \Lambda n \ a \rightarrow \lambda(p :: a \rightarrow Bool) \ (vec :: Vec \ n \ a) \rightarrow
361
                     case vec of
362
                         (:>) n1 (x :: a) (xs :: Vec n1 a)
                                                                                   -- vec is x :> xs
363
                              | p x \rightarrow \dots
364
365
                              | otherwise \rightarrow filter n1 a p xs
366
                         Nil \rightarrow pack Zero, Nil as \exists m. Vec m a -- vec is Nil
367
```

The treatment above makes all type abstraction and application explicit. Note that the patternmatch for the cons operator :> includes a compile-time (or type-level) binding for the length of the tail, n1.

The question here is: what do we put in the ... in the case where p x holds? One possibility is to apply the (:>) operator to build the result. However, right away, we are stymied: what do we pass to that operator as the length of the resulting vector? It depends on the length of the result of the recursive call. A use of **unpack** cannot help us here, as **unpack** is used in a term, not in a type index; even if we could use it, we would have to return the packed type, not something we can ordinarily do.

Instead, we must use **unpack** (and **pack**) *before* calling the (:>) operator. Specifically, we can write

unpack filter n1 a p xs as n2, ys in pack n2, (:>) n2 x ys as $\exists m$. Vec m a

This use of **unpack** is type-correct, but we have lost the laziness of *filter* we so prized in Section 2.2.

On the other hand, **open** allows us to fill in the ... with the following code, using the the existential projection to access the new (type-level) length for the arguments to **pack** and to :>.

```
let ys :: \exists m. Vec \ m \ a \rightarrow usual lazy let

ys = filter \ n1 \ a \ p \ xs

in pack \lfloor ys :: \exists m. Vec \ m \ a \rfloor, (:>) \lfloor ys :: \exists m. Vec \ m \ a \rfloor \ x \ (open \ ys) \ as \ \exists m. Vec \ m \ a
```

As we expand on in the next subsection, we do not have to **let**-bind *ys*; instead, we could just repeat the sub-expression *filter n1 a p xs*.

392

Proc. ACM Program. Lang., Vol. 5, No. ICFP, Article 64. Publication date: August 2021.

348

349

350

351 352

353

359

368

369

370

379

380

384

397

407

408

409

410

411

412

413

414

393 3.3 The Importance of Strength

Beyond the peculiarities of the *filter* example, having a lazy construct that accesses the abstracted type in an existential package is essential to supporting inferrable existential types.

Here is a somewhat contrived example to illustrate this point:

```
data Counter a = Counter \{ zero :: a, succ :: a \rightarrow a, toInt :: a \rightarrow Int \}
```

We would like our language to accept both *initial1* and *initial2*. After all, one of the benefits of working in a pure, lazy language is referential transparency: programmers (and tools, such as IDEs) should be able to perform expression inlining with no change in behavior. In both *initial1* and *initial2*, the compiler must automatically eliminate the existential that results from each use of *mkCounter*. In the definition *initial1*, elaboration is not difficult, even if we only have the weak **unpack** elimination form to work with.

However, supporting *initial*² is more problematic. Maintaining the order of evaluation of the source language requires two separate uses of the elimination form.

To type-check the application of *toInt* (*mkCounter* "hello") to *zero* (*mkCounter* "hello"), we must first know the type packed into the package returned from *mkCounter* "hello". Accessing this type should not evaluate *mkCounter* "hello", however: a programmer rightly expects that *toInt* is evaluated before any call to *mkCounter* is, which may have performance or termination implications. More generally, we can imagine the need for a hidden type arbitrarily far away from the call site of a function (such as *mkCounter*) that returns an existential; eager evaluation of the function would be most unexpected for programmers.

Note that, critically, both calls to *mkCounter* in *initial2* contain the *same* argument. Since we are working in a pure context, we know that the result of the two calls to *mkCounter* "hello" in *initial2* must be the same, and thus that the program is well-typed.

In sum, if the compiler is to produce the elimination form for existentials, that elimination form must be *nonstrict*, allowing the packed witness type to be accessed without evaluation. Any other choice means that programmers must expect hard-to-predict changes to the evaluation order of their program. In addition, if we wish to allow users to inline their **let**-bound identifiers, this projection form must also be *strong*, and remember the existentially typed expression in its type.

Note that we are taking advantage of Haskell's purity in this part of the design. We can soundly support a strong elimination form like **open** only because we know that the expressions which appear in types are pure. All projections of the type witness from the same expression will be equal. In a language without this property, such as ML, we would need to enforce a value restriction on the type projections. Such a value restriction would prevent us from injecting, say, a non-deterministic expression into types; as there is no notion of evaluating a type, it would be unclear when and how often to evaluate the expression which could yield different results at each evaluation.

4 INFERRING EXISTENTIALS

In this section we present the surface language, X, that we use to manipulate existentials, and the bidirectional type system that infers them. As our concrete setting is in Haskell, our starting point

441

437

Richard A. Eisenberg, Guillaume Duboc, Stephanie Weirich, and Daniel Lee

universally quantified type

existentially quantified type

top-level monomorphic type

monomorphic type

type variable

typing context

is the surface language described by Serrano et al. [2020], modified to add support for existentials. 442

We add a syntax for existential quantifiers $\exists a.\epsilon$ and existential projections $\lfloor e : \epsilon \rfloor$. An important 443 part of our type system is the type instantiation mechanism, which implicitly handles the opening 444 of existentials (Section 4.3). 445

4.1 Language Syntax 447

64:10

The syntax of our types is given in Figure 2. 448

 $::= \epsilon \mid \forall a.\sigma$

 $::= \rho \mid \exists b.\epsilon$

::= ...

 $::= \tau \mid \sigma_1 \rightarrow \sigma_2$

 $::= \emptyset | \Gamma, a | \Gamma, x:\sigma$

 $::= a \mid \operatorname{Int} \mid \tau_1 \to \tau_2 \mid \lfloor e : \epsilon \rfloor$

 σ

 ϵ

ρ

τ

Г

a, b

449 450

446

45	1
45	2
45	3

454 455

456

457

458 459

460

461

462

463

464

465

466

476 477 478

479

480

481

482

483

484

485

Fig. 2. Type stratification

Polytypes σ can quantify an arbitrary number (including 0) universal variables and, within the universal quantification, an arbitrary number (including 0) existential variables. This stratification is enforced through the distinction between σ -types and ϵ -types. Note that the type $\exists a. \forall b. \tau$ is ruled out.⁸ Top-level monotypes ρ have no top-level quantification. Monotypes τ include a projection form $\lfloor e : \epsilon \rfloor$ that occurs every time an existential is opened, as described in Section 3.1. Universal and existential variables draw from the same set of variable names, denoted with *a* or *b*.

The expressions of \mathbb{X} are defined as follows:

	::= ::=		term variable integer literal
h	::=	$h\overline{\pi} \mid \lambda x.e \mid \mathbf{let} \ x = e_1 \mathbf{in} \ e_2 \mid n$ $x \mid e \mid e :: \sigma$ $e \mid \sigma$	expression expression head argument

Fig. 3. Our surface language, X

This language is a fairly small λ -calculus, with type annotations and *n*-ary application (including type application). The expression $h \pi_1 \dots \pi_n$ applies a head to a sequence of arguments π_i that can be expressions or types. The head is either a variable x, an annotated expression $e :: \sigma$, or an expression *e* that is not an application.⁹

An important complication of our type system is that expressions may appear in types: this happens in the projection form $\lfloor e : \epsilon \rfloor$. We thus must address how to treat type equality. For example, suppose term variable x (of type Int) is free in a type τ ; is $\tau[(\lambda y, y) 1 / x]$ equal to $\tau[1 / x]$?

⁸As usual, stratifying the grammar of types simplifies type inference. In our case, this choice drastically simplifies the 486 challenge of comparing types with mixed quantifiers. Dunfield and Krishnaswami [2019, Section 2] have an in-depth 487 discussion of this challenge.

⁴⁸⁸ ⁹Our grammar does not force a head expression h to be something other than an application, but we will consistently assume this restriction is in force. It would add clutter and obscure our point to bake this restriction in the grammar. 489

Proc. ACM Program. Lang., Vol. 5, No. ICFP, Article 64. Publication date: August 2021.

An Existential Crisis Resolved

491

64:11

(Universal type checking)

 $\Gamma \vdash^{\forall} e \Leftarrow \sigma$ 492 Gen 493 $\Gamma, \overline{a} \vdash e \Leftarrow \rho[\overline{\tau} / b]$ 494 $fv(\overline{\tau}) \subseteq dom(\Gamma, \overline{a})$ 495 $\overline{\Gamma} \vdash^{\forall} e \Leftarrow \forall \overline{a} . \exists \overline{b} . o$ 496 497 $\Gamma \vdash e \Longrightarrow \rho \qquad \Gamma \vdash e \Leftarrow \rho$ (Type synthesis and type checking) 498 Арр 499 $\Gamma \vdash_h h \Rightarrow \sigma$ $\Gamma \vdash_{h} h \Longrightarrow \sigma$ $\Gamma \vdash^{\text{inst}} h : \sigma ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_{r}$ 500 IABS 501 $\Gamma, x: \tau \vdash e \Rightarrow \rho$ сАвѕ $f_{\nu}(\tau) \subseteq dom(\Gamma) \qquad \overline{a} \text{ fresh}$ $\rho' = \rho[\overline{a} / \lfloor \rho \rfloor_{x}] \quad (see \ \S4.2.3)$ $\overline{e} = exprargs(\overline{\pi})$ $\overline{\Gamma} \vdash^{\forall} e_i \Leftarrow \sigma_i$ $\overline{\Gamma} \vdash h \overline{\pi} \Leftrightarrow \rho_r$ $\Gamma, x:\sigma_1 \vdash^{\forall} e \Leftarrow \sigma_2$ $fv(\sigma_1) \subseteq dom(\Gamma)$ 502 503 $\Gamma \vdash \lambda x. e \Rightarrow \tau \to \exists \, \overline{a}. \rho'$ $\overline{\Gamma \vdash \lambda x. e \Leftarrow \sigma_1 \rightarrow \sigma_2}$ 504 505 506 Let $\Gamma \vdash e_1 \Longrightarrow \rho_1$ 507 $\overline{a} = fv(\rho_1) \setminus dom(\Gamma)$ 508 Int $\Gamma, x: \forall \, \overline{a}. \rho_1 \vdash e_2 \Leftrightarrow \rho_2$ 509 510 $\Gamma \vdash \operatorname{let} x = e_1 \operatorname{in} e_2 \Leftrightarrow \rho_2[e_1 / x]$ $\Gamma \vdash n \Leftrightarrow \mathsf{Int}$ 511 $\Gamma \vdash_h h \Rightarrow \sigma$ 512 (Head synthesis) 513 $\stackrel{\text{H-Ann}}{\Gamma \vdash^{\forall} e \Leftarrow \sigma}$ 514 H-VAR H-INFER $\frac{fv(\sigma) \subseteq dom(\Gamma)}{\Gamma \vdash_h (e :: \sigma) \Rightarrow \sigma}$ 515 $\frac{\Gamma \vdash e \Rightarrow \rho}{\Gamma \vdash_h e \Rightarrow \rho}$ $x:\sigma\in\Gamma$ 516 $\Gamma \vdash_h x \Longrightarrow \sigma$ 517 518 519 Fig. 4. Type inference for X520 521

That is, does type equality respect β -reduction? Our answer is "no": we restrict type equality in 522 our language to be syntactic equality (modulo α -equivalence, as usual). We can imagine a richer 523 type equality relation-which would accept more programs-but this simplest, least expressive 524 version satisfies our needs. (However, see Aside 2 in Section 7.3 for a wrinkle here.) Adding such 525 an equality relation is largely orthogonal to the concerns around existential types that draw our 526 focus.¹⁰ 527

4.2 Type System 529

The typing rules of our language appear in Figure 4. This bidirectional type system uses two forms 530 for typing judgments: $\Gamma \vdash e \Rightarrow \rho$ means that, in the type environment Γ , the program *e* has the 531 inferred type ρ , while $\Gamma \vdash e \leftarrow \rho$ means that, in the type environment Γ , e is checked to have 532 type ρ . We also use a third form to simplify the presentation of the rules: $\Gamma \vdash e \Leftrightarrow \rho$, which means 533 that the rule can be read by replacing \Leftrightarrow with either \Rightarrow or \Leftarrow in both the conclusion and premises. 534 Although the rules are fairly close to the standard rules of a typed λ -calculus, handling existentials 535 through packing and opening has an impact on the rules LET and GEN. 536

537 538

¹⁰Our core language FX does need to think harder about this question, in order to prove type safety. See Section 5.1.

We review the rules in Figure 4 here, deferring the most involved rule, APP, until after we discuss
the instantiation judgment F^{inst}, in Section 4.3.

4.2.1 Simple Subsumption. Bidirectional type systems typically rely on a reflexive, transitive subsumption relation \leq , where we expect that if $e : \sigma_1$ and $\sigma_1 \leq \sigma_2$, then $e : \sigma_2$ is also derivable. For example, we would expect that $\forall a.a \rightarrow a \leq \text{Int} \rightarrow \text{Int}$. This subsumption relation is then used when "switching modes"; that is, if we are checking an expression *e* against a type σ_2 where *e* has a form resistant to type propagation (the case when *e* is a function call), we infer a type σ_1 for *e* and then check that $\sigma_1 \leq \sigma_2$.

However, our type system refers to no such \leq relation: we essentially use equality as our 549 subsumption relation, invoking it implicitly in our rules through the use of a repeated metavariable. 550 (Though hard to see, the repeated metavariable is the ρ_r in rule APP, when replacing the \Leftrightarrow in the 551 conclusion with a \leftarrow .) We get away with this because our bidirectional type-checking algorithm 552 works over top-level monotypes ρ , not the more general polytype σ . A type ρ has no top-level 553 quantification at all. Furthermore, our type system treats all types as invariant—including \rightarrow . This 554 treatment follows on from the ideas in Serrano et al. [2020, Section 5.8], which describes how 555 Haskell recently made its arrow type similarly invariant. 556

We adopt this simpler approach toward subsumption both to connect our presentation with the state-of-the-art for type inference in Haskell [Serrano et al. 2020] and also because this approach simplifies our typing rules. We see no obstacle to incorporating our ideas with a more powerful subsumption judgment, such as the deep-skolemization judgment of Peyton Jones et al. [2007, Section 4.6.2] or the slightly simpler co- and contravariant judgment of Odersky and Läufer [1996, Figure 2].

4.2.2 Checking against a Polytype. Rule GEN, the sole rule for the $\Gamma \vdash^{\forall} e \leftarrow \sigma$ judgment, deals with the case when we are checking against a polytype σ . If we want to ensure that e has type σ , then we must *skolemize* any universal variables bound in σ : these variables behave essentially as fresh constants while type-checking e. Rule GEN thus just brings them into scope.

On the other hand, if there are existential variables bound in σ , then we must *instantiate* these. 568 If we are checking that e has some type $\exists a.\tau_0$, that means we must find some type τ such that e 569 has type $\tau_0[\tau/a]$. This is very different than the skolemization of a universal variable, where we 570 must keep the variable abstract. Instead, when checking against $\exists a.\epsilon$, we guess a monotype τ and 571 check e against the type $\epsilon[\tau / a]$. Rule GEN simply does this for nested existential quantification 572 over variables b. A real implementation might use unification variables, but we here rely on the 573 rich body of literature [e.g., Dunfield and Krishnaswami 2013] that allows us to guess monotypes 574 during type inference, knowing how to translate this convention into an implementation using 575 unification variables. 576

4.2.3 Abstractions. Rule IABS synthesizes the type of a λ -abstraction, by guessing the (mono)type τ of the bound variable and then inferring the type of the body e to be ρ . However, rule IABS also can pack existentials. This is necessary to avoid skolem escape: it is possible that the type ρ contains x free. However, it would be disastrous if $\lambda x.e$ was assigned a type mentioning x, as x is no longer in scope.

For example, suppose we have $\Gamma = f: \operatorname{Int} \to \exists a.a \to \operatorname{Bool}$. Now, consider inferring the type ρ in $\Gamma \vdash \lambda x.f \ x \Rightarrow \rho$. Guessing $x: \operatorname{Int}$, we will infer $\Gamma, x: \operatorname{Int} \vdash f \ x \Rightarrow \lfloor f \ x: \exists a.a \to \operatorname{Bool} \rfloor \to \operatorname{Bool}$. It is tempting, then, to say $\Gamma \vdash \lambda x.f \ x \Rightarrow \operatorname{Int} \to \lfloor f \ x: \exists a.a \to \operatorname{Bool} \rfloor \to \operatorname{Bool}$, but this is wrong: the type mentions x free, but Γ does not bind x. Instead, rule IABS infers $\Gamma \vdash \lambda x.f \ x \Rightarrow \exists a.\operatorname{Int} \to a \to \operatorname{Bool}$, by using a instead of the ill-scoped $\lfloor f \ x: \exists a.a \to \operatorname{Bool} \rfloor$.

588

577

542

595

596

597

598

599

604

605

606

607

608

More generally, we must identify all existential projections within ρ that have x free. These are replaced with fresh variables \overline{a} . We use the notation $\lfloor \rho \rfloor_x$ to denote the list of projections in ρ ; multiple projections of the same expression (that is, multiple occurrences of $\lfloor e_0 : \epsilon_0 \rfloor$ for some e_0 and ϵ_0) are commoned up in this list. Formally,

$$\lfloor \rho \rfloor_x = \{ \lfloor e : \epsilon \rfloor \mid (\lfloor e : \epsilon \rfloor \text{ is a sub-expression of } \rho) \land (x \text{ is a free variable in } e) \}.$$

The notation $\rho[\overline{a} / \lfloor \rho \rfloor_x]$ denotes the type ρ where the \overline{a} are written in place of these projections. Note that this notation is set up *backward* from the way it usually works, where we substitute some type for a variable. Here, instead, we are replacing the type with a fresh variable.

In the conclusion of the rule, we existentially quantify the \overline{a} , to finally obtain a function type of the form $\tau \to \exists \overline{a}. \rho'.^{11}$

The checking rule cABS is much simpler. We know the type of the bound variable by decomposing the known expected type $\sigma_1 \rightarrow \sigma_2$. We also need not worry about skolem escape because we have been provided with a well-scoped σ_2 result type for our function. The only small wrinkle is the need to use \vdash^{\forall} in order to invoke rule GEN to remove any quantifiers on the type σ_2 .

4.2.4 Let Skolem-escape. Rule LET deals with let-expressions, both in synthesis and in checking modes. It performs standard let-generalization, computing generalized variables \overline{a} by finding the free variables in ρ_1 and removing any variables additionally free in Γ . Indeed, all that is unexpected in this rule is the type substitution in the conclusion.

The problem, like with rule IABS is the potential for skolem-escape. The variable x might appear 609 in the type ρ_2 . However, x is out of scope in the conclusion, and thus it cannot appear in the overall 610 type of the let-expression. One solution to this problem would be to pack all the existentials that fall 611 out of scope, much like we do in rule IABS. However, doing so would mean that our bidirectional 612 type system now infers existential types ϵ instead of top-level monomorphic types ρ ; keeping 613 with the simpler ρ is important to avoid the complications of a non-trivial subsumption judgment. 614 Hence we choose to replace all occurrences of x inside of projections by the expression e_1 . This 615 does not pose a problem since e_1 is well-typed according to the premises of the LET rule. 616

4.2.5 Inferring the Types of Heads. Following Serrano et al. [2020], our system treats *n*-ary applications directly, instead of recurring down a chain of binary applications $e_1 e_2$. The head of an *n*-ary application is denoted with *h*; heads' types are inferred with the $\Gamma \vdash_h h \Rightarrow \sigma$ judgment. Variables simply perform a context lookup, annotated expressions check the contained expression against the provided type, and other expressions infer a *ρ*-type. It is understood here that we use rule H-INFER only when the other rules do not apply, for example, for *λ*-abstractions.

4.3 Instantiation Semantics

The instantiation rules of Figure 5 present an auxiliary judgment used in type-checking applications. The judgment $\Gamma \vdash^{\text{inst}} e : \sigma ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r$ means: with in-scope variables Γ , apply function *e* of type σ to arguments $\overline{\pi}$ requires *exprargs*($\overline{\pi}$) (the value arguments) to have types $\overline{\sigma}$, resulting in an expression $e \overline{\pi}$ of type ρ_r . This judgment is directly inspired by Serrano et al. [2020, Figure 4].

⁶²⁹ The idea is that we use \vdash^{inst} to figure out the types of term-level arguments to a function in a ⁶³⁰ pre-pass that examines only type arguments. Having determined the expected types of the term-⁶³¹ level arguments $\overline{\sigma}$, rule APP (in Figure 4) actually checks that the arguments have the correct types. ⁶³² This pre-pass is not necessary in order to infer the types for existentials, but it sets the stage for ⁶³³ Section 8, where we integrate our design with the current implementation in GHC.

637

624

625

626

627

 ⁶³⁵ ¹¹Our language works well without this special substitution. Instead, we could have a check that the final inferred type in
 ⁶³⁶ rule IABS is well scoped. However, this extra existential packing is easy enough to add, and so we have.

Richard A. Eisenberg, Guillaume Duboc, Stephanie Weirich, and Daniel Lee

 $\Gamma \vdash^{\mathsf{inst}} e: \sigma ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r$ (Instantiation judgment) ITyArg $\Gamma \vdash^{\text{inst}} e \sigma' : \sigma[\sigma' / a] ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r$ IARG $\frac{\Gamma \vdash^{\text{inst}} e e' : \sigma_2 ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r}{\Gamma \vdash^{\text{inst}} e : (\sigma_1 \to \sigma_2) ; e', \overline{\pi} \rightsquigarrow \sigma_1, \overline{\sigma} ; \rho_r}$ $\frac{fv(\sigma') \subseteq dom(\Gamma)}{\Gamma \vdash^{\text{inst}} e : \forall a.\sigma; \sigma', \overline{\pi} \rightsquigarrow \overline{\sigma}; o,}$ IAll $\overline{\pi} \neq \sigma', \overline{\pi}'$ $\Gamma \vdash^{\mathsf{inst}} e : \sigma[\tau / a] ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r$ IEXIST $\frac{fv(\tau) \subseteq dom(\Gamma)}{\Gamma \vdash^{\text{inst}} e : \forall a.\sigma ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r}$ $\Gamma \vdash^{\mathsf{inst}} e : \epsilon[\lfloor e : \exists a.\epsilon \rfloor / a] ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r$ $\Gamma \vdash^{\text{inst}} e : \exists a.e ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r$ IRESULT $\Gamma \vdash^{\text{inst}} e : \rho_r : [] \rightsquigarrow [] : \rho_r$ Fig. 5. Instantiation

Application. Rule ITYARG handles type application by instantiating the bound variable a with the supplied type argument σ' . Rule IARG handles routine expression application simply by remembeing that the argument should have type σ_1 . Note that we do not check that the argument e' has type σ_1 here.

Quantifiers. Rule IALL deals with universal quantifiers in the function's type by instantiating with a guessed monotype τ . The first premise is to avoid ambiguity with rule ITyARG; we do not wish to guess an instantiation when the user provides it explicitly with a type argument.

Rule IEXIST eagerly opens existentials by substituting a projection in place of the bound variable a. This is the only place in the judgment where we need the function expression e: whenever we open an existential type, we must remember what expression has that type, so that we do not confuse two different existentially packed types.

For example, if *f* has type Bool $\rightarrow \exists b.(b, b \rightarrow \text{Int})$, then the function application *f* True will be given the opened pair type:

 $(|f \operatorname{True} : \exists b.(b, b \rightarrow \operatorname{Int})|, |f \operatorname{True} : \exists b.(b, b \rightarrow \operatorname{Int})| \rightarrow \operatorname{Int})$

Rule IRESULT concludes computing the instantiation in a function application by copying the function type to be the result type.

The APP rule. Having now understood the instantiation judgment, we turn our attention to 675 rule APP. After inferring the type σ for an application head h, σ gets instantiated, revealing argument 676 types $\overline{\sigma}$. Each argument e_i is checked against its corresponding type σ_i , where the entire function application expression has type ρ_r . Rule APP operates in both synthesis and checking modes. When 678 synthesizing, it simply returns ρ_r from the instantiation judgment; when checking, it ensures 679 that the instantiated type ρ_r matches what was expected. We need do no further instantiation or skolemization because we have a simple subsumption relation.

CORE LANGUAGE

Perhaps we can infer existential types using existential projections $|e:\epsilon|$, but how do we know such an approach is sound? We show that it is by elaborating our surface expressions into a core

685 686

Proc. ACM Program. Lang., Vol. 5, No. ICFP, Article 64. Publication date: August 2021.

64:14

638

639

640

641

642 643 644

645

646

647

648

649 650

651

652 653 654

655

657

658

659

660

661

662

663

664

665

666

667

668

669

670

671 672

673

674

677

680

681 682

683

language FX, inspired by a similar language described by Cardelli and Leroy [1990, Section 4], and
 we prove the standard progress and preservation theorems of this language. This section presents
 FX and states key metatheory results; the following section connects X to FX by presenting our
 elaboration algorithm.

The syntax of \mathbb{FX} is in Figure 6 and selected typing rules are in Figure 7; full typing rules appear in the appendix.¹² Note that we use upright Latin letters to denote \mathbb{FX} expressions and types; when we mix \mathbb{X} and \mathbb{FX} in close proximity, we additionally use colors.

95 96	В	::=	\rightarrow Int	base type
)7	t, r, s	::=	$a \mid B\overline{t} \mid \forall a.t \mid \exists a.t \mid \lfloor e \rfloor$	type
98	e, h	::=	$x \mid n \mid \lambda x$:t.e $\mid e_1 \mid e_2 \mid \Lambda a$.e $\mid e \mid t \mid pack \mid e as \mid t_2$	
)9			open e let $x = e_1$ in e_2 $e \triangleright \gamma$	expression
)0	v	::=	$n \mid \lambda x$:t.e $\mid \Lambda a$.v \mid pack t, v as t ₂	value
)1	Y	::=	$\langle \mathbf{t} \rangle \mid \mathbf{sym} \gamma \mid \gamma_1 \; ;; \; \gamma_2 \mid \lfloor \eta \rfloor \mid \gamma_1 @ \gamma_2 \mid \mathbf{projpack} \; \mathbf{t}, \mathbf{e} \; \mathbf{as} \; \mathbf{t}_2 \mid \dots$	type coercion
)2	η	::=	$e \triangleright \gamma \mid step e$	expression coercion
)3	G	::=	$\emptyset \mid \mathbf{G}, \mathbf{x}: \mathbf{t} \mid \mathbf{G}, \mathbf{a}$	typing context

Fig. 6. Syntax of the core language, \mathbb{FX}

The nub of \mathbb{FX} is System F, with fully applied base types *B* (because they are fully applied, we do not need to have a kind system) and ordinary universal quantification. We thus omit typing rules from this presentation that are standard. The inclusion of existential types, **pack** and **open** is fitting for a core language supporting existentials. This language necessarily has mutually recursive grammars for types and expressions, but the typing rules are not mutually recursive: rule CT-PROJ shows that a projection in a type is well-formed when the expression is well-scoped. (The \vdash G **ok** premise refers to a routine context-well-formedness judgment, omitted.) We do not require the existential package to be well-typed (though it would be, in practice).

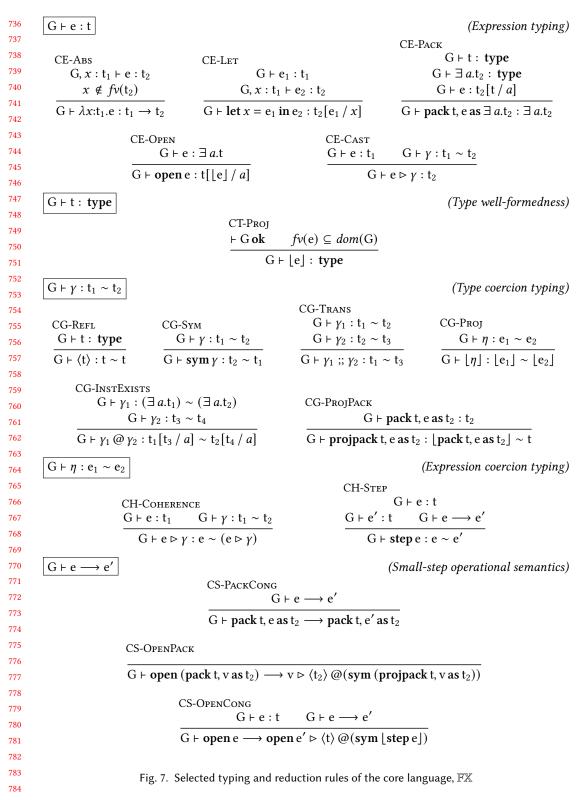
5.1 Coercions

The biggest surprise in FX is its need for type and expression *coercions*. The motivation for these can be seen in rule CS-OPENPACK. If we are stepping an expression **open** (**pack** t, v **as** $\exists a.t_2$), we want to extract the value v from the existential package. The problem is that v has the wrong type. Suppose that v has type t₀. Then, we have **pack** t, v **as** $\exists a.t_2 : \exists a.t_2$ and **open** (**pack** t, v **as** $\exists a.t_2$) : $t_2[[\texttt{pack} t, v \textbf{as} \exists a.t_2] / a]$, according to rule CE-OPEN. This last type is not syntactically the same as t₀, although it must be that $t_0 = t_2[t / a]$ to satisfy the premises of rule CE-PACK. Because the type of the opened existential does not match the type of the packed value, a naïve reduction rule like $G \vdash$ **open** (**pack** t, v **as** t_2) \longrightarrow v would not preserve types.

There are, in general, two ways to build a type system when encountering such a problem. We could have a non-trivial type equality relation, where we say that $|\mathbf{pack} t, \mathbf{e} \mathbf{as} t_2| \equiv t$. Doing so would simplify the reduction rules, but this simplification comes at a cost: our language would now have a conversion rule that allows an expression of one type t_1 to have another type t_2 as long as $t_1 \equiv t_2$. This rule is not syntax-directed; accordingly, it is hard to determine whether type-checking remains decidable. Furthermore, a non-trivial type equality relation makes proofs considerably more involved. In effect, we are just moving the complexity we see in the right-hand side of a rule like rule CS-OPENPACK into the proofs.

^{734 &}lt;sup>12</sup>https://richarde.dev/papers/2021/exists/exists-extended.pdf

Richard A. Eisenberg, Guillaume Duboc, Stephanie Weirich, and Daniel Lee



Proc. ACM Program. Lang., Vol. 5, No. ICFP, Article 64. Publication date: August 2021.

64:16

An Existential Crisis Resolved

The alternative approach to a non-trivial equality relation is to use explicit coercions, as we have here. The cost is clutter. Casts sully our reduction steps, and we need to explicitly shunt coercions in several (omitted, unenlightening) reduction rules—for example, when reducing $((\lambda x:t.e_1) > \gamma) e_2$ where the cast intervenes between a λ -abstraction and its argument. Despite the presence of these rules in our operational semantics, coercions can be fully erased: we can write an alternative, untyped operational semantics that omits coercions entirely. Theorem 7.2 shows that erasure preserves program behavior.

⁷⁹²Both approaches—an enriched definitional equality vs. explicit coercions—are essentially equiv-⁷⁹³alent: we can view explicit coercions simply as an encoding of the derivation of an equality ⁷⁹⁴judgment.¹³ We choose explicit coercions both because \mathbb{FX} is a purely internal language (and thus ⁷⁹⁵clutter is less noisome) and because it allows for an easy connection to the implementation of the ⁷⁹⁶core language in GHC, based on System FC [Sulzmann et al. 2007], with similar explicit coercions.

The coercion language for FX includes constructors witnessing that they encode an equivalence relation (rules CG-REFL, CG-SYM, and CG-TRANS), along with several omitted forms showing that the equivalence is also a congruence over types. Coercions also include several decomposition operations; rule CG-INSTEXISTS shows one, used in our reduction rules. The two forms of interest to use are $\lfloor \eta \rfloor$ (rule CG-PROJ) and **projpack** (rule CG-PROJPACK). The former injects the equivalence relation on expressions (witnessed by expression coercions η) into the type equivalence relation, and the latter witnesses the equivalence between $\lfloor pack t, e as t \rfloor$ and its packed type t.

The equivalence relation on expressions is surprisingly simple: we need only the two rules in Figure 7. These rules allow us to drop casts (supporting a coherence property which states that the presence of casts is essentially unimportant) and to reduce expressions.

5.2 Metatheory

807

808

809 810

811

812

813

814

816

817

818

819

820

821 822

823

824 825

826

We prove (almost) standard progress and preservation theorems for this language:

THEOREM 5.1 (PROGRESS). If $G \vdash e : t$, where G contains only type variable bindings, then one of the following is true:

- (1) there exists e' such that $G \vdash e \longrightarrow e'$;
- (2) e is a value v; or
- 815 (3) e is a casted value $v \triangleright \gamma$.

Theorem 5.2 (Preservation). If $G \vdash e : t$ and $G \vdash e \longrightarrow e'$, then $G \vdash e' : t$.

In addition, we prove that types can still be erased in this language. Let |e| denote the expression e with all type abstractions, type applications, **packs**, **opens** and casts dropped. Furthermore, overload \rightarrow to mean the reduction relation over the erased language.

THEOREM 5.3 (ERASURE). If $G \vdash e \longrightarrow^* e'$, then $|e| \longrightarrow^* |e'|$.

The proofs largely follow the pattern set by previous papers on languages with explicit coercions and are unenlightening. They appear, in full, in the appendix.

6 ELABORATION

We now augment our inference rules from Section 4 to describe the elaboration from the surface language X into our core $\mathbb{F}X$. The notation \Rightarrow denotes elaboration of a surface term, type or context into its core equivalent. Some of our rules appear in Figure 8. The rest appear in the appendix. In order to aid understanding, we use blue for X terms and red for $\mathbb{F}X$ terms.

 ¹³Weirich et al. [2017] makes this equivalence even clearer by presenting two proved-equivalent versions of a language, one
 with a non-trivial, undecidable type equality relation and another with explicit coercions.

834	$\Gamma \vdash^{\forall} e \leftarrow \sigma \rightrightarrows e$ elaboration of polymorphic expressions
835	$\Gamma \vdash e \Leftrightarrow \rho \rightrightarrows e$ elaboration of expressions
836	$\Gamma \vdash_h h \Rightarrow \sigma \rightrightarrows h$ elaboration of application heads
837	$\Gamma \vdash^{\text{inst}} e : \sigma \rightrightarrows e ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r \rightrightarrows e_r$ elaboration of application spines
838	$\sigma \rightrightarrows s$ elaboration of types
839	$\Gamma \rightrightarrows G$ elaboration of typing contexts
840	Elab-Gen
841	$\Gamma, \overline{a} \vdash e \Leftarrow \rho[\overline{\tau} / \overline{b}] \rightrightarrows \mathbf{e}$
842	$\overline{ au \Rightarrow t}$ $ ho \Rightarrow r$
843	$fv(\overline{\tau}) \subseteq dom(\Gamma,\overline{a})$
844	$\frac{fv(\overline{\tau}) \subseteq dom(\Gamma, \overline{a})}{\Gamma \vdash^{\forall} e \Leftarrow \forall \overline{a} . \exists \overline{b}. \rho \Rightarrow \Lambda \overline{a}. \operatorname{pack} \overline{\mathfrak{t}}, e \text{ as } \exists \overline{b}. r}$
845	$1 \vdash e \leftarrow \forall a \square b . p \rightarrow Aa. pack t, e as \exists b . r$
846	Elab-iAbs
847	\overline{a} fresh
848	$\Gamma, x: \tau \vdash e \Rightarrow \rho \rightrightarrows \mathbf{e}$
849	$fv(\tau) \subseteq dom(\Gamma)$ ELAB-APP
850	$\rho' = \rho[\overline{a} / \rho _{r}] \qquad \tau \rightrightarrows \mathbf{t} \qquad \Gamma \vdash_{h} h \Longrightarrow \sigma \rightrightarrows \mathbf{h}$
851	$\rho \rightrightarrows \mathbf{r} \rho' \rightrightarrows \mathbf{r}' \qquad \Gamma \vdash^{\text{inst}} h : \sigma \rightrightarrows \mathbf{h} ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r \rightrightarrows \mathbf{e}_r$
852	$\frac{\rho \rightrightarrows \mathbf{r} \rho' \rightrightarrows \mathbf{r}'}{\Gamma \vdash \lambda x. e \Rightarrow \tau \rightarrow \exists \overline{a}. \rho' \rightrightarrows \lambda x: \mathbf{t.pack} [\mathbf{r}]_{x} e \text{ as } \exists \overline{a}. \mathbf{r}'} \qquad \frac{\Gamma \vdash^{\text{inst}} h : \sigma \rightrightarrows h ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r \rightrightarrows e_r}{\Gamma \vdash h\overline{\pi} \Leftrightarrow \rho_r \rightrightarrows e_r}$
853	$1 + nn < r = 2 n p \rightarrow nn + p c n + p c n + p c n + p c n + p c n + p - p c n + p - p - p - p - p - p - p - p - p - p$
854	Elab-IArg
855	$\Gamma \vdash^orall e' \Leftarrow \sigma_1 ightarrow \mathbf{e}'$
856	$\Gamma \vdash^{inst} e e' : \sigma_2 \rightrightarrows \mathbf{e} \mathbf{e}' ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r \rightrightarrows \mathbf{e}_r$
857	$\Gamma \vdash^{\text{inst}} e: (\sigma_1 \to \sigma_2) \rightrightarrows \mathbf{e}; e', \overline{\pi} \rightsquigarrow \sigma_1, \overline{\sigma}; \rho_r \rightrightarrows \mathbf{e}_r$
858	$1 (0_1 (0_2) \rightarrow 0, (0_1, 0, p_r \rightarrow 0_r))$
859	Elab-IExist
860	$\Gamma \vdash^{inst} e : \epsilon[\lfloor e : \exists a.\epsilon \rfloor / a] \Longrightarrow \mathbf{open} \mathbf{e} \; ; \; \overline{\pi} \rightsquigarrow \overline{\sigma} \; ; \; \rho_r \Longrightarrow \mathbf{e}_r$
861	$\Gamma \vdash^{\text{inst}} e : \exists a \in \exists e : \overline{\pi} \rightsquigarrow \overline{\sigma} : \rho_r \rightrightarrows e_r$
862	$1 \vdash e : \exists u.e \to e, u \lor o, p_r \to e_r$
863	Elab-IResult
864	
865	$\Gamma \vdash^{inst} e : \rho_r \rightrightarrows \mathbf{e}_r ; [] \rightsquigarrow [] ; \rho_r \rightrightarrows \mathbf{e}_r$
866	
867	Fig. 8. Judgments and selected rules for elaborating from $\mathbb X$ into $\mathbb F \mathbb X.$
868	

The rules in Figure 8 allow packing multiple existentials at once, when given a list of types as the first argument to **pack**; see rules ELAB-GEN and ELAB-IABS. Rule ELAB-GEN checks a surface expression *e* against an expected type $\forall \overline{a} \exists \overline{b} \rho$. We see that the result of elaboration uses nested A-abstractions and our nested **pack** notation to produce an FX expression that has the desired type. Rule ELAB-IABS echoes rule IABS, producing an FX expression with **pack**s necessary to accommodate any projections that mention the bound variable *x*; recall the special treatment of such projections from Section 4.2.3.

Rule ELAB-APP elaborates the head *h* to **h**, and then calls the \vdash^{inst} judgment. This judgment takes the elaborated **h** as an *input* (despite its appearance on the right of a \rightrightarrows). This input of an elaborated expression is built up as the application spine is checked, to be returned in rule ELAB-IRESULT. In order to build this elaborated expression as we go, rule ELAB-IARG elaborates arguments, in

882

869 870 64:18

901

903

912 913 914

915

916 917

918

919

920

921

922

923

924

925 926

927

928

929

64:19

contrast to our original rule IARG; rule ELAB-APP then no longer needs to check these arguments in 883 a second pass.¹⁴ Rule ELAB-IEXIST is the place where open is introduced, as it open an expression 884 with an existential type. 885

The omitted rules all appear in the appendixand broadly follow the pattern set here.

6.1 Tweaking the IExist Rule 888

889 In the instantiation judgment for the surface language (Figure 5), rule IEXIST opens existentials. That is, given an expression e with an existential type $\exists a.e.$, it infers for e the type resulting from 890 replacing the type variable with the projection $|e: \exists a.e|$. However, these projections pose a 891 problem during the elaboration process. Specifically, if we have an application $e_1 e_2$ such that 892 e_1 expects an argument whose type mentions $|e_0|: \epsilon|$ and e_2 indeed has a type mentioning 893 $|e_0:\epsilon|$ —we cannot be sure that the application remains well-typed after elaboration. After all, 894 895 type-checking in X is non-deterministic, given the way it guesses instantiations and the types of λ -bound variables. Another wrinkle is that $|e_0:\epsilon|$ might appear under binders, making it even 896 easier for type inference to come to two different conclusions when computing $\Gamma \vdash^{\forall} e_0 \leftarrow \epsilon$. 897

There are two approaches to fix this problem: we can require our elaboration process to be 898 deterministic, or we can modify rule IEXIST to make sure that projections in the surface language 899 900 actually use pre-elaborated core expressions. We take the latter approach, as it is simpler and more direct. However, we discuss later in this section the possible disadvantages of this choice, and a route to consider the first one. 902

Accordingly, we now introduce the following new IEXISTCORE and rule LETCORE rules, replacing rules IEXIST and rule LET:

	LetCore
IExistCore	$\Gamma \vdash e_1 \Rightarrow \rho_1 \rightrightarrows \mathbf{e}_1$
$\Gamma \vdash^{\forall} e \Leftarrow \exists a. e \rightrightarrows e$	$\overline{a} = fv(\rho_1) \setminus dom(\Gamma)$
$\Gamma \vdash^{inst} \mathbf{e} : \mathbf{\epsilon}[\lfloor \mathbf{e} \rfloor / a] ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r$	$\Gamma, x: \forall \overline{a}. \rho_1 \vdash e_2 \Leftrightarrow \rho_2$
$\Gamma \vdash^{inst} \mathbf{e} : \exists a.\epsilon ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r$	$\Gamma \vdash \mathbf{let} \ x = \mathbf{e}_1 \ \mathbf{in} \ \mathbf{e}_2 \Leftrightarrow \rho_2[\Lambda \overline{\mathbf{a}}.\mathbf{e}_1 / x]$

Fig. 9. Updated rules to support \mathbb{FX} expressions in \mathbb{X} types

Now, the elaboration process $\tau \Rightarrow t$ is indeed deterministic, making \Rightarrow a function on types τ and contexts Γ. Having surmounted this hurdle, elaboration largely very straightforward.

6.2 A Different Approach

We may want to refrain from using core expressions inside of projections, because doing so introduces complexity for the programmer who is not otherwise exposed to the core language. To wit, X would keep using projections of the form $|e| \in |e|$, where we understand that $\Gamma \vdash^{\forall} e \leftarrow \epsilon$ in the ambient context Γ , while \mathbb{FX} uses the form $|\mathbf{e}|$.

It is vitally important that, if our surface-language typing rules accept a program, the elaborated version of that program is type-correct. (We call this property soundness; it is Theorem 7.1.) Yet, if elaboration of types is non-deterministic, we will lose this property, as explained above.

¹⁴Knowledgeable readers will wonder how this new treatment interacts with the Quick-Look algorithm, which critically depends on waiting to type-check arguments after a quick look at the entire argument spine. The solution is to be lazy: the elaborated is not needed until after all arguments have been checked. Accordingly, we could, for example, use a mutable cell to hold the elaborated expression, and then fill in this cell only during the second pass. Our formal presentation here need not worry about this technicality, however.

64:20

This alternative approach is simply to *assume* that elaboration is deterministic. Doing so is warranted because, in practice, a type-checker implementation will proceed deterministically—it seems far-fetched to think that a real type-checker would choose different types for the same expression and expected type, if any. In essence, a deterministic elaborator means that we can consider $\lfloor e : \epsilon \rfloor$ as a proxy for $\lfloor e \rfloor$. The first is preferable to programmers because it is written in the language they program in. However, a type-checker implementation may choose to use the latter, and thus avoid the possibility of unsoundness from arising out of a non-deterministic elaborator.

940 7 ANALYSIS

939

945

946

949

950

951

953

961

962

963 964

965

966

967

968 969

970

971

972

973

974

975 976

977

The surface language X allows us to easily manipulate existentials in a λ -calculus while delegating type consistency to an explicit core language \mathbb{FX} . The following theorems establish the soundness of this approach, via the elaboration transformation \Rightarrow , as well as the general expressivity and consistency of our bidirectional type system.

7.1 Soundness

If our surface language is to be type safe, we must know that any term accepted in the surface
language corresponds to a well-typed term in the core language:

Theorem 7.1 (Soundness).

```
(1) If \Gamma \vdash^{\forall} e \Leftarrow \sigma \rightrightarrows e, then \mathbf{G} \vdash \mathbf{e} : \mathbf{s}, where \Gamma \rightrightarrows \mathbf{G} and \sigma \rightrightarrows \mathbf{s}.
```

- 952 (2) If $\Gamma \vdash e \Rightarrow \rho \rightrightarrows e$, then $\mathbf{G} \vdash \mathbf{e} : \mathbf{r}$, where $\Gamma \rightrightarrows \mathbf{G}$ and $\rho \rightrightarrows \mathbf{r}$.
 - (3) If $\Gamma \vdash e \leftarrow \rho \rightrightarrows e$, then $\mathbf{G} \vdash \mathbf{e} : \mathbf{r}$, where $\Gamma \rightrightarrows \mathbf{G}$ and $\rho \rightrightarrows \mathbf{r}$.

Furthermore, in order to eliminate the possibility of a trivial elaboration scheme, we would want the elaborated term to behave like the surface-language one. We capture this property in this theorem:

⁹⁵⁷ THEOREM 7.2 (ELABORATION ERASURE). ⁹⁵⁸ (1) If $\Gamma \vdash^{\forall} e \leftarrow \sigma \rightrightarrows e, then |e| = |e|.$ ⁹⁵⁹ (2) If $\Gamma \vdash^{e} e \Rightarrow \rho \rightrightarrows e, then |e| = |e|.$

(3) If $\Gamma \vdash e \Leftarrow \rho \rightrightarrows e$, then |e| = |e|.

This theorem asserts that, if we remove all type annotations and applications, the X expression is the same as the $\mathbb{F}X$ one.

7.2 Conservativity

Not only do we want our X programs to be sound, but we also want X to be a comfortable language to program in. As our language is an extension of Hindley-Milner, we know that all the conveniences programmers are used to in that setting carry over here.

THEOREM 7.3 (CONSERVATIVE EXTENSION OF HINDLEY-MILNER). If *e* has no type arguments or type annotations, and Γ , *e*, τ , σ contain no existentials, then:

(1) $(\Gamma \vdash_{HM} e : \tau)$ implies $(\Gamma \vdash e \Rightarrow \tau)$

(2) $(\Gamma \vdash_{HM} e : \sigma)$ implies $(\Gamma \vdash^{\forall} e \Leftarrow \sigma)$

where ⊢_{HM} denotes typing in the Hindley-Milner type system, as described by Clément et al. [1986, Figure 3].

7.3 Stability

The following theorems denote stability properties [Bottu and Eisenberg 2021]. In other words, they ensure that small user-written transformations do not change drastically the static semantics

980

Proc. ACM Program. Lang., Vol. 5, No. ICFP, Article 64. Publication date: August 2021.

An Existential Crisis Resolved

Theorem 7.4 tells us that expanding out a well-typed **let** remains well typed. However, if we selectively expand a repeated **let**, a larger expression may become ill typed. Suppose we have $f :: Int \rightarrow \exists a. (a, a \rightarrow Int)$ and write (snd (f (let x = 5 in x+x))) (fst (f (let x = 5 in x+x))). That expression is a well-typed *Int*. However, if we inline only one of the **lets**, to (snd (f (5+5))) (fst (f (let x = 5 in x + x))), we now have an ill-typed expression. The problem is that our language uses a very fine-grained expression equality relation: just α -equivalence. Accordingly, **let** x = 5 in x + x and 5 + 5 are considered distinct, and when these expressions appear in types (via existential projections), the types are different.

The solution is straightforward, if not entirely lightweight: extend the expression equality relation. Doing so would require a more explicit treatment of equality in our type inference algorithm (in particular, rule APP of Figure 4 would need to invoke the equality relation), as well as additions to \mathbb{FX} to accommodate this new development. It is not clear whether the added expressiveness are worth the complexity cost, and so we kept our equivalence relationship simple for ease of presentation.

Aside 2. Selective let-inlining sometimes causes trouble

of our programs. The **let**-inlining property is specifically permitted by our approach to existentials, and it is a major feature of our type system.

THEOREM 7.4 (let-INLINING). If x is free in e_2 then:

 $\begin{array}{ll} (\Gamma \vdash \mathbf{let} \ x = e_1 \ \mathbf{in} \ e_2 \Rightarrow \rho) & implies & (\Gamma \vdash e_2[e_1 / x] \Rightarrow \rho) \\ (\Gamma \vdash^\forall \ \mathbf{let} \ x = e_1 \ \mathbf{in} \ e_2 \Leftarrow \sigma) & implies & (\Gamma \vdash^\forall \ e_2[e_1 / x] \Leftarrow \sigma) \end{array}$

Interestingly, the system we present here does not support a small generalization of the **let**inlining property, as we explore in Aside 2.

This next theorem tells us that the order variables appear in an existential quantification does not affect usage sites:

THEOREM 7.5 (ORDER OF QUANTIFICATION DOES NOT MATTER). Let ρ' (resp. σ') be two types that differ from ρ (resp. σ) only by the ordering of quantified type variables in their (eventual) existential types. Then:

(1) $(\Gamma \vdash e \Rightarrow \rho)$ if and only if $(\Gamma \vdash e \Rightarrow \rho')$ (2) $(\Gamma \vdash^{\forall} e \Leftarrow \sigma)$ if and only if $(\Gamma \vdash^{\forall} e \Leftarrow \sigma')$

Lastly, this theorem tells us that extra, redundant type annotations do not disrupt typability:

Theorem 7.6 (Synthesis implies checking). If $\Gamma \vdash e \Rightarrow \rho$ then $\Gamma \vdash e \Leftarrow \rho$.

8 INTEGRATING WITH TODAY'S GHC AND QUICK LOOK

We envision integrating our design into GHC, allowing Haskell programmers to use existential types in their programs. Accordingly, we must consider how our work fits with GHC's latest typeinference algorithm, dubbed Quick Look [Serrano et al. 2020]. The structure behind our inference algorithm—with heads applied to lists of arguments instead of nested applications—is based directly on Quick Look, and it is straightforward to extend our work to be fully backward-compatible with that design. Indeed, our extension is essentially orthogonal to the innovations of impredicative type inference in the Quick Look algorithm.

Richard A. Eisenberg, Guillaume Duboc, Stephanie Weirich, and Daniel Lee

 $1030 \qquad \Gamma \vdash^{\forall} e \Leftarrow \sigma$

1031

1032

1033

1034

1035

1036

1041 1042 (Universal type checking)

 $\begin{array}{l} \hline \text{GenImpredicative} \\ \hline \overline{\kappa} \, \text{fresh} \quad \rho' = \rho[\overline{\kappa} \, / \, \overline{b}] \\ \Gamma, \overline{a} \vdash_{\frac{\ell}{2}} e : \rho' \rightsquigarrow \Theta \\ \rho'' = \Theta \, \rho' \\ dom \, (\theta) = fiv (\rho'') \\ \hline \Gamma, \overline{a} \vdash e \Leftarrow \theta \, \rho'' \\ \hline \hline \Gamma \vdash^{\forall} e \Leftarrow \forall \overline{a}. \exists \overline{b}. \rho \end{array}$

Fig. 10. Allowing impredicative instantiation in the \vdash^{\forall} judgment

1043 It would take us too far afield from our primary goal—describing type inference for existential 1044 types—to explain the details of Quick Look here. We thus build on the text already written by 1045 Serrano et al. [2020]; readers uninterested in the details may safely skip the rest of this section.

Serrano et al. [2020] explains their algorithm progressively, by stating in their Figures 3 and 4 a 1046 baseline system. That baseline also effectively serves as our baseline here. Then, in their Figure 5, 1047 the authors add a few new premises to specific rules, along with judgments those premises refer to. 1048 Given this modular presentation, we can adopt the same changes: their rule IARG is our rule IARG, 1049 and their rule APP- \parallel is our rule APP. The only wrinkle in merging these systems is that their 1050 presentation uses a notion of *instantiation variable*, which Serrano et al. write as κ . An instantiation 1051 variable is allowed to unify with a polytype, in contrast to an ordinary unification variable, which 1052 must unify with a monotype. Given that impredicative instantiation is not a primary goal of our 1053 work, we choose not to use this approach in our main formal presentation, instead preferring 1054 the more conventional idiom of using guessed τ -types. However, in order to integrate inferred 1055 existentials with Quick Look impredicativity, we must explicitly use instantiation variables in the 1056 rule below. 1057

Since we have a more elaborate notion of polytype, one rule needs adjustment in our system: the rule implementing the $\Gamma \vdash^{\forall} e \Leftarrow \sigma$ judgment, rule GEN. That rule skolemizes (makes fresh constants out of) the variables universally quantified in σ and guesses $\overline{\tau}$ to instantiate the existentially quantified variables. In order to allow these instantiations to be impredicative, we must modify the rule, as in Figure 10.

This rule follows broadly the pattern from rule GEN, but using instantiation variables $\overline{\kappa}$ instead 1063 of guessing $\overline{\tau}$. The third premise invokes the Quick Look judgment \vdash_4 [Serrano et al. 2020, Figure 5] 1064 to generate a substitution Θ . Such a substitution Θ maps instantiation variables κ to polytypes σ ; 1065 by contrast, a substitution θ includes only monotypes τ in its codomain. The next two premises 1066 of rule GenIMPREDICATIVE apply the Θ substitution, and then use θ to eliminate any remaining 1067 instantiation variables κ : the fiv(ρ'') extracts all the free instantiation variables in ρ'' . Note that 1068 the range of θ appears unconstrained here; the types in its range are guessed, just like the $\overline{\tau}$ in 1069 rule GEN. 1070

1071 With this one new rule—along with the changes evident in Figure 5 of Serrano et al.—our system 1072 supports impredicative type inference, and is a conservative extension of their algorithm.

1074 9 DISCUSSION

We have described how our inference algorithm allows users to program with existentials while
avoiding the need to thinking about packing and unpacking. Here, we review some subtleties that
arise as our approach encounters more practical settings.

1078

1073

64:22

1086

1087

1088

1089

1090

1091

1092

1079 9.1 No Declarative (Non-syntax-directed) System with Existentials

When we first set out to understand type inference with existentials better, our goal was to develop
a type system with existential types, unguided type inference (no additional annotation obligations
for the programmer), and principal types. Our assumption was that if this is possible with universal
quantification [Hindley 1969; Milner 1978], it should also be possible for existential quantification.
Unfortunately, it seems such a design is out of reach.

To see why, consider $f \ b = \mathbf{i} f \ b$ then $(1, \lambda y \to y + 1)$ else $(True, \lambda z \to 1)$. We can see that f can be assigned one of two different types:

(1) $Bool \rightarrow \exists a. (a, Int \rightarrow Int)$

(2) $Bool \rightarrow \exists a. (a, a \rightarrow Int)$

Neither of these types is more general than the other, and neither seems likely to be ruled out by straightforward syntactic restrictions (such as the Hindley-Milner type system's requirement that all universal quantification be in prenex form).

One possible approach to inference for a definition like f is to use an *anti-unification* [Pfenning 1991] algorithm to relate the types of $(1, \lambda y \rightarrow y + 1)$ and $(True, \lambda z \rightarrow 1)$: infer the former to have type $(Int, Int \rightarrow Int)$ and the latter to have type $(Bool, \alpha \rightarrow Int)$ for some unknown type α . The goal then is to find some type τ such that τ can instantiate to either of these two types: this is anti-unification. The problem is, in this case, α : we get different results depending on whether α becomes *Int* or *Bool*.

We might imagine a way of choosing between the two hypothetical types for f, above, but any such restriction would break the desired symmetry and elegance of a declarative system that allows arbitrary generalization and specialization. Instead, we settle for the practical, predictable bidirectional algorithm presented in this paper, leaving the search for a more declarative approach as an open problem—one we think unlikely to have a satisfying solution.

9.2 Class Constraints on Existentials

The algorithm we present in this paper works with a typing context storing the types of bound variables. In full Haskell, however, we also have a set of constraint assumptions, and accepting some expressions requires proving certain constraints. A type system with these assumptions and obligations is often called a *qualified type system* [Jones 1992]. Our extension to support both universal and existential qualified types is in Figure 11.

This extension introduces type classes *C* and constraints *Q*. Constraints are applied type classes (like *Show Int*), and perhaps others; the details are immaterial. Instead, we refer to an abstract logical entailment relation \Vdash , which relates assumptions and the constraints they entail. Universally quantified types σ can now require proving a constraint: to use $e: Q \Rightarrow \sigma$, the constraint *Q* must hold. Existentially quantified types ϵ can now provide the proof of a constraint: the expression $e: Q \land \epsilon$ contains evidence that *Q* holds. Assumed constraints appear in contexts Γ .¹⁵

The surprising feature here is that we have a new form of assumption, $\lfloor e : \epsilon \rfloor$. This assumption is allowed only when ϵ has the form $Q \land \epsilon'$; the assumed constraint is Q. However, by including the expression e that proves Q in the context, we remember how to compute Q when it is required.

¹¹²⁰ 9.2.1 Static Semantics. Examining the typing rules, we see rule GenQUALIFIED assumes Q_1 as a given (following the usual treatment of givens in qualified type systems) and also assumes an arbitrary list of projections $[e:\epsilon]$. This arbitrary assumption is quite like how rule Gen assumes

¹¹²⁴ ¹⁵Other presentations of qualified type systems frequently have a judgment that looks like $P | \Gamma \vdash e : \rho$, or similar, ¹¹²⁵ with a separate set of logical assumptions *P*. Because our assumptions may include expressions, we must mix the logical ¹¹²⁶ assumptions with variable assumptions right in the same context Γ .

1128	$C ::= \ldots$		type class	
1129	$Q ::= C\overline{\tau} \dots$		constraint	
1130	$\sigma ::= \epsilon \forall a.\sigma Q$	$r \Rightarrow \sigma$		y quantified type
1131	$\epsilon ::= \rho \mid \exists b.\epsilon \mid Q$			lly quantified type
1132	$\Gamma ::= \emptyset \Gamma, a \Gamma, s$, , , , , , , , , , , , , , , , , , , ,
1133				
1134	$\Gamma \Vdash$	Q	logical en	tailment
1135	GenQualified			
1136	$\Gamma' = \Gamma, \overline{a}, Q_1, \overline{\lfloor e : Q \land \epsilon \rfloor}$			
1137	$\overline{\Gamma' \vdash^{\forall} e \Leftarrow Q \land \epsilon} \qquad \overline{e \in e_0}$	10		1117
1138	$\Gamma' \vdash e_0 \Leftarrow \rho[\overline{\tau} / \overline{h}]$	IGIVEN	$\overline{\sigma}$	IWANTED $\Gamma \vdash^{\text{inst}} e : \sigma ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r$
1139	$\Gamma' \Vdash Q_2[\overline{\tau} / \overline{b}]$	$ e:Q \wedge \epsilon \in$		
1140		- ~ -		\sim
1141	$\overline{\Gamma \vdash^{\forall} e_0} \Leftarrow (\forall \overline{a}. Q_1 \Rightarrow \exists \overline{b}. Q_2 \land \rho)$	$\Gamma \vdash^{inst} e : Q \land \epsilon ; \overline{\pi}$	$\rightsquigarrow \overline{\sigma}; \rho_r$	$\Gamma \vdash^{inst} e : Q \Longrightarrow \sigma ; \overline{\pi} \leadsto \overline{\sigma} ; \rho_r$
1142				
1143	Fig. 11. Type system ext	ension to support exist	tentially pac	ked class constraints
1144				
1145	$t_{\rm em} = \overline{t}$	\cdot 11 $\overline{1}$ T		· · · · · · · · · · · · · · · · · · ·

types $\overline{\tau}$ to replace the existential variables b. To prevent the type system from working in an 1146 unbounded search space for assumptions to make, the expressions *e* must be sub-expressions of 1147 our checked expression e_0 .

1148 The instantiation judgment +^{inst} must also accommodate constraints. When, in rule IGIVEN, it 1149 comes across an expression whose type includes a packed assumption $Q \wedge \epsilon$, it checks to make sure 1150 that assumption was included in Γ . The design here requiring an arbitrary guess of assumptions, only 1151 to validate the guess later, is merely because our presentation is somewhat declarative. By contrast, 1152 an implementation would work by emitting constraints and solving them (that is, computing \vdash) 1153 later [Pottier and Rémy 2005]; when the constraint-generation pass encounters an expression of 1154 type $O \wedge \epsilon$, it simply emits the constraint as a given. Rule IWANTED is a straightforward encoding 1155 of the usual behavior of qualified types, where the usage of an expression of type $Q \Rightarrow \sigma$ requires 1156 proving Q. 1157

9.2.2 Dynamic Semantics. An interesting new challenge with packed class constraints is that class 1158 constraints are not erasable. In practice, a function *pretty* of type *Pretty* $a \Rightarrow a \rightarrow String$ (§2.3) 1159 takes two runtime arguments: a dictionary [Hall et al. 1996] containing implementations of the 1160 methods in *Pretty*, as well as the actual, visible argument of type *a*. When this dictionary comes 1161 from an existential projection, the expression producing the existential will have to be evaluated. 1162

For example, suppose we have $mk :: Bool \to \exists a. Pretty a \land a$ and call pretty (mk True). Calling 1163 *pretty* requires passing the dictionary giving the the implementation of the function at the specific 1164 type *pretty* is instantiated at (|mk| True :: $\exists a$. Pretty $a \land a|$, in this case). Getting this dictionary 1165 requires evaluating *mk* True. Naïvely, this means *mk* True would be evaluated *twice*. This makes 1166 some sense if we think of $Q \wedge \epsilon$ as the type of pairs of a dictionary for Q and the inhabitant of ϵ : the 1167 naïve interpretation of pretty (mk True) thus is like calling pretty (fst (mk True)) (snd (mk True)). 1168 We do not address how to do better here, as standard optimization techniques can apply to improve 1169 the potential repeated work. Once again, purity works to our advantage here, in that we can be 1170 assured that commoning up the calls to *mk True* does not introduce (or eliminate) effects. 1171

Relevance and Existentials 9.3 1173

One of the primary motivations for this work is to set the stage for an eventual connection between 1174 Liquid Haskell [Vazou et al. 2014] and the rest of Haskell's type system. A Liquid Haskell refinement 1175

1176

1172

64:24

type is exemplified by { $v :: Int | v \ge 0$ }; any element of such a type is guaranteed to be nonnegative. Yet what would it mean to have a function *return* such a type? To be concrete, let us imagine $mk :: Bool \rightarrow \{v :: Int | v \ge 0\}$. This function would return a value v of type Int, along with a proof that $v \ge 0$: this is a dependent pair, or an existential package. Thus, we can rephrase the type of mk to be $Bool \rightarrow \exists (v :: Int)$. *Proof* $(v \ge 0)$, where *Proof* q encodes a proof of the logical property q.

However, our new form of existential is different than the others considered in this paper. Here, the relevant part is the *first* component, not the second. That is, we want to be able to project out v :: Int at runtime, discarding the compile-time proof that $v \ge 0$.

The core language presented in this paper cannot, without embellishment, support relevant 1186 first components of existentials. In other words, $|e:\epsilon|$ is always a compile-time type, never a 1187 runtime term. Nevertheless, existing approaches to deal with relevance will work in this new 1188 setting. Haskell's ∀ construct universally quantifies over an irrelevant type. Yet, work on dependent 1189 Haskell [Eisenberg 2016; Gundry 2013; Weirich et al. 2017] shows how we can make a similar, 1190 relevant construct. Similar approaches could work in a core language modeled on FX. Indeed, 1191 other dependently typed languages, such as Coq, Agda, and Idris support existential packages with 1192 relevant dependent components. 1193

The big step our current work brings to this story is type inference. Whether relevant or not, we would still want existential packages to be packed and unpacked without explicit user direction, and we would still want type inference to have the properties of the algorithm presented in this paper. In effect, the choice of relevance of the dependent component is orthogonal to the concerns in this paper. We are thus confident that our approach would work in a setting with relevant types.

10 RELATED WORK

1199

1200

1201

1202 1203

1204

1205

1206

1207

1208

1209

1210

1211

1212

1213

1214

1215

1220

1221

1222

1223

1224 1225 There is a long and rich body of literature informing our knowledge of existential types. We review some of the more prominent work here.

History. Existential types were present from the beginning in the design of polymorphic programming languages, present in Girard's System F [Girard 1972] and independently discovered by Reynolds [1974], though in a less expressive form. Mitchell and Plotkin [1988] recognized the ability of existential types to model abstract datatypes and remarked on their connection with the Σ -types of Martin-Löf type theory [Martin-Löf 1975]. They proposed an elimination form, called *abstype*, that is equivalent to the now standard **unpack**.

Cardelli and Leroy [1990] compared Mitchell and Plotkin's **unpack** based approach to various calculi with projection-based existentials. Their "calculus with a dot notation" includes the ability for the type language to project the type component from term variables of an existential type. At the end of the report (Section 4), they generalize to allow arbitrary expressions in projections. It is this language that is most similar to our core language. They also note a number of examples that are expressible only in this language.

Integration with type inference. Full type checking and type inference for domain-free System F
with existential types is known to be undecidable [Nakazawa and Tatsuta 2009; Nakazawa et al.
2008]. As a result, several language designers have used explicit forms such as datatype declarations
or type annotations to extend their languages with existential types.

The datatype-based version of existentials found in GHC was first suggested by Perry [1991] and implemented in Hope+. It was formalized by Läufer and Odersky [1994] and implemented in the Caml Light compiler for ML, along with the Haskell B compiler [Augustsson 1994].

The Utrecht Haskell Compiler (UHC) also supports a version of existential type [Dijkstra 2005], in a form that does not require the explicit connection to datatypes found in GHC. As in this work,

64:26

1246

1264

1265

1266

1267

1268

1269 1270

1271

1272

1273 1274

values of existential types can be opened in place, without the use of an unpack term. However,
unlike here, UHC generates a fresh type variable for the abstracted type with each use of open. As
a result, UHC does not need the form of dependent types that we propose, but also cannot express
some of the examples allowed by our system (§3.3).

Leijen [2006] describes an extension of MLF [Le Botlan and Rémy 2003] with first-class existential types. Like this work, programmers never needed to add explicit **pack** or **unpack** expressions. However, because the type system was based on MLF, polymorphic types include instantiation constraints and the type-inference algorithm is very different from that used by GHC. In contrast, our work requires only a small extension of GHC's most recent implementation of first-class polymorphism. Furthermore, Leijen does not describe a translation from his source language to an explicitly typed core language; a necessary implementation step for GHC.

Dunfield and Krishnaswami [2019] extend a bidirectional type system with indexes in existential types in order to support GADTs. As in this work, the introduction and elimination of existentials is implicit and determined by type annotations. Existentials are introduced via subsumption and eliminated via pattern matching. As a result, this type system has the same scoping limitations as one based on **unpack**.

In other contexts, if the domain of types that existentials are allowed to quantify over is restricted,
 more aggressive type inference is possible. For example, Tate et al. [2008] restrict existentials to
 hide only class types and develop a type-inference framework for a small object-oriented typed
 assembly language.

Module systems. This paper also relates to work on ML-style module systems. We do not summarize that field here but mention some papers that are particularly inspirational or relevant.

MacQueen [1986] noted the deficiencies of Mitchell and Plotkin [1988] with respect to expressing 1249 modular structure. This work proposed the original form of the ML module system as a dependent 1250 type system based on strong Σ -types. As in our system, modules support projections of the abstracted 1251 type and values. However, unlike this work, the ML module language supports additional type 1252 system features: a phase separation between the compile-time and runtime parts of the language, 1253 a treatment of generativity which determines when module expressions should and should not 1254 define new types, etc, as described in Harper and Pierce [2005]. We do not intend to use this type 1255 system to express modular structure. 1256

F-ing modules [Rossberg et al. 2014] present a formalization of ML modules using existential types and a translation of a module language into System F_{ω} augmented with **pack** and **unpack**. Our approach is similar to theirs, in that we also use a translation of a surface language into our FX. However, because the ML module system includes a phase separation, our concerns about strictness do not apply in that setting. As a result they can target the non-dependent language F_{ω} and use **unpack** as their elimination form. Rossberg [2015] extends the source language to a more uniform design while still retaining the translation to a non-dependent core calculus.

Montagu and Rémy [2009] present an extension of System F to compute *open* existential types. They introduce the idea of decomposing the usual explicit **pack** and **unpack** constructs of System F, and we were inspired by those ideas to design the type system of our implicit surface language with opened existentials. Interestingly, for a long time, it was unknown whether full abstraction could be achieved with strong existentials. Crary [2017] plugged this hole, proving Reynold's abstraction theorem for a module calculus based on strong Σ -types.

11 CONCLUSION

By leveraging strong existential types, we have presented a type-inference algorithm that can infer introduction and elimination sites for existential packages. Users can freely create and consume

existentials with no term-level annotations. The type annotation burden is small, and it dovetails
with programmers' current expectations around bidirectional type inference. The algorithm we
present is designed to integrate well with GHC/Haskell's state-of-the-art approach to type inference,
the Quick Look algorithm [Serrano et al. 2020].

In order to prove our approach sound, we include an elaboration into a type-safe core language,
inspired by Cardelli and Leroy [1990] and supporting the usual progress and preservation proofs.
This core language is a small extension on System FC, the current core language implemented
within GHC, and thus is suitable for implementation.

Beyond just soundness, we prove that inlining a **let**-binding preserves types, a non-trivial property in a type system with inferred existential types. We also prove that our type-inference algorithm is a conservative extension of a basic Hindley-Milner type system.

We believe and hope that our forthcoming implementation within GHC—in active development at the time of writing—will enable programmers to verify more aspects of their programs, even when that verification requires the use of existential types. We also hope that this new feature will provide a way forward to integrate the user-facing success of Liquid Haskell with GHC's internal language and optimizer.

ACKNOWLEDGMENTS

The authors thank Neel Krishnaswami and Simon Peyton Jones for their collaboration and review, along with our anonymous reviewers. This material is based upon work supported by the National Science Foundation under Grant No. 1703835 and Grant No. 1704041. Any opinions, findings, and conclusions or recommendations expressed in this material are those of the authors and do not necessarily reflect the views of the National Science Foundation.

REFERENCES

1291

1299

1300

- Lennart Augustsson. 1994. Haskell B. user's manual. https://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.50.5800&
 rep=rep1&type=pdf
- Lennart Augustsson and Magnus Carlsson. 1999. An exercise in dependent types: A well-typed interpreter. (1999). http://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.39.2895&rep=rep1&type=pdf Unpublished manuscript.
 Franz Baadan and Tabias Nielawu 1008. Tranz Baadan and All That. Combaidan University Press.

¹⁴ Franz Baader and Tobias Nipkow. 1998. *Term Rewriting and All That.* Cambridge University Press.

- Gert-Jan Bottu and Richard A. Eisenberg. 2021. Seeking Stability by being Lazy and Shallow: Lazy and shallow instantiation
 is user friendly. In ACM SIGPLAN Haskell Symposium.
- Luca Cardelli and Xavier Leroy. 1990. Abstract types and the dot notation. In *IFIP TC2 working conference on programming concepts and methods*. North-Holland, 479–504.
- Dominique Clément, Thierry Despeyroux, Gilles Kahn, and Joëlle Despeyroux. 1986. A Simple Applicative Language:
 Mini-ML. In *Conference on LISP and Functional Programming* (Cambridge, Massachusetts, USA) (*LFP '86*). ACM.
- Karl Crary. 2017. Modules, Abstraction, and Parametric Polymorphism. In *Proceedings of the 44th ACM SIGPLAN Symposium on Principles of Programming Languages* (Paris, France) (*POPL 2017*). Association for Computing Machinery, New York,
 NY, USA, 100–113. https://doi.org/10.1145/3009837.3009892
- Luis Damas and Robin Milner. 1982. Principal Type-schemes for Functional Programs. In *Symposium on Principles of Programming Languages* (Albuquerque, New Mexico) (*POPL '82*). ACM.
- Atze Dijkstra. 2005. Stepping through Haskell. Ph.D. Dissertation. Universiteit Utrecht.

Jana Dunfield and Neelakantan R. Krishnaswami. 2013. Complete and Easy Bidirectional Typechecking for Higher-rank
 Polymorphism. In *International Conference on Functional Programming (ICFP '13)*. ACM.

 Jana Dunfield and Neelakantan R. Krishnaswami. 2019. Sound and Complete Bidirectional Typechecking for Higher-Rank
 Polymorphism with Existentials and Indexed Types. *Proc. ACM Program. Lang.* 3, POPL, Article 9 (Jan. 2019), 28 pages. https://doi.org/10.1145/3290322

¹³¹⁹ Richard A. Eisenberg. 2016. Dependent Types in Haskell: Theory and Practice. Ph.D. Dissertation. University of Pennsylvania.

- Richard A. Eisenberg. 2020. Stitch: The Sound Type-Indexed Type Checker (Functional Pearl). In *Proceedings of the 13th ACM SIGPLAN International Symposium on Haskell* (Virtual Event, USA) (*Haskell 2020*). Association for Computing
 Machinery, New York, NY, USA, 39–53. https://doi.org/10.1145/3406088.3409015
- 1323

64:28

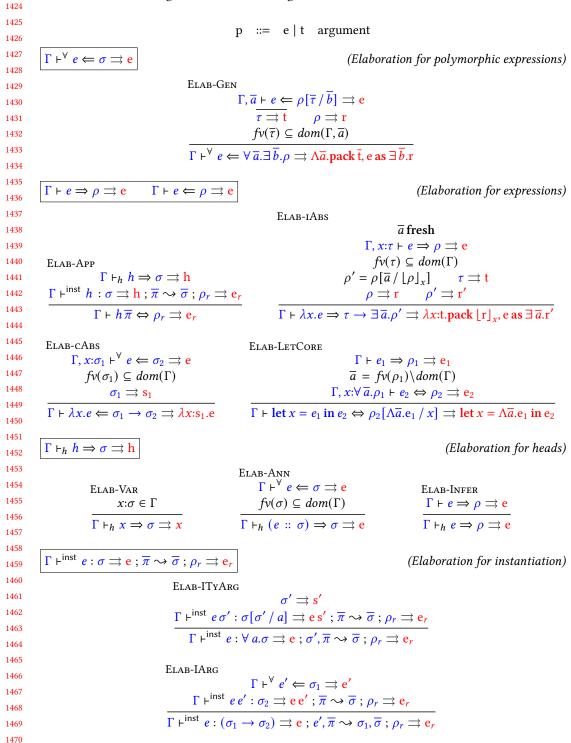
- Richard A. Eisenberg, Joachim Breitner, and Simon Peyton Jones. 2018. Type Variables in Patterns. In *Proceedings of the 11th ACM SIGPLAN International Symposium on Haskell* (St. Louis, MO, USA) (*Haskell 2018*). Association for Computing
 Machinery, New York, NY, USA, 94–105. https://doi.org/10.1145/3242744.3242753
- 1327 Richard A. Eisenberg and Stephanie Weirich. 2012. Dependently Typed Programming with Singletons. In ACM SIGPLAN Haskell Symposium.
- Jean-Yves Girard. 1972. Interprétation fonctionnelle et élimination des coupures de l'arithmétique d'ordre supérieur. Ph.D.
 Dissertation. Université Paris 7.
- 1330 Adam Gundry. 2013. Type Inference, Haskell and Dependent Types. Ph.D. Dissertation. University of Strathclyde.
- Cordelia V. Hall, Kevin Hammond, Simon L. Peyton Jones, and Philip L. Wadler. 1996. Type Classes in Haskell. ACM Trans.
 Program. Lang. Syst. 18, 2 (March 1996).
- Robert Harper and Benjamin C. Pierce. 2005. Design Considerations for ML-Style Module Systems. In Advanced Topics in
 Types and Programming Languages, Benjamin C. Pierce (Ed.). The MIT Press, 293–346.
- 1334 J. Roger Hindley. 1969. The Principal Type-Scheme of an Object in Combinatory Logic. *Trans. Amer. Math. Soc.* 146 (1969).
- William Alvin Howard. 1969. The Formulae-as-types Notion of Construction. (1969). https://www.dcc.fc.up.pt/~acm/
 howard2.pdf Dedicated to H. B. Curry on the occasion of his 80th birthday.
- Mark P. Jones. 1992. A Theory of Qualified Types. In Proceedings of the 4th European Symposium on Programming (ESOP '92). Springer-Verlag, Berlin, Heidelberg, 287–306.
- Konstantin Läufer. 1996. Type classes with existential types. *Journal of Functional Programming* 6, 3 (1996), 485–518.
 https://doi.org/10.1017/S0956796800001817
- Konstantin Läufer and Martin Odersky. 1994. Polymorphic type inference and abstract data types. ACM Transactions on Programming Languages and Systems (TOPLAS) 16, 5 (1994), 1411–1430.
- Didier Le Botlan and Didier Rémy. 2003. ML^F: Raising ML to the power of System F. In *International Conference on Functional Programming*. ACM.
- ¹³⁴³ Daan Leijen. 2006. First-class polymorphism with existential types. (2006). Unpublished.
- David B MacQueen. 1986. Using dependent types to express modular structure. In *Proceedings of the 13th ACM SIGACT-SIGPLAN symposium on Principles of programming languages*. 277–286.
- Per Martin-Löf. 1975. An intuitionistic theory of types: Predicative part. In *Studies in Logic and the Foundations of Mathematics*.
 Vol. 80. Elsevier, 73–118.
- Conor Thomas McBride. 2014. How to Keep Your Neighbours in Order. In Proceedings of the 19th ACM SIGPLAN International
 Conference on Functional Programming (Gothenburg, Sweden) (ICFP '14). ACM.
- 1349 Robin Milner. 1978. A Theory of Type Polymorphism in Programming. J. Comput. System Sci. 17 (1978).
- John C Mitchell and Gordon D Plotkin. 1988. Abstract types have existential type. ACM Transactions on Programming
 Languages and Systems (TOPLAS) 10, 3 (1988), 470–502.
- Stefan Monnier and David Haguenauer. 2010. Singleton types here, singleton types there, singleton types everywhere. In Programming languages meets program verification (PLPV '10). ACM.
- Benoît Montagu and Didier Rémy. 2009. Modeling Abstract Types in Modules with Open Existential Types. In *Proceedings of the 36th Annual ACM SIGPLAN-SIGACT Symposium on Principles of Programming Languages* (Savannah, GA, USA) (POPL '09). Association for Computing Machinery, New York, NY, USA, 354–365. https://doi.org/10.1145/1480881.1480926
- Koji Nakazawa and Makoto Tatsuta. 2009. Type Checking and Inference for Polymorphic and Existential Types. In *Proceedings* of the Fifteenth Australasian Symposium on Computing: The Australasian Theory - Volume 94 (Wellington, New Zealand) (CATS '09). Australian Computer Society, Inc., AUS, 63–72.
- Koji Nakazawa, Makoto Tatsuta, Yukiyoshi Kameyama, and Hiroshi Nakano. 2008. Undecidability of Type-Checking in
 Domain-Free Typed Lambda-Calculi with Existence. In *Computer Science Logic*, Michael Kaminski and Simone Martini
 (Eds.). Springer Berlin Heidelberg, Berlin, Heidelberg, 478–492.
- Martin Odersky and Konstantin Läufer. 1996. Putting Type Annotations to Work. In Symposium on Principles of Programming Languages (POPL '96). ACM.
- Nigel Perry. 1991. The implementation of practical functional programming languages. Ph.D. Dissertation. Imperial College
 of Science, Technology and Medicine, University of London.
- Simon Peyton Jones, Dimitrios Vytiniotis, Stephanie Weirich, and Mark Shields. 2007. Practical type inference for arbitrary rank types. *Journal of Functional Programming* 17, 1 (Jan. 2007).
- F. Pfenning. 1991. Unification and anti-unification in the calculus of constructions. In *Proceedings 1991 Sixth Annual IEEE Symposium on Logic in Computer Science*. IEEE Computer Society, Los Alamitos, CA, USA, 74,75,76,77,78,79,80,81,82,83,84,85. https://doi.org/10.1109/LICS.1991.151632
- Frank Pfenning and Peter Lee. 1989. LEAP: A language with eval and polymorphism. In *TAPSOFT '89*, J. Díaz and F. Orejas
 (Eds.). Springer Berlin Heidelberg, Berlin, Heidelberg, 345–359.
- 1370 Benjamin C. Pierce. 2002. Types and Programming Languages. MIT Press, Cambridge, MA.
- 1371
- 1372

- François Pottier and Didier Rémy. 2005. The Essence of ML Type Inference. In Advanced Topics in Types and Programming
 Languages, Benjamin C. Pierce (Ed.). The MIT Press, 387–489.
- John C. Reynolds. 1974. Towards a theory of type structure. In *Programming Symposium*, B. Robinet (Ed.). Lecture Notes in Computer Science, Vol. 19. Springer Berlin Heidelberg, 408–425.
- Andreas Rossberg. 2015. 1ML Core and Modules United (F-Ing First-Class Modules). In *Proceedings of the 20th ACM* SIGPLAN International Conference on Functional Programming (Vancouver, BC, Canada) (ICFP 2015). Association for
 Computing Machinery, New York, NY, USA, 35–47. https://doi.org/10.1145/2784731.2784738
- Andreas Rossberg, Claudio Russo, and Derek Dreyer. 2014. F-ing modules. *Journal of functional programming* 24, 5 (2014), 529–607.
- Alejandro Serrano, Jurriaan Hage, Simon Peyton Jones, and Dimitrios Vytiniotis. 2020. A Quick Look at Impredicativity.
 Proc. ACM Program. Lang. 4, ICFP, Article 89 (Aug. 2020), 29 pages. https://doi.org/10.1145/3408971
- Martin Sulzmann, Manuel M. T. Chakravarty, Simon Peyton Jones, and Kevin Donnelly. 2007. System F with type equality
 coercions. In *Types in languages design and implementation* (Nice, Nice, France) (*TLDI '07*). ACM.
- Ross Tate, Juan Chen, and Chris Hawblitzel. 2008. A Flexible Framework for Type Inference with Existential Quantification.
 Technical Report MSR-TR-2008-184. https://www.microsoft.com/en-us/research/publication/a-flexible-framework-for-type-inference-with-existential-quantification/
- Niki Vazou, Eric L. Seidel, Ranjit Jhala, Dimitrios Vytiniotis, and Simon Peyton Jones. 2014. Refinement Types for Haskell.
 In International Conference on Functional Programming (Gothenburg, Sweden) (ICFP '14). ACM.
- 1388 Stephanie Weirich. 2018. Dependent Types in Haskell. Haskell eXchange keynote.
- Stephanie Weirich, Antoine Voizard, Pedro Henrique Azevedo de Amorim, and Richard A. Eisenberg. 2017. A Specification
 for Dependent Types in Haskell. *Proc. ACM Program. Lang.* 1, ICFP, Article 31 (Aug. 2017), 29 pages. https://doi.org/10.
 1145/3110275
- Hongwei Xi, Chiyan Chen, and Gang Chen. 2003. Guarded recursive datatype constructors. In *Principles of Programming Languages* (New Orleans, Louisiana, USA) (*POPL '03*). ACM.

Richard A. Eisenberg, Guillaume Duboc, Stephanie Weirich, and Daniel Lee

1422 A ELABORATION RULES

¹⁴²³ We first extend the \mathbb{FX} grammar to include arguments:



Proc. ACM Program. Lang., Vol. 5, No. ICFP, Article 64. Publication date: August 2021.

64:30

An Existential Crisis Resolved

Elab-IAll 1471 $\tau \rightrightarrows t \qquad \overline{\pi} \neq \sigma', \overline{\pi}'$ $\frac{\Gamma \vdash^{\text{inst}} e : \sigma[\tau/a] \Rightarrow et; \overline{\pi} \rightsquigarrow \overline{\sigma}; \rho_r \Rightarrow e_r}{\Gamma \vdash^{\text{inst}} e : \forall a, \sigma \Rightarrow e; \overline{\pi} \rightsquigarrow \overline{\sigma}; \rho_r \Rightarrow e_r}$ 1472 1473 1474 1475 Elab-IExistCore 1476 $\frac{\Gamma \vdash^{\text{inst}} e : \epsilon[\lfloor e \rfloor / a] \Rightarrow \text{open } e; \overline{\pi} \rightsquigarrow \overline{\sigma}; \rho_r \Rightarrow e_r}{\Gamma \vdash^{\text{inst}} e : \exists a.\epsilon \Rightarrow e; \overline{\pi} \rightsquigarrow \overline{\sigma}; \rho_r \Rightarrow e_r} \qquad \frac{\text{ELAB-IRESULT}}{\Gamma \vdash^{\text{inst}} e : \rho_r \Rightarrow e_r; [] \rightsquigarrow []; \rho_r \Rightarrow e_r}$ 1477 1478 1479 1480 $\sigma
ightarrow
m s$ (Elaboration for types) 1481 $\frac{\epsilon \rightrightarrows t}{\exists a. \epsilon \rightrightarrows \exists a. t} \qquad \begin{array}{c} \text{ELABT-ARROW} \\ \sigma_1 \rightrightarrows s_1 \\ \sigma_2 \rightrightarrows s_2 \\ \sigma_1 \rightarrow \sigma_2 \rightrightarrows s_1 \\ \sigma_1 \rightarrow s_2 \end{array} \qquad \begin{array}{c} \text{ELABT-VAR} \\ \hline a \rightrightarrows a \\ \hline a \Rightarrow a \end{array}$ 1482 ElabT-ForAll $\sigma \rightrightarrows s$ ELABT-PROJCORE 1483 1484 $\forall a.\sigma \Rightarrow \forall a.s$ $|\mathbf{e}| \Rightarrow |\mathbf{e}|$ 1485 1486 $\Gamma \rightrightarrows G$ (Elaboration for contexts) 1487 1488 ElabC-Var ElabC-TyVar $\Gamma \stackrel{\text{\tiny ELADC}}{\longrightarrow} G$ ElabC-Nil 1489 $\Gamma \rightrightarrows \mathbf{G} \qquad \sigma \rightrightarrows \mathbf{s}$ 1490 $\Gamma a \rightarrow G a$ $\Gamma x: \sigma \rightarrow G x: s$ $\emptyset \rightarrow \emptyset$ 1491 1492 In a small abuse of notation, we write (for example, in rule ELAB-IABS) a list of types in a pack 1493 construct to denote nested packs. Formally, for e of type $r[t/\overline{a}]$, with $\overline{t} = t_1 \dots t_n$ and $\overline{a} = a_1 \dots a_n$, 1494 the construction is defined recursively by: 1495 1496 pack $t_1 ... t_n$, e as $\exists a_1 ... a_n$.r = pack t_1 , (pack $t_2 ... t_n$, e as $\exists a_2 ... a_n$.r $[t_1 / a_1]$) as $\exists a_1 a_2 ... a_n$.r 1497 1498 Define erasure on \mathbb{X} terms by the following equations: 1499 1500 |n| = n1501 1502 |x| = x1503 $|e :: \sigma| = |e|$ 1504 $|h\overline{\pi}, e| = |h\overline{\pi}||e|$ 1505 $|h\overline{\pi},\sigma| = |h\overline{\pi}|$ 1506 1507 $|\lambda x.e| = \lambda x.|e|$ 1508 $|| \det x = e_1 \operatorname{in} e_2|| = || \det x = || e_1|| \operatorname{in} || e_2||$ 1509 1510 THEOREM A.1 (ELABORATION ERASURE (THEOREM 7.2)). 1511 (1) If $\Gamma \vdash^{\forall} e \leftarrow \sigma \rightrightarrows e$, then |e| = |e|. 1512 1513 (2) If $\Gamma \vdash e \Rightarrow \rho \rightrightarrows e$, then |e| = |e|. 1514 (3) If $\Gamma \vdash e \Leftarrow \rho \rightrightarrows e$, then |e| = |e|. 1515 (4) If $\Gamma \vdash_h h \Rightarrow \sigma \rightrightarrows h$, then $|h| = |\mathbf{h}|$. (5) If $\Gamma \vdash^{\text{inst}} e : \sigma \rightrightarrows e ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r \rightrightarrows e_0 \text{ and } |e| = |e|, \text{ then } |e\overline{\pi}| = |e_0|.$ 1516 1517 PROOF. By straightforward induction on the elaboration judgments. 1518 1519

1520 B PROOFS ABOUT OUR SURFACE LANGUAGE, X

- ¹⁵²¹ Theorem B.1 (Soundness).
- 1522 1523 (1) If $\Gamma \vdash^{\forall} e \Leftarrow \sigma \rightrightarrows e$, then $G \vdash e : s$, where $\Gamma \rightrightarrows G$ and $\sigma \rightrightarrows s$.
- (2) If $\Gamma \vdash e \Rightarrow \rho \rightrightarrows e$, then $G \vdash e : r$, where $\Gamma \rightrightarrows G$ and $\rho \rightrightarrows r$.
- (3) If $\Gamma \vdash e \Leftarrow \rho \rightrightarrows e$, then $G \vdash e : r$, where $\Gamma \rightrightarrows G$ and $\rho \rightrightarrows r$.
- (4) If $\Gamma \vdash_h h \Rightarrow \sigma \rightrightarrows h$, then $G \vdash h : s$, where $\Gamma \rightrightarrows G$ and $\sigma \rightrightarrows s$.
- (5) If $\Gamma \vdash^{\text{inst}} h : \sigma \rightrightarrows h ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r \rightrightarrows e_r \text{ and } G \vdash h : s, \text{ then } G \vdash e_r : r_r \text{ where } \Gamma \rightrightarrows G, \sigma \rightrightarrows s$ and $\rho_r \rightrightarrows r_r$.

PROOF. By (mutual) structural induction on the typing rule. The full set of rules can be found inAnnex A.

- **Rule** ELAB-GEN From the premise: $\Gamma, \overline{a} \vdash e \leftarrow \rho[\overline{\tau}/\overline{b}] \Rightarrow e$, where $\overline{\tau \Rightarrow t}$ and $\rho \Rightarrow r$. By induction hypothesis, $G, \overline{a} \vdash e : r[\overline{t}/\overline{b}]$. By successive applications of rule CE-PACK we get $G, \overline{a} \vdash pack \overline{t}, e as \exists \overline{b}.r : \exists \overline{b}.r$. Then by successive applications of rule CE-TABS we get the result: $G \vdash \Lambda \overline{a}.pack \overline{t}, e as \exists \overline{b}.r : \forall \overline{a}. \exists \overline{b}.r$.
- **Rule** ELAB-APP Inference and synthesis are treated at the same time by mutual induction. By induction hypothesis, $G \vdash h : s$ where $\sigma \rightrightarrows s$. Then by induction hypothesis (case (5)), we obtain $G \vdash e_r : r_r$.
- **Rule** ELAB-IABS By induction hypothesis, $G, x : t \vdash e : r$. By applications of rule CE-PACK we obtain $G, x : t \vdash pack \lfloor r \rfloor_x$, $e as \exists \overline{a}.r' : \exists \overline{a}.r'$ where $r' = r[\overline{a} / \lfloor r \rfloor_x]$. We conclude by applying rule CE-ABS where the premise $x \notin fv(\exists \overline{a}.r')$ is verified by construction of r' and definition of $\lfloor r \rfloor_x$.
- **Rule** ELAB-CABS By induction hypothesis and rule CE-APP.
- Rule ELAB-LETCORE Inference and synthesis are treated at the same time. By induction hypothesis and rule rule CE-LET.
- **Rule** ELAB-VAR Since $x:\sigma \in \Gamma$, we have $x:s \in G$ and we conclude by rule CE-VAR.
- **Rule** ELAB-ANN By induction hypothesis.
- **Rule** ELAB-INFER By induction hypothesis.

We see the instantiation judgment for elaboration as a bottom-up computation initialized, in rule ELAB-APP, by a head h such that $G \vdash h$: s. Hence we just prove that going "up" in the derivation tree maintains the invariant that the first core expression e is well-typed (i.e. that $\Gamma \vdash^{\text{inst}} e: \sigma \rightrightarrows e; \overline{\pi} \rightsquigarrow \overline{\sigma}; \rho_r \rightrightarrows e_r$ implies $G \vdash e:$ s where $\sigma \rightrightarrows$ s).

- **Rule** ELAB-ITYARG Assuming that $G \vdash e : \forall a.s, by rule CE-TAPP: G \vdash e s' : s[s' / a].$
 - **Rule** ELAB-IARG Assuming that $G \vdash e : s_1 \rightarrow s_2$ and $\Gamma \vdash^{\forall} e' \leftarrow \sigma_1 \rightrightarrows e'$. By induction hypothesis, $G \vdash e' : s_1$ where $\sigma_1 \rightrightarrows s_1$. By rule CE-APP we obtain $G \vdash e e' : s_2$.
 - **Rule** ELAB-IALL Assuming that $G \vdash e : \forall a.s.$ By rule CE-TAPP, we obtain $G \vdash et : s[t / a]$.
 - **Rule** ELAB-IEXISTCORE Assuming that $G \vdash e : \exists a.t$ where $\epsilon \Rightarrow t$. By rule CE-OPEN: $G \vdash open e : t[\lfloor e \rfloor / a]$.

Finally, at the top of the derivation tree, rule ELAB-IRESULT ensures that this invariant translates to the result of the computation, that is, to the second core expression e_r and the result type ρ_r such that $G \vdash e_r : r_r$ with $\rho_r \rightrightarrows \mathbf{r}_r$.

THEOREM B.2 (CONSERVATIVE EXTENSION OF CLÉMENT ET AL. [1986]). If e has no type arguments or type annotations, and Γ , e, τ , σ contain no existentials, then:

- (1) $(\Gamma \vdash_{HM} e : \tau)$ implies $(\Gamma \vdash e \Rightarrow \tau)$
- (2) $(\Gamma \vdash_{HM} e : \sigma)$ implies $(\Gamma \vdash^{\forall} e \Leftarrow \sigma)$

Proc. ACM Program. Lang., Vol. 5, No. ICFP, Article 64. Publication date: August 2021.

64:32

1555

1556

1557

1558

1559

1560

1561

1562 1563

1564

1565

1566

1587

1588

1590

1592

1593

1594 1595

1596

1597

1598

1599

1600 1601

1602

1603

1604

1605

1606 1607

1612

1617

where \vdash_{HM} denotes typing in the Hindley-Milner type system, as described by Clément et al. [1986, Figure 3].

PROOF. Proceed by induction on the length of the derivation for $\Gamma \vdash_{HM} e : \tau$ and case analysis on *e*.

- 1574 e = x: The rule used is C_Var. From its premise we get $x: \forall \overline{a}.\tau' \in \Gamma$, with $\tau = \tau'[\overline{\tau}/\overline{a}]$. In our 1575 type system, we can type $\Gamma \vdash_h x \Rightarrow \forall \overline{a}.\tau$ with H-Var. Then the instantiation judgment gives 1576 us $\Gamma \vdash^{\text{inst}} x : \forall \overline{a}.\tau'$; [] \rightarrow []; τ as the IAll rule will be used to instantiate $\forall \overline{a}.\tau$ with $\overline{\tau}$. Finally 1577 we apply App to obtain $\Gamma \vdash x \Rightarrow \tau$.
- 1578 $e = \lambda x.e'$: Since there are no existentials in $\tau = \tau_1 \rightarrow \tau_2$, hence in τ_2 , the iAbs rule is the same 1579 as the usual C_Abs rule, therefore we conclude by induction.
- 1580 let $x = e_1$ in e_2 : Without existentials, the Let rule is the same as applying the C_Gen and C_Let 1581 rules at the same time.
- 1582 $e = h e_1 \dots e_n$: The type of h is $\tau_1 \to \dots \to \tau_n \to \tau$. By applying the induction hypothesis on the 1583 successive premises obtained by inversing the C_App rules used to type e, we get $\Gamma \vdash e_i \Rightarrow \tau_i$ 1584 for all i, hence by Theorem 7.6: $\Gamma \vdash e_i \leftarrow \tau_i$. The instantiation judgment, given as input 1585 $h: \tau_1 \to \dots \to \tau_n \to \tau$ and the list of arguments $e_1 \dots e_n$, outputs the list of types $\tau_1 \dots \tau_n$ and 1586 the return type τ . Hence we can apply App.

1589 THEOREM B.3 (SYNTHESIS IMPLIES CHECKING). If $\Gamma \vdash e \Rightarrow \rho$ then $\Gamma \vdash e \Leftarrow \rho$.

PROOF. Proceed by induction on the typing judgment $\Gamma \vdash e \Rightarrow \rho$.

- **Rule** IABS: By inversion and applying the induction hypothesis, we get Γ , $x:\tau \vdash e \leftarrow \rho$. Hence by rule GEN, Γ , $x:\tau \vdash^{\forall} e \leftarrow \exists \overline{a}.\rho'$ and we conclude by rule CABS.
 - Rule LET and rule APP: Same rules for synthesis and checking.

THEOREM B.4 (ORDER OF QUANTIFICATION DOES NOT MATTER). Let ρ' (resp. σ') be two types that differ from ρ (resp. σ) only by the ordering of quantified type variables in their (eventual) existential types. Then:

(1) $(\Gamma \vdash e \Rightarrow \rho)$ if and only if $(\Gamma \vdash e \Rightarrow \rho')$ (2) $(\Gamma \vdash^{\forall} e \Leftarrow \sigma)$ if and only if $(\Gamma \vdash^{\forall} e \Leftarrow \sigma')$

PROOF. In inference mode, the only rule that packs existentials is rule IABS. This rule packs all the possible type variables at the same time, hence we see that their ordering does not matter. It is trivial therefore to choose one ordering or the other, to go from type ρ to type ρ' .

In checking mode, rule GEN also does several packs at once, whose ordering does not matter.

1608 LEMMA B.5. If $\overline{a} \notin dom(\Gamma)$

1609 (1) If $\Gamma \vdash^{\forall} e \Leftarrow \sigma$ then $\overline{a} \notin fv(e)$.

1610 (2) If $\Gamma \vdash e \Rightarrow \rho$ then $\overline{a} \notin fv(e)$.

1611 (3) If $\Gamma \vdash_h h \Rightarrow \sigma$ then $\overline{a} \notin fv(h)$.

PROOF. By structural induction on the derivation.

1614 **Rule** GEN: By inversion, $\Gamma, \overline{a'} \vdash e \leftarrow \rho[\overline{\tau} / \overline{b}]$. By α -equivalence, it is permissible to choose the 1615 $\overline{a'}$ fresh, such that \overline{a} and $\overline{a'}$ do not intersect. Hence, we have $\overline{a} \notin dom(\Gamma, \overline{a'})$ and by induction 1616 hypothesis $\overline{a} \notin fv(e)$.

1618	Rule APP: By induction hypothesis, we have $\overline{a} \notin fv(h)$ as well as $\overline{a} \notin fv(e_i)$ for all <i>i</i> . Since
1619	$\Gamma \vdash^{\text{inst}} h : \sigma ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r$, we also know thanks to the scoping rule of rule ITyArg that for
1620	every $\sigma' \in \overline{\pi}$, $fv(\sigma') \subseteq dom(\Gamma)$. So since $\overline{a} \notin dom(\Gamma)$ we conclude that $\overline{a} \notin fv(h\overline{\pi})$.
1621	Rule IABS: Since $fv(\tau) \subseteq dom(\Gamma)$, we have $\overline{a} \notin dom(\Gamma, x:\tau)$ and by induction hypothesis
1622	$\overline{a} \notin fv(e)$, which concludes.
1623	Rule CABS: Since $fv(\sigma_1) \subseteq dom(\Gamma)$, we conclude by induction hypothesis.
1624	Rule Let CORE By induction hypothesis $\overline{a} \notin fv(e_1)$. Consider $\overline{a}' = fv(\rho_1) \setminus dom(\Gamma)$ and $\Gamma, x: \forall \overline{a}'.\rho_1 \vdash fv(\rho_1) \setminus dom(\Gamma)$
1625	$e_2 \Leftrightarrow \rho_2$. By definition of the $\overline{a}', \overline{a} \notin dom(\Gamma, x: \forall \overline{a}'.\rho_1)$ so by induction hypothesis $\overline{a} \notin fv(e_2)$
1626	which concludes.
1627	Rule H-VAR: There are no type variables in x .
1628	Rule H-ANN: The scoping condition $fv(\sigma) \subseteq dom(\Gamma)$ with the induction hypothesis ensures
1629	the result.
1630	Rule H-INFER: By induction hypothesis.
1631	
1632	
1633 1634	LEMMA B.6. Assuming $\overline{a} \notin dom(\Gamma)$ and $fv(\overline{\tau}) \subseteq dom(\Gamma)$.
1635	(1) If $\Gamma \vdash^{\forall} e \leftarrow \sigma \rightrightarrows e$, then $\Gamma \vdash^{\forall} e \leftarrow \sigma[\overline{\tau} / \overline{a}] \rightrightarrows e[\overline{t} / \overline{a}]$, where $\overline{\tau} \rightrightarrows \overline{t}$.
1636	(2) If $\Gamma \vdash_h h \Rightarrow \sigma \rightrightarrows h$, then $\Gamma \vdash_h h \Rightarrow \sigma[\overline{\tau}/\overline{a}] \rightrightarrows h[\overline{t}/\overline{a}]$, where $\overline{\tau} \rightrightarrows \overline{t}$.
1637	(3) If $\Gamma \vdash e \leftarrow \rho \rightrightarrows e$, then $\Gamma \vdash e \leftarrow \rho[\overline{\tau}/\overline{a}] \rightrightarrows e[\overline{t}/\overline{a}]$, where $\overline{\tau} \rightrightarrows \overline{t}$.
1638	(4) If $\Gamma \vdash_h h \Rightarrow \sigma[\overline{\tau} / \overline{a}] \rightrightarrows h[\overline{t} / \overline{a}]$ where $\overline{\tau} \rightrightarrows \overline{t}$ and $\Gamma \vdash^{\text{inst}} h : \sigma \rightrightarrows h; \overline{\pi} \rightsquigarrow \overline{\sigma}; \rho_r \rightrightarrows e_r$, then
1639	$\Gamma \vdash^{\text{inst}} h : \sigma[\overline{\tau} / \overline{a}] \rightrightarrows e[\overline{t} / \overline{a}] ; \overline{\pi} \rightsquigarrow \overline{\sigma}[\overline{\tau} / \overline{a}] ; \rho_r[\overline{\tau} / \overline{a}] \rightrightarrows e_r[\overline{t} / \overline{a}] \text{ where } \overline{\tau} \rightrightarrows \overline{t}.$
1640	Decen Destautentin hetien en debentien derivetiene
1641	PROOF. By structural induction on elaboration derivations.
1642	Rule ELAB-GEN: Since $\overline{a} \notin dom(\Gamma, \overline{a}')$, by induction hypothesis $\Gamma, \overline{a}' \vdash e \leftarrow \rho[\overline{\tau}' / \overline{b}] \Rightarrow$
1643	$e[\overline{t} / \overline{a}]$ where $\overline{\tau} \Rightarrow \overline{t}$. By rule ELAB-GEN $\Gamma \vdash^{\forall} e \Leftarrow \forall \overline{a}' . \exists \overline{b} . \rho[\overline{\tau} / \overline{a}] \Rightarrow \Lambda \overline{a}. pack \overline{t}', e[\overline{t} / \overline{a}]$ as $\exists \overline{b}. r[\overline{t} / \overline{a}]$
1644	where $\overline{\tau}' \rightrightarrows \overline{t}'$. Since $fv(\overline{\tau}') \subseteq dom(\Gamma, \overline{a}')$ and $\overline{a} \notin dom(\Gamma)$, $\Lambda \overline{a}$. pack \overline{t}' , $e[\overline{t}/\overline{a}]$ as $\exists \overline{b}.r[\overline{t}/\overline{a}] =$
1645	$(\Lambda \overline{a}.\mathbf{pack}\overline{\mathbf{t}}',\mathbf{e}\mathbf{as}\exists\overline{b}.\mathbf{r})[\overline{\mathbf{t}}/\overline{a}]$ which concludes.
1646	Rule ELAB-APP: By induction hypothesis and case (4) of the Lemma.
1647	Rule ELAB-IABS: By induction hypothesis $\Gamma, x:\tau \vdash e \Rightarrow \rho[\overline{\tau}/\overline{a}] \Rightarrow e[\overline{t}/\overline{a}]$. We find that,
1648	since $fv(\overline{\tau}) \subseteq dom(\Gamma)$, $\rho[\overline{\tau} / \overline{a}][\overline{a}' / \lfloor \rho[\overline{\tau} / \overline{a}] \rfloor_x] = \rho[\overline{a}' / \lfloor \rho \rfloor_x][\overline{\tau} / \overline{a}]$. So by rule ELAB-IABS,
1649	we obtain $\Gamma \vdash \lambda x.e \Rightarrow \tau \rightarrow \exists \overline{a}'.\rho'[\overline{\tau}/\overline{a}] \Rightarrow \lambda x:t.pack [r]_x, e[\overline{t}/\overline{a}] as \exists \overline{a}'.r'[\overline{t}/\overline{a}]$ which
1650	concludes since λx :t.pack $[r]_x$, $e[\bar{t}/\bar{a}]$ as $\exists \bar{a}'.r'[\bar{t}/\bar{a}] = (\lambda x$:t.pack $[r]_x$, e as $\exists \bar{a}'.r')[\bar{t}/\bar{a}]$.
1651	Rule ELAB-CABS: By induction hypothesis. We also use $fv(\sigma_1) \subseteq dom(\Gamma)$ to prove $\lambda x:s_1.e[\bar{t}/\bar{a}] =$
1652	$(\lambda x:\mathbf{s}_1.\mathbf{e})[\mathbf{t}/\mathbf{a}].$
1653	Rule ELAB-LETCORE: After remarking that by construction of $\overline{a}' = fv(\rho_1) \setminus dom(\Gamma), \forall \overline{a}'.\rho_1 =$
1654	$(\forall \overline{a}'.\rho_1)[\overline{\tau}/\overline{a}]$, we conclude by induction hypothesis.
1655	Rule ELAB-VAR: Since $\overline{a} \notin dom(\Gamma)$, this means the \overline{a} do not appear in σ hence $\sigma[\overline{\tau}/\overline{a}] = \sigma$
1656 1657	and we are done. D \mathbf{I} From \mathbf{P} is the index in the investor for the formula (T) of \mathbf{I} (T)
1658	Rule ELAB-ANN: By induction hypothesis, and using the fact that $fv(\overline{\tau}) \subseteq dom(\Gamma)$.
1659	Rule ELAB-INFER: By induction hypothesis.
1660	To prove case (4) of the Lemma, we go through the derivation tree for $\Gamma \vdash^{\text{inst}} h : \sigma \rightrightarrows h; \overline{\pi} \rightsquigarrow$
1661	$\overline{\sigma}$; $\rho \Rightarrow \mathbf{e}_r$ and transform it by applying the substitution $[\overline{\tau} / \overline{a}]$ at every intermediary step. We
1662	show that it is does not change the result, since this substitution does not affect the application of
1663	the rules.
1664	Rule ELAB-ITYARG: Since $fv(\sigma') \subseteq dom(\Gamma)$ and $\overline{a} \notin dom(\Gamma)$, we conclude by noting that
1665	$\sigma[\overline{\tau} / \overline{a}][\sigma' / a] = \sigma[\sigma' / a][\overline{\tau} / \overline{a}].$
1666	

Proc. ACM Program. Lang., Vol. 5, No. ICFP, Article 64. Publication date: August 2021.

64:34

Rule ELAB-IARG: By case (1) of the Lemma, from $\Gamma \vdash^{\forall} e' \leftarrow \sigma_1 \rightrightarrows e'$ we obtain $\Gamma \vdash^{\forall} e' \leftarrow \sigma_1 (\overline{\tau} / \overline{a}) \rightrightarrows e'[\overline{t} / \overline{a}]$. Hence we correctly have $\Gamma \vdash^{\text{inst}} e e' : \sigma_2[\overline{\tau} / \overline{a}] \rightrightarrows (e e')[\overline{t} / \overline{a}]; \overline{\pi} \rightsquigarrow \overline{\sigma}[\overline{\tau} / \overline{a}]; \rho_r[\overline{\tau} / \overline{a}] \rightrightarrows e_r[\overline{t} / \overline{a}].$

Rule ELAB-IALL: We just notice that, since $fv(\tau) \subseteq dom(\Gamma)$, $\sigma[\overline{\tau}/\overline{a}][\tau/a] = \sigma[\tau/a][\overline{\tau}/\overline{a}]$. 1671 **Rule** ELAB-EXISTCORE: The rule applies with $\Gamma \vdash^{\text{inst}} e : \epsilon[|e[\overline{t}/\overline{a}]|/a] \Rightarrow \text{open}[\overline{t}/\overline{a}]$.

Rule ELAB-IEXISTCORE: The rule applies with $\Gamma \vdash^{\text{inst}} e : \epsilon[[e[\bar{t}/\bar{a}]]/a] \Rightarrow \text{open}\,e[\bar{t}/\bar{a}];$ $\bar{\pi} \rightsquigarrow \bar{\sigma}[\bar{\tau}/\bar{a}]; \rho_r[\bar{\tau}/\bar{a}] \Rightarrow e_r[\bar{t}/\bar{a}].$ We conclude by noting that $\epsilon[[e[\bar{t}/\bar{a}]]/a] = \epsilon[[e]/a][\bar{\tau}/\bar{a}]$ and open $e[\bar{t}/\bar{a}] = (\text{open}\,e)[\bar{t}/\bar{a}].$

Rule ELAB-IRESULT: $\Gamma \vdash^{\text{inst}} e : \rho_r[\overline{\tau} / \overline{a}] \rightrightarrows e_r[\overline{t} / \overline{a}]; [] \rightsquigarrow []; \rho_r[\overline{\tau} / \overline{a}] \rightrightarrows e_r[\overline{t} / \overline{a}]$ is true.

Lemma B.7 (Free variable substitution). Given $\overline{a} \notin dom(\Gamma)$:

1679 (1) If $\Gamma \vdash^{\forall} e \Leftarrow \sigma$, then $\Gamma \vdash^{\forall} e \Leftarrow \sigma[\overline{\tau} / \overline{a}]$.

1680 (2) If $\Gamma \vdash_h h \Rightarrow \sigma$, then $\Gamma \vdash_h h \Rightarrow \sigma[\overline{\tau} / \overline{a}]$.

1681 (3) If $\Gamma \vdash e \Rightarrow \rho$, then $\Gamma \vdash e \Rightarrow \rho[\overline{\tau} / \overline{a}]$.

(4) If $\Gamma \vdash_h h \Rightarrow \sigma$ and $\Gamma \vdash^{\text{inst}} h : \sigma ; \overline{\pi} \rightsquigarrow \overline{\sigma} ; \rho_r$, then $\Gamma \vdash^{\text{inst}} h : \sigma[\overline{\tau}/\overline{a}] ; \overline{\pi} \rightsquigarrow \overline{\sigma}[\overline{\tau}/\overline{a}] ; \rho_r[\overline{\tau}/\overline{a}].$

PROOF. By corollary of Lemma B.6

LEMMA B.8 (SUBSTITUTION). Suppose $\Gamma_1 \vdash e_1 \Rightarrow \rho_1 \rightrightarrows e_1$ and take $\overline{a} = fv(\rho_1) \setminus fv(\Gamma_1)$.

- (1) If $\Gamma_1, x: \forall \overline{a}.\rho_1, \Gamma_2 \vdash e_2 \Rightarrow \rho_2$, then $\Gamma_1, \Gamma_2[\Lambda \overline{a}.e_1 / x] \vdash e_2[e_1 / x] \Rightarrow \rho_2[\Lambda \overline{a}.e_1 / x]$.
- (2) If $\Gamma_1, x: \forall \overline{a}.\rho_1, \Gamma_2 \vdash^{\forall} e_2 \Leftarrow \sigma$, then $\Gamma_1, \Gamma_2[\Lambda \overline{a}.e_1 / x] \vdash^{\forall} e_2[e_1 / x] \Leftarrow \sigma[\Lambda \overline{a}.e_1 / x]$
 - (3) If $\Gamma_1, x: \forall \overline{a}.\rho_1, \Gamma_2 \vdash^{\text{inst}} h : \sigma; \overline{\pi} \rightsquigarrow \overline{\sigma}; \rho_r, \text{ then } \Gamma_1, \Gamma_2[\Lambda \overline{a}.e_1 / x] \vdash^{\text{inst}} h[e_1 / x] : \sigma[\Lambda \overline{a}.e_1 / x]; \\ \overline{\pi}[e_1 / x] \rightsquigarrow \overline{\sigma}[\Lambda \overline{a}.e_1 / x]; \rho_r[\Lambda \overline{a}.e_1 / x]$
 - (4) If $\Gamma_1, x: \forall \overline{a}.\rho_1, \Gamma_2 \vdash_h h \Rightarrow \sigma$, then $\Gamma_1, \Gamma_2[\Lambda \overline{a}.e_1 / x] \vdash_h h[e_1 / x] \Rightarrow \sigma[\Lambda \overline{a}.e_1 / x]$

PROOF. (1,2,3,4) By induction on e_2 .

- $e_2 = x$: Then $\Gamma_1, x: \forall \overline{a}.\rho_1, \Gamma_2 \vdash_h x \Rightarrow \rho_2$ implies $\rho_2 = \rho_1[\overline{\tau} / \overline{a}]$. This means that $\rho_2[\Lambda \overline{a}.e_1 / x] = \rho_1[\overline{\tau} / \overline{a}][\Lambda \overline{a}.e_1 / x]$. Since *x* does not appear in ρ_1 (it is not in Γ_1 , which is used to type e_1 with ρ_1), we have in fact $\rho_2[\Lambda \overline{a}.e_1 / x] = \rho_1[\overline{\tau}[\Lambda \overline{a}.e_1 / x] / \overline{a}]$. Thus, since $\Gamma_1 \vdash e_1 \leftarrow \rho_1$ and $\overline{a} \notin dom(\Gamma_1)$, by Lemma B.7 we obtain $\Gamma_1 \vdash e_1 \leftarrow \rho_2[\Lambda \overline{a}.e_1 / x]$, and then we conclude by weakening.
- $e_2 = e :: \sigma$: By inversion on rules APP and rule H-ANN, we get $\Gamma_1, x: \forall \overline{a}.\rho_1 \vdash^{\forall} e \leftarrow \sigma$. By induction hypothesis, $\Gamma_1 \vdash^{\forall} e[e_1 / x] \leftarrow \sigma[\Lambda \overline{a}.e_1 / x]$. Then, since projections do not appear in type arguments, $\sigma[\Lambda \overline{a}.e_1 / x] = \sigma$ and $\Gamma_1 \vdash_h e[e_1 / x] :: \sigma \Rightarrow \sigma$, and we conclude by applying rule APP.
- $e_2 = \lambda y.e$: By inversion on rule IABS and induction hypothesis, $\Gamma_1, y:\tau[\Lambda \overline{a}.e_1 / x] \vdash e[e_1 / x] \Rightarrow \rho[\Lambda \overline{a}.e_1 / x]$. Hence $\Gamma_1 \vdash \lambda y.e[e_1 / x] \Rightarrow (\tau \rightarrow \exists \overline{b}.\rho')[\Lambda \overline{a}.e_1 / x]$.
 - $e_2 =$ **let** $y = e_3$ **in** e_4 By the induction hypothesis.
 - $e_2 = h \overline{\pi}$ with non-empty $\overline{\pi}$: By the induction hypothesis.

THEOREM B.9 (LET-INLINING). If x is free in e_2 then:

- 1713 (1) $(\Gamma \vdash \text{let } x = e_1 \text{ in } e_2 \Rightarrow \rho)$ implies $(\Gamma \vdash e_2[e_1 / x] \Rightarrow \rho)$
- 1714 (2) $(\Gamma \vdash^{\forall} \text{let } x = e_1 \text{ in } e_2 \Leftarrow \sigma) \text{ implies } (\Gamma \vdash^{\forall} e_2[e_1 / x] \Leftarrow \sigma)$

Richard A. Eisenberg, Guillaume Duboc, Stephanie Weirich, and Daniel Lee

1716 PROOF. (1) By inversion on the LetCore rule, we have

$$\begin{cases} \Gamma \vdash e_{1} \Rightarrow \rho_{1} \Rightarrow e_{1} \\ \Gamma, x: \forall \ \overline{a}. \rho_{1} \vdash e_{2} \Rightarrow \rho' \\ \overline{a} = fv(\rho_{1}) \setminus dom(\Gamma) \\ \rho = \rho' [\Lambda \overline{a}. e_{1} / x] \end{cases}$$

1722 By Lemma B.8 we obtain $\Gamma \vdash e_2[e_1 / x] \Rightarrow \rho'[\Lambda \overline{a}.e_1 / x].$

1723 (2) Let $\sigma = \forall \bar{a} \exists \bar{b} \rho$. By inversion on rule GEN, we have $\Gamma, \bar{a} \vdash \text{let } x = e_1 \text{ in } e_2 \Leftarrow \rho[\bar{\tau} / \bar{b}]$. By 1724 inversion on rule LetCore, we obtain:

	$\left(\Gamma \vdash e_1 \Rightarrow \rho_1 \rightrightarrows \mathbf{e}_1 \right)$
	$\Gamma, x: \forall \overline{a}. \rho_1 \vdash e_2 \Leftarrow \rho'$
·	$\overline{a} = fv(\rho_1) \setminus dom(\Gamma)$
	$\begin{cases} \Gamma \vdash e_1 \Longrightarrow \rho_1 \rightrightarrows e_1 \\ \Gamma, x: \forall \overline{a}. \rho_1 \vdash e_2 \Leftarrow \rho' \\ \overline{a} = fv(\rho_1) \backslash dom(\Gamma) \\ \rho = \rho' [\Lambda \overline{a}. e_1 / x] \end{cases}$

¹⁷³⁰ By Lemma B.8, we obtain $\Gamma \vdash e_2[e_1 / x] \leftarrow \rho'[\Lambda \overline{a}.e_1 / x]$ i.e. $\Gamma \vdash e_2[e_1 / x] \leftarrow \rho$. We conclude ¹⁷³¹ by rule GEN.

1734 C DETAILS AND PROOFS ABOUT THE CORE LANGUAGE, FX

¹⁷³⁵ C.1 Typing rules

1736 1737	G ⊢ e : t			(Core expression typing)
1738 1739 1740	$\begin{array}{l} \text{CE-Var} \\ \vdash \mathbf{G} \mathbf{ok} \qquad x: t \in \mathbf{C} \end{array}$	CE-Int	CE-ABS $G, x : t_1 \vdash e : t_2$ $x \notin fv(t_2)$	$CE-APP G \vdash e_1 : t_1 \longrightarrow t_2 G \vdash e_2 : t_1$
1741	$G \vdash x : t$	$G \vdash n : Int$	$G \vdash \lambda x: t_1.e: t_1 \rightarrow t_2$	$G \vdash e_1 e_2 : t_2$
1742 1743			СЕ-Раск	-t:type
1744		CE-TAPP G \vdash e : \forall a.t ₁		$a.t_2$: type
1745	СЕ-ТАвs G, <i>a</i> ⊢ e : t	$G \vdash t_2 : type$		$e: t_2[t / a]$
1746				
1747 1748	$G \vdash \Lambda a.e : \forall a.t$	$\mathbf{G} \vdash \mathbf{e} \mathbf{t}_2 : \mathbf{t}_1[\mathbf{t}_2 / \mathbf{a}]$	G ⊢ pack t,	$e as \exists a.t_2 : \exists a.t_2$
1740		CE-Let		
1750	CE-Open	$G \vdash e_1 : t_2$	CE-C	AST
1751	$G \vdash e : \exists a.t$	$G, x: t_1 \vdash e_2$	$: t_2 \qquad G \vdash e$	$e: t_1 \qquad G \vdash \gamma: t_1 \sim t_2$
1752 1753	$\mathbf{G} \vdash \mathbf{open} \mathbf{e} : \mathbf{t}[\lfloor \mathbf{e} \rfloor / a]$	$G \vdash $ let $x = e_1$ in e_2	$: t_2[e_1 / x]$	$G \vdash e \triangleright \gamma : t_2$
1754 1755	$G \vdash t : type$		(0	Core type well-formedness)
1755	CT-VAR	CT-BASE	CT-ForAll	CT-Exists
1757	$\vdash \mathbf{Gok} a \in \mathbf{G}$	$\vdash \mathbf{G} \mathbf{ok} \qquad \overline{\mathbf{G} \vdash \mathbf{t}_i : \mathbf{type}}$	$G, a \vdash t : type$	G, $a \vdash t$: type
1758	$G \vdash a : type$	G ⊢ Bt̄ : type	$\overline{\mathbf{G}} \vdash \forall a.t: \mathbf{type}$	$\overline{\mathbf{G}} \vdash \exists a.t : \mathbf{type}$
1759				
1760		CT-Proj		
1761	$\vdash \mathbf{G} \mathbf{ok} \qquad f \mathbf{v}(\mathbf{e}) \subseteq dom(\mathbf{G})$			
1762	$G \vdash \lfloor e \rfloor$: type			
1763				
1764				

Proc. ACM Program. Lang., Vol. 5, No. ICFP, Article 64. Publication date: August 2021.

64:36

1725 1726

1727 1728 1729

1732

An Existential Crisis Resolved

1765 $G \vdash \gamma : t_1 \sim t_2$

					e coercion i yping
		CG-Tran	S		
CG-Refl	CG-Sym	$G \vdash \gamma_1$	$: t_1 \sim t_2$	CG-Base	
G⊢t: type	$G \vdash \gamma : t_1 \sim t_2$	•	$: t_2 \sim t_3$	⊦ G ok	$\overline{\mathbf{G}} \vdash \gamma : \mathbf{t}_1 \sim \mathbf{t}_2$
$\overline{G \vdash \langle t \rangle : t \sim t}$	$\overline{G \vdash \textbf{sym} \gamma : t_2} \sim$	$\overline{t_1}$ $\overline{G \vdash \gamma_1}$;;	$\gamma_2: t_1 \sim t_3$	$G \vdash B$	$\overline{\gamma}: B\overline{\mathfrak{t}}_1 \sim B\overline{\mathfrak{t}}_2$
CG-ForAll		CG-Exists		CG-Pro	ЪJ
G, $a \vdash \gamma$	$t_1 \sim t_2$	G, $a \vdash \gamma$:	$t_1 \sim t_2$	G⊢	$\eta: \mathbf{e}_1 \sim \mathbf{e}_2$
$\overline{\mathbf{G}} \vdash \forall a. \gamma : (\forall a)$	$(a.t_1) \sim (\forall a.t_2)$	$\overline{\mathbf{G}} \vdash \exists a.\gamma : (\exists a.\forall$			$]: \lfloor e_1 \rfloor \sim \lfloor e_2 \rfloor$
			CG-InstFor	All	
CG-ProjPac	СК		$G \vdash \gamma_1$:	$(\forall a.t_1) \sim ($	$\forall a.t_2)$
	G ⊢ pack t, e as t ₂ : t ₂	2	G	$\vdash \gamma_2 : t_3 \sim t_3$	4
	$\mathbf{ck} \mathbf{t}, \mathbf{e} \mathbf{as} \mathbf{t}_2 : \lfloor \mathbf{pack} \mathbf{t}, \mathbf{ck} \mathbf{t} \rfloor$		$\overline{G} \vdash \gamma_1 @ \gamma_2$	$: t_1[t_3 / a] $	$\sim t_2[t_4 / a]$
C	G-InstExists				
0.	$G \vdash \gamma_1 : (\exists a.t_1) \sim$	$(\exists a.t_2)$	CG-Nt	'Н	
	$G \vdash \gamma_2 : t_3 \sim$			$\gamma: B\overline{t} \sim B\overline{t}'$	
G	$F \vdash \gamma_1 @ \gamma_2 : t_1[t_3 / a]$		G⊢nt	$\frac{\gamma}{\mathrm{th}_n \gamma : \mathrm{t}_n \sim \mathrm{t}}$	<u>,</u> n
$G \vdash \eta : e_1 \sim e_2$			(Cc	re expression	n coercion typin
$\mathbf{G} + \boldsymbol{\eta} \cdot \mathbf{e}_1 + \mathbf{e}_2$			CH-Step	<i>ire expression</i>	<i>i</i> coercion <i>i</i> ypin
CF	I-Coherence			e:t	
	$\vdash \mathbf{e}: \mathbf{t}_1 \qquad \mathbf{G} \vdash \boldsymbol{\gamma}: \mathbf{t}$	$t_1 \sim t_2$	G ⊢ e' : t	$G \vdash e \longrightarrow$	e′
	$G \vdash e \triangleright \gamma : e \sim (e \triangleright$			$e: e \sim e'$	
⊢ G ok			(Core context	well-formednes
			(wen jormeune.
	0.5			C-TERM	n 0
C-N	C-Ty		(\mathbf{C})	$G \vdash t : ty_{j}$	-
	FG		(G)	$x \notin dom($	
⊢ Ø	ok	⊦ G, <i>a</i> ok		\vdash G, x : t G	ok
$G \vdash e \longrightarrow e'$				(Core opera	ational semantic
			CS-App	Pull	
				$\mathbf{v} = \lambda \mathbf{x}$::t.e ₀
		CS-AppCong		$\gamma_1 = \mathbf{sym}$	$(\mathbf{nth}_0 \gamma)$
CS-Beta		$G \vdash e_1 \longrightarrow e'_1$		$\gamma_2 = \mathbf{n}$	
$\overline{\mathbf{G} \vdash (\lambda x: \mathbf{t}. \mathbf{e}_1) \mathbf{e}_2}$	$\rightarrow e_1[e_2/x]$		$\overline{e_2}$ $\overline{G} \vdash (v$		
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~					
$\begin{array}{c} \text{CS-TAbsCong} \\ \text{G, } a \vdash e \longrightarrow \end{array}$	e' CS-TABS	Pull		CS-TBeta	
$\overline{\mathbf{G}} \vdash \Lambda a.e \longrightarrow A$	$\Lambda a.e'$ $\overline{\mathbf{G}} \vdash \Lambda a.$	$(\mathbf{v} \triangleright \boldsymbol{\gamma}) \longrightarrow (\Lambda a.\mathbf{v})$	$(\gamma) \triangleright \forall a. \gamma$	$\overline{\mathbf{G}} \vdash (\Lambda a.\mathbf{v})$	$t \longrightarrow v[t / a]$
CS-TAppCong	CS-TAppPull		CS-Pack(	Cong	
					,
$G \vdash e \longrightarrow e'$	G⊢v	$\mathbf{v}: \forall a.\mathbf{t}_0$		G ⊦ e —	→ e′

64:38

1814	CS-OpenPack	
1815	$\mathbf{G} \vdash \mathbf{open} \ (\mathbf{pack} \ \mathbf{t}, \mathbf{v} \ \mathbf{as} \ \mathbf{t}_2) \longrightarrow \mathbf{v} \triangleright$	$\langle t_2 \rangle @(sym (projpack t, v as t_2))$
1816 1817	CS-OpenPackCasted	
1818	$\overline{\mathbf{G}} \vdash \mathbf{open} (\mathbf{pack} t, (\mathbf{v} \triangleright \gamma) \mathbf{as} t_2) \longrightarrow (\mathbf{v} \triangleright \gamma)$	$(t_{a}) \otimes (t_{b}) \otimes (sym(projpack t (y > y) as t_{b}))$
1819 1820		) ~ (t2) @ (5) m (projpack i, (* ~ }) us t2))
1821	CS-OpenCong $G \vdash e : t \qquad G \vdash e \longrightarrow e'$	$CS-OPENPULL  v = pack t_1, v_0 as \exists a.t_0$
1822 1823	$\overline{G} \vdash open e \longrightarrow open e' \rhd \langle t \rangle  @(sym \lfloor step e \rfloor)$	$\frac{1}{G \vdash \text{open}(v \triangleright \gamma) \longrightarrow (\text{open} v) \triangleright \gamma @[v \triangleright \gamma]}$
1823		
1825	CS-Let	$\begin{array}{c} \text{CS-CastCong} \\ \text{G} \vdash e \longrightarrow e' \end{array}$
1826 1827	$\overline{\mathbf{G} \vdash \mathbf{let}  x} = \mathbf{e}_1  \mathbf{in}  \mathbf{e}_2 \longrightarrow \mathbf{e}_2[\mathbf{e}_1  /  x]$	$\overline{\mathbf{G}\vdash\mathbf{e}\succ\boldsymbol{\gamma}\longrightarrow\mathbf{e}'\succ\boldsymbol{\gamma}}$
1828 1829	CS-CastTrans	
1830	$\overline{G}\vdash (v\rhd\gamma_1)\rhd\gamma_2$	$\longrightarrow$ v $\triangleright$ ( $\gamma_1$ ;; $\gamma_2$ )
1831		
1832 1833	C.2 Structural properties	
1834	Lemma C.1 (Context regularity).	
1835	(1) If $\mathbf{G} \vdash \mathbf{e} : \mathbf{t}$ , then $\vdash \mathbf{G} \mathbf{ok}$ .	
1836	(2) If $G \vdash t$ : type, then $\vdash G$ ok.	
1837	(3) If $\mathbf{G} \vdash \gamma : \mathbf{t}_1 \sim \mathbf{t}_2$ , then $\vdash \mathbf{G}$ ok.	
1838	(4) If $\mathbf{G} \vdash \eta : \mathbf{e}_1 \sim \mathbf{e}_2$ , then $\vdash \mathbf{G}$ ok.	
1839 1840	PROOF. By straightforward structural induction judgment in the cases of context extension.	a on the typing rule, inverting a rule in the context $\hfill \Box$
1841 1842	Lemma C.2 (Context prefix). $If \vdash G, G'$ or, $t$	hen ⊢ G ok.
1843 1844	PROOF. Straightforward induction on the stru	cture of G'. $\Box$
1844	Lemma C.3 (Weakening in types). If $G \vdash t$ :	<b>type</b> and $\vdash$ G, G' ok, then G, G' $\vdash$ t : <b>type</b> .
1846 1847	<b>PROOF.</b> By straightforward induction on $G \vdash$ transitivity of $\subseteq$ .	t : type. In the case for rule CT-Proj, we use the $\hfill \Box$
1848 1849 1850	Lemma C.4 (Permutation in types). Suppose C then $G' \vdash t : type$ .	$G'$ is a permutation of G and $\vdash$ G' ok. If G $\vdash$ t : type,
1851 1852	PROOF. By straightforward induction on $G \vdash fact that \subseteq ignores permutations.$	t : <b>type</b> . In the case for rule CT-Proj, we use the
1853 1854 1855		es). Suppose G' is a permutation of G. If $\vdash$ G, G'' ok
1855	<b>PROOF.</b> By induction on the structure of G", a	ppealing to Lemma C.4.
1857 1858	Lemma C.6 (Permutation in contexts (1)).	
1859	(1) If $\vdash$ G, x : t, a, G' ok, then $\vdash$ G, a, x : t, G' ok.	
1860	(1) $I_{f} \vdash G, a', a, G'$ ok, then $\vdash G, a, a', G'$ ok.	
1861	Proof.	
1862	Proc. ACM Program. Lang., Vol. 5, No. ICFP, Article 64. Publ	ication date: August 2021.

1863 1864	(1) By Lemma C.2, we know $\vdash$ G, $x : t$ , <i>a</i> ok. Inversion tells us that $G \vdash t :$ type. We then use rule C-TERM to get $\vdash$ G, <i>a</i> , $x : t$ ok. We are then done by Lemma C.5.
1865 1866	(2) By Lemma C.2, we know $\vdash$ G, $a'$ , $a$ ok. We are done by inversion, rule C-Type, and Lemma C.5
1867 1868	Lemma C.7 (Permutation in contexts). If $\vdash$ G ₁ , G ₂ , a, G ₃ ok, then $\vdash$ G ₁ , a, G ₂ , G ₃ ok.
1869 1870	PROOF. By induction on the structure of $G_2$ , appealing to Lemma C.6.
1871 1872	LEMMA C.8 (Strengthening in contexts). If $\vdash$ G, $x : t, G'$ ok and G' contains only type variable bindings. Then $\vdash$ G, G' ok.
1873 1874	PROOF. Straightforward induction on the structure of G'. $\Box$
1875 1876	LEMMA C.9 (STRENGTHENING IN TYPES). Suppose $G, x : t', G' \vdash t :$ type, $x \notin fv(t)$ , and G' contains only type variable bindings. Then $G, G' \vdash t :$ type.
1877 1878 1879 1880 1881 1882	PROOF. By induction on the structure of G, $x : t', G' \vdash t : type$ . <b>Rule</b> CT-VAR: By appeal to Lemma C.8 and rule CT-VAR. <b>Rule</b> CT-BASE: By the induction hypothesis and Lemma C.8. <b>Rule</b> CT-FORALL: By the induction hypothesis. <b>Rule</b> CT-EXISTS: By the induction hypothesis.
1883 1884 1885	<b>Rule</b> CT-PROJ: We use Lemma C.8 to show $\vdash$ G, G' ok We know t = [e], and that we further know that $fv(e) \subseteq dom(G, x : t, G')$ . However, we also have assumed that $x \notin fv(e)$ , and thus $fv(e) \subseteq dom(G, G')$ . We can finish with rule CT-PROJ.
1886 1887	
1888	LEMMA C.10 (PERMUTATION IN TERMS). Suppose G' is a permutation of G and $\vdash$ G' ok. (1) If G $\vdash$ e : t, then G' $\vdash$ e : t.
1889 1890	(1) If $G \vdash \gamma : t_1 \sim t_2$ , then $G' \vdash \gamma : t_1 \sim t_2$ .
1891 1892	(3) If $G \vdash \eta : e_1 \sim e_2$ , then $G' \vdash \eta : e_1 \sim e_2$ . (4) If $G \vdash e \longrightarrow e'$ , then $G' \vdash e \longrightarrow e'$ .
1893 1894 1895	Proof. Straightforward mutual induction on the structure of the assumed typing judgment, using Lemma C.4 in cases that refer to the well-formedness of types. $\hfill \Box$
1896	Lemma C.11 (Weakening in terms). Suppose ⊢ G, G' ok.
1897 1898 1899 1900	(1) If $G \vdash e : t$ , then $G, G' \vdash e : t$ . (2) If $G \vdash \gamma : t_1 \sim t_2$ , then $G, G' \vdash \gamma : t_1 \sim t_2$ . (3) If $G \vdash \eta : e_1 \sim e_2$ , then $G, G' \vdash \eta : e_1 \sim e_2$ . (4) If $G \vdash e \longrightarrow e'$ , then $G, G' \vdash e \longrightarrow e'$ .
1901 1902 1903 1904 1905	PROOF. Straightforward mutual induction on the structure of the assumed judgment, allowing variable renaming in rules CE-ABS, CE-TABS, CE-LET, CG-FORALL, CG-EXISTS, and CS-TABSCONG and using Lemma C.10 in those cases. Cases using the type well-formedness judgment additionally need Lemma C.3. □
1906 1907	Lemma C.12 (Well-formed context types). If $\vdash$ G ok and $x : t \in G$ then $G \vdash t :$ type.
1907	PROOF. By structural induction on the structure of $\vdash$ G ok.
1909 1910	<b>Rule</b> C-NIL: Not possible, by $x : t \in G$ . <b>Rule</b> C-Type: By the induction hypothesis and Lemma C.3.
1911	Proc. ACM Program. Lang., Vol. 5, No. ICFP, Article 64. Publication date: August 2021.

Rule C-TERM: If we have found the binding for *x*, the result comes straight from Lemma C.3.
Otherwise, we use the induction hypothesis and Lemma C.3.

- ¹⁹¹⁵ Lemma C.13 (Expression scoping).
- 1916 (1) If  $G \vdash e : t$ , then  $fv(e) \subseteq dom(G)$ .
- (2) If  $G \vdash \gamma : t_1 \sim t_2$ , then  $fv(\gamma) \subseteq dom(G)$ .
- (3) If  $\mathbf{G} \vdash \eta : \mathbf{e}_1 \sim \mathbf{e}_2$ , then  $fv(\eta) \subseteq dom(\mathbf{G})$ .

PROOF. Straightforward mutual induction on  $G \vdash e : t, G \vdash \gamma : t_1 \sim t_2$ , and  $G \vdash \eta : e_1 \sim e_2$ . We must use Lemma C.12 in the case for rule CE-ABS.

## 1923 C.3 Preservation

- ¹⁹²⁴ Lemma C.14 (Type substitution in types).
- (1) If  $G_1$ ,  $a, G_2 \vdash t_1$ : type and  $G_1 \vdash t_2$ : type, then  $G_1, G_2[t_2 / a] \vdash t_1[t_2 / a]$ : type.
- (2) If  $\vdash$  G₁, a, G₂ ok and G₁  $\vdash$  t₂ : type, then  $\vdash$  G₁, G₂[t₂ / a] ok.
- PROOF. By mutual induction on the structure of the typing judgments.
  - **Rule** CT-VAR: Here, we know  $t_1 = a'$ , and inversion tells us  $\vdash G_1, a, G_2$  ok. The induction hypothesis tells us that  $\vdash G_1, G_2[t_2 / a]$  ok. We now have three cases:
    - $a' \in G_1$ : We must prove  $G_1, G_2[t_2 / a] \vdash a'$ : type. This comes straight from  $\vdash G_1, G_2[t_2 / a]$  ok and  $a' \in G_1$ , by rule CT-VAR.
      - a' = a: We must prove  $G_1, G_2[t_2 / a] \vdash t_2$ : type. We are done by Lemma C.3.
- $a' \in G_2: \text{ We must prove } G_1, G_2[t_2 / a] \vdash a': \text{ type. This comes straight from } \vdash G_1, G_2[t_2 / a] \text{ ok}, and a' \in G_2[t_2 / a], by rule CT-VAR. (Note that substitutions do not affect type variable bindings.)}$

Rule CT-BASE: By the induction hypothesis.

- Rule CT-FORALL: By the induction hypothesis.
- **Rule** CT-EXISTS: In this case,  $t_1 = \exists a'.t_0$ . Inversion tells us  $G_1, a, G_2, a' \vdash t_0$ : type. We now use the induction hypothesis to get  $G_1, G_2[t_2/a], a' \vdash t_0[t_2/a]$ : type and finish with rule CT-EXISTS to get  $G_1, G_2[t_2/a] \vdash \exists a'.t_0[t_2/a]$ : type as desired.
- **Rule** CT-PRoJ: We know  $t_1 = \lfloor e \rfloor$ , and inversion tells us that  $\vdash G_1, a, G_2$  ok and  $fv(e) \subseteq dom(G_1, a, G_2)$ . We must prove  $G_1, G_2[t_2 / a] \vdash \lfloor e[t_2 / a] \rfloor$ : type. The induction hypothesis tells us that  $\vdash G_1, G_2[t_2 / a]$  ok, so (using rule CT-PRoJ) we must prove only that  $fv(e[t_2 / a]) \subseteq dom(G_1, G_2[t_2 / a])$ . This must be true, because *a* cannot be free in  $e[t_2 / a]$  and  $dom(G_2[t_2 / a]) = dom(G_2)$ .
- 1947 **Rule** C-NIL: Impossible.
- **Rule** C-TYPE: We have two cases, depending on whether  $G_2$  is empty. If  $G_2$  is empty, our result is immediate. Otherwise, it comes from the induction hypothesis.
  - **Rule** C-TERM: By the induction hypothesis.
- 1953 LEMMA C.15 (Type substitution).
- 1954 (1) If  $G_1, x : t_2, G_2 \vdash t_1$ : type and  $G_1 \vdash e_2 : t_2$ , then  $G_1, G_2[e_2 / x] \vdash t_1[e_2 / x]$ : type. 1955 (2) If  $\vdash G_1, x : t_2, G_2$  ok and  $G_1 \vdash e_2 : t_2$ , then  $\vdash G_1, G_2[e_2 / x]$  ok.

PROOF. By mutual induction on the typing judgments.

**Rule** CT-VAR: We know that  $t_1 = a$ , and inversion of rule CT-VAR gives us  $\vdash G_1, x : t_2, G_2$  ok and  $a \in G_1, x : t_2, G_2$ . We must prove  $G_1, G_2[e_2 / x] \vdash a :$  type. The induction hypothesis

1914

1922

1930

1931

1932

1933

1951

1952

1960

gives us that  $\vdash G_1, G_2[e_2 / x]$  ok. And, noting that substitutions do not affect type variable 1961 bindings, we must have  $a \in G_1, G_2[e_2 / x]$ . Thus we are done by rule CT-VAR. 1962 Rule CT-BASE: By the induction hypothesis. 1963 Rule CT-FORALL: By the induction hypothesis. 1964 Rule CT-EXISTS: By the induction hypothesis. 1965 **Rule** CT-Proj: We know that  $t_1 = \lfloor e \rfloor$ ; we must prove  $G_1, G_2[e_2/x] \vdash \lfloor e \rfloor [e_2/x]$ : type. 1966 We know How 1967  $\vdash$  G₁, *x* : t₂, G₂ **ok** inversion of rule CT-PROJ 1968  $fv(e) \subseteq dom(G_1, x : t_2, G_2)$ inversion of rule CT-Proj 1969  $\vdash$  G₁, G₂[e₂ / x] ok induction hypothesis 1970  $fv(e[e_2 / x]) \subseteq fv(e) \cup fv(e_2) \setminus \{x\}$ def'n of substitution 1971  $fv(\mathbf{e}[\mathbf{e}_2 / \mathbf{x}]) \subseteq dom(\mathbf{G}_1, \mathbf{G}_2[\mathbf{e}_2 / \mathbf{x}])$ rules of  $\subseteq$ 1972 1973  $G_1, G_2[e_2 / x] \vdash \lfloor e \rfloor [e_2 / x] : type$ rule CT-Proj 1974 **Rule** C-NIL: Impossible, as the starting context is not empty (it has a binding for *x*). 1975 Rule C-TYPE: By the induction hypothesis, noting that the substitution in contexts will not 1976 affect a type variable binding. (Type variables *a* and term variables *x* are distinct.) 1977 **Rule** C-TERM: We have two cases: either  $G_2$  is empty or not. If it is empty, then we are done by 1978 Lemma C.1. If it is not empty, then we know that the substitution does not affect the name of 1979 the last variable in the context, and we are done by the (first) induction hypothesis. 1980 1981 1982 LEMMA C.16 (SUBSTITUTION IN VALUES). If v is a value, then v[e | x] is also a value. 1983 PROOF. Straightforward induction on the definition of values. 1984 1985 LEMMA C.17 (SUBSTITUTION). Suppose  $G_1 \vdash e_2 : t_2$ . 1986 (1) If  $G_1, x : t_2, G_2 \vdash e_1 : t_1$ , then  $G_1, G_2[e_2 / x] \vdash e_1[e_2 / x] : t_1[e_2 / x]$ . 1987 (2) If  $G_1, x : t_2, G_2 \vdash \gamma : t_0 \sim t_1$ , then  $G_1, G_2[e_2 / x] \vdash \gamma[e_2 / x] : t_0[e_2 / x] \sim t_1[e_2 / x]$ . 1988 (3) If  $G_1, x : t_2, G_2 \vdash \eta : e_0 \sim e_1$ , then  $G_1, G_2[e_2 / x] \vdash \eta[e_2 / x] : e_0[e_2 / x] \sim e_1[e_2 / x]$ . 1989 (4) If  $G_1, x: t_2, G_2 \vdash e_1 \longrightarrow e'_1$ , then  $G_1, G_2[e_2/x] \vdash e_1[e_2/x] \longrightarrow e'_1[e_2/x]$ . 1990 **PROOF.** By mutual induction on the structure of  $G_1$ ,  $x : t_2$ ,  $G_2 \vdash e_1 : t_1$ ,  $G_1$ ,  $x : t_2$ ,  $G_2 \vdash \gamma : t_0 \sim t_1$ , 1991 and  $G_1, x : t_2, G_2 \vdash \eta : e_0 \sim e_1$ . 1992 **Rule** CE-VAR: Here,  $e_1 = x'$  for some x'. We have three cases: 1993  $x': t_1 \in G_1$ : By Lemma C.1, we know that  $x \notin dom(G_1)$ . Thus,  $x \neq x'$ . Thus,  $e_1[e_2/x] = e_1(e_1)$ 1994  $e_1 = x'$ . We now must show that  $t_1$  does not mention *x*. This comes from the fact that  $t_1$ 1995 is well-formed within G₁ (Lemma C.12) and thus that  $f_{v}(t_1) \subseteq dom(G_1)$ , excluding x. We 1996 have now established that  $t_1[e_2/x] = t_1$ . Our final goal is thus  $G_1, G_2[e_2/x] \vdash x' : t_1$ ; we 1997 know  $x' : t_1 \in G_1$ . To use rule CE-VAR, we must only show  $\vdash G_1, G_2[e_2/x]$  ok. This comes 1998 straight from Lemma C.15, and we are done with this case. 1999 x' = x: Using Lemma C.15 to get  $\vdash$  G₁, G₂[e₂ / x] ok, we are done by Lemma C.11. 2000  $x': t_1 \in G_2$ : We know  $x \neq x'$  by the well-formedness of the context. We must show 2001  $G_1, G_2[e_2 / x] \vdash x' : t_1[e_2 / x]$ . Since  $x' : t_1 \in G_2$ , then it must be that  $x' : t_1[e_2 / x] \in G_2$ . 2002  $G_2[e_2 / x]$ . We are thus done by rule CE-VAR and Lemma C.15. 2003 **Rule** CE-INT: Direct from Lemma C.15, noting that the substitutions in the subject and object 2004 have no effect. 2005 **Rule** CE-ABS: Here,  $e_1 = \lambda x': t_3.e_3$  for some x',  $t_3$ , and  $e_3$ . We also have  $t_1 = t_3 \rightarrow t_4$  for 2006 some  $t_4$  such that  $G_1, x : t_1, G_2, x' : t_3 \vdash e_3 : t_4$ . The induction hypothesis tells us that 2007  $G_1, G_2[e_2/x], x': t_3[e_2/x] \vdash e_3[e_2/x]: t_4[e_2/x]$ . This is exactly what we need to use 2008 2009 Proc. ACM Program. Lang., Vol. 5, No. ICFP, Article 64. Publication date: August 2021.

rule CE-ABS, and we are thus done (noting that it must be that  $fv(e_2)$  does not include x', as 2010 x' is locally bound). 2011 2012 Rule CE-APP: By the induction hypothesis. Rule CE-TABS: By the induction hypothesis. 2013 Rule CE-TAPP: By the induction hypothesis and Lemma C.15. 2014 **Rule** CE-PACK: Here,  $e_1 = pack$  t,  $e as \exists a.t'$ , where  $t_1 = \exists a.t'$ . We must show  $G_1, G_2[e_2/x] \vdash$ 2015 pack  $t[e_2/x]$ ,  $e[e_2/x]$  as  $\exists a.t'[e_2/x]$  :  $\exists a.t'[e_2/x]$ . Lemma C.15 gives us the first two 2016 premises of rule CE-PACK. We must show  $G_1, G_2[e_2/x] + e[e_2/x] : t'[e_2/x][t[e_2/x]/a]$ . 2017 By the algebra of substitutions, the object of this judgment equals  $t'[t / a][e_2 / x]$ . By inversion 2018 on our original assumption, we know  $G_1, x : t_2, G_2 \vdash e : t'[t/a]$ . We are thus done by the 2019 induction hypothesis. 2020 **Rule** CE-OPEN: Here,  $e_1 = open e$ , where  $G_1, x : t_2, G_2 \vdash e : \exists a.t and t_1 = t[\lfloor e \rfloor / a]$ . We must 2021 show  $G_1, G_2[e_2 / x] \vdash open e[e_2 / x] : t[[e] / a][e_2 / x]$ . The object of this judgment equals 2022  $t[e_2/x][e_1[e_2/x]/a]$ . To use rule CE-OPEN, we must show  $G_1, G_2[e_2/x] \vdash e[e_2/x]$ : 2023  $\exists a.t[e_2 / x]$ . This comes directly from the induction hypothesis, and so we are done with 2024 2025 this case. Rule CE-LET: Similar to the case for rule CE-ABS. 2026 2027 Rule CE-CAST: By the induction hypothesis. Rule CG-REFL: By Lemma C.15. 2028 **Rule** CG-SYM: By the induction hypothesis. 2029 **Rule** CG-TRANS: By the induction hypothesis. 2030 **Rule** CG-BASE: By the induction hypothesis and Lemma C.15. 2031 2032 **Rule** CG-FORALL: By the induction hypothesis. **Rule** CG-EXISTS: By the induction hypothesis. 2033 **Rule** CG-Proj: By the induction hypothesis. 2034 **Rule** CG-ProjPack: By the induction hypothesis. 2035 **Rule** CG-INSTFORALL: By the induction hypothesis, noting that the substitutions commute, as 2036 2037 their domains are distinct. **Rule** CG-INSTEXISTS: By the induction hypothesis, noting that the substitutions commute, as 2038 their domains are distinct. 2039 **Rule** CG-NTH: By the induction hypothesis. 2040 **Rule** CH-COHERENCE: By the induction hypothesis. 2041 2042 **Rule** CH-STEP: By the induction hypothesis. **Rule** CS-BETA: We know  $e_1 = (\lambda x_0: t.e_3) e_4$  and  $e'_1 = e_3[e_4 / x_0]$ . We must show  $G_1, G_2[e_2 / x] \vdash$ 2043  $(\lambda x_0:t[e_2/x].e_3[e_2/x]) e_4[e_2/x] \longrightarrow e_3[e_4/x_0][e_2/x].$  Rule CS-BETA tells us  $G_1, G_2[e_2/x] \vdash e_3[e_2/x].e_3[e_2/x]$ 2044  $(\lambda x_0:t[e_2/x], e_3[e_2/x]) e_4[e_2/x] \longrightarrow e_3[e_2/x][e_4[e_2/x]/x_0]$ . A little algebra on substitu-2045 tions (and the fact that  $x \neq x_0$ , renaming if necessary) shows that these judgments are the 2046 2047 same. 2048 **Rule** CS-AppCong: By the induction hypothesis. **Rule** CS-AppPull: By the induction hypothesis. 2049 **Rule** CS-TABSCONG: By the induction hypothesis. 2050 Rule CS-TABSPULL: By Lemma C.16. 2051 **Rule** CS-TBETA: Similar to the case for rule CS-BETA, with an appeal to Lemma C.16. 2052 **Rule** CS-TAPPCONG: By the induction hypothesis. 2053 **Rule** CS-TAPPPULL: By the induction hypothesis and Lemma C.16. 2054 Rule CS-PACKCONG: By the induction hypothesis. 2055 Rule CS-OPENPACK: By Lemma C.16. 2056 Rule CS-OPENPACKCASTED: By Lemma C.16. 2057

²⁰⁵⁸ 

Proc. ACM Program. Lang., Vol. 5, No. ICFP, Article 64. Publication date: August 2021.

2059	Rule CS-OPENCONG: By the induction hypothesis.
2060	<b>Rule</b> CS-OPENPULL: By the induction hypothesis, with an appeal to Lemma C.16.
2061	Rule CS-LET: Similar to the case for rule CS-BETA.
2062	<b>Rule</b> CS-CASTCONG: By the induction hypothesis.
2063	<b>Rule</b> CS-CASTTRANS: By the induction hypothesis, with an appeal to Lemma C.16.
2064	
2065	
2066	Lemma C.18 (Type substitution in terms). Suppose $G_1 \vdash t_2$ : type.
2067	(1) If $G_1$ , $a, G_2 \vdash e_1 : t_1$ , then $G_1, G_2[t_2 / a] \vdash e_1[t_2 / a] : t_1[t_2 / a]$ .
2068	(2) If $G_1$ , $a$ , $G_2 \vdash \gamma_1 : t_0 \sim t_1$ , then $G_1$ , $G_2[t_2 / a] \vdash \gamma_1[t_2 / a] : t_0[t_2 / a] \sim t_1[t_2 / a]$ .
2069	(3) If $G_1$ , $a$ , $G_2 \vdash \eta_1 : e_0 \sim e_1$ , then $G_1$ , $G_2[t_2 / a] \vdash \eta_1[t_2 / a] : e_0[t_2 / a] \sim e_1[t_2 / a]$ .
2070	(4) If $G_1$ , $a, G_2 \vdash e \longrightarrow e'$ , then $G_1$ , $G_2[t_2 / a] \vdash e[t_2 / a] \longrightarrow e'[t_2 / a]$ .
2071	
2072	PROOF. By mutual induction on the structure of $G_1$ , $a$ , $G_2 \vdash e_1 : t_1$ , $G_1$ , $a$ , $G_2 \vdash \gamma_1 : t_0 \sim t_1$ , and
2072	$\mathbf{G}_1, \mathbf{a}, \mathbf{G}_2 \vdash \eta_1 : \mathbf{e}_0 \sim \mathbf{e}_1.$
	<b>Rule</b> CE-VAR: Here, $e_1 = x$ for some x. We have two cases:
2074	$x : t_1 \in G_1$ : Similar to the reasoning in this case in the proof of Lemma C.17, but invoking
2075	Lemma C.14.
2076	$x : t_1 \in G_2$ : Similar to the reasoning in this case in the proof of Lemma C.17, but invoking
2077	Lemma C.14.
2078	Rule CE-INT: By Lemma C.14.
2079	<b>Rule</b> CE-ABS: By the induction hypothesis.
2080	<b>Rule</b> CE-APP: By the induction hypothesis.
2081	<b>Rule</b> CE-TABS: By the induction hypothesis.
2082	<b>Rule</b> CE-TAPP: By the induction hypothesis and Lemma C.14.
2083	Rule CE-PACK: Similar to this case in the proof of Lemma C.17, using Lemma C.14.
2084	<b>Rule</b> CE-OPEN: Similar to this case in the proof of Lemma C.17.
2085	<b>Rule</b> CE-LET: Similar to this case in the proof of Lemma C.17.
2086	<b>Rule</b> CE-CAST: By the induction hypothesis.
2087	Rule CG-Refl: By Lemma C.14.
2088	<b>Rule</b> CG-SYM: By the induction hypothesis.
2089	<b>Rule</b> CG-Trans: By the induction hypothesis.
2090	<b>Rule</b> CG-BASE: By the induction hypothesis and Lemma C.14.
2091	<b>Rule</b> CG-ForAll: By the induction hypothesis.
2092	<b>Rule</b> CG-EXISTS: By the induction hypothesis.
2093	<b>Rule</b> CG-Proj: By the induction hypothesis.
2094	<b>Rule</b> CG-ProjPack: By the induction hypothesis.
2095	<b>Rule</b> CG-INSTFORALL: By the induction hypothesis, noting that the substitutions commute as
2096	their domains are distinct (renaming the local bound variable, if necessary).
2097	<b>Rule</b> CG-INSTEXISTS: By the induction hypothesis, noting that the substitutions commute as
2098	their domains are distinct (renaming the local bound variable, if necessary).
2099	<b>Rule</b> CG-NTH: By the induction hypothesis.
2100	<b>Rule</b> CH-Coherence: By the induction hypothesis.
2101	<b>Rule</b> CH-STEP: By the induction hypothesis.
2102	<b>Cases for</b> $G_1$ , $a$ , $G_2 \vdash e \longrightarrow e'$ : Similar to these cases in the proof of Lemma C.17.
2103	-
2104	
2105	Lemma C.19 (Object regularity).
2106	(1) If $G \vdash e : t$ , then $G \vdash t : type$ .
2107	

Richard A. Eisenberg, Guillaume Duboc, Stephanie Weirich, and Daniel Lee

2108	(2) If $G \vdash \gamma : t_1 \sim t_2$ , then G	$\vdash$ t ₁ : type and G $\vdash$ t ₂ : type.
2109		ere exist $t_1$ and $t_2$ such that $G \vdash e_1 : t_1$ and $G \vdash e_2 : t_2$ .
2110		
2111	PROOF. By mutual structura	l induction on the typing judgments. Note that we know $\vdash$ G ok by
2112	Lemma C.1.	
2113		
2114	Rule CE-VAR: By Lemma	
2115	Rule CE-INT: Trivial, by r	
2116		now $t = t_1 \rightarrow t_2$ . We know $\vdash$ G, $x : t_1$ ok by Lemma C.1. Thus, by
2117		$\vdash$ t ₁ : <b>type</b> . The induction hypothesis gives us G, $x : t_1 \vdash t_2 :$ <b>type</b> ,
2118		$x \notin fv(t_2)$ . We can use Lemma C.9 to get $G \vdash t_2$ : <b>type</b> , and we are
2119	done by rule CT-BASE.	
2120		ction hypothesis, inverting rule CT-BASE.
2121	-	uction hypothesis and rule CT-ForAlL.
2122		know $e = e_1 t_2$ , where $t = t_1[t_2 / a]$ and $G \vdash e_1 : \forall a.t_1$ and
2123		how $G \vdash t_1[t_2 / a]$ : <b>type</b> ; we are thus done by Lemma C.14.
2124	Rule CE-Pack: By inversion	
2125		$e = open e_0$ , and (by inversion) $G \vdash e_0 : \exists a.t_0$ . We must prove
2126		The induction hypothesis tells us that $G \vdash \exists a.t_0 : type$ . Inversion
2127		tells us G, $a \vdash t_0$ : type. To use Lemma C.14, we must now show
2128	• •	rule CT-PROJ, we must now show the following:
2129	$\vdash$ G ok: This is from Lem	
2130	$fv(e_0) \subseteq dom(G)$ : This is	
2131		$\vdash \lfloor e_0 \rfloor$ : type and then Lemma C.14 gives us $G \vdash t_0 \lfloor \lfloor e_0 \rfloor / a]$ : type
2132	as desired.	tion how the size of Lemma C 15
2133	-	ction hypothesis and Lemma C.15.
2134	Rule CE-CAST: By the ind	
2135	Rule CG-REFL: By inversion	
2136	<b>Rule</b> CG-SYM: By the indu	
2137	<b>Rule</b> CG-TRANS: By the in	uction hypothesis and rule CT-BASE.
2138	-	nduction hypothesis and rule CT-ForAll.
2139		iduction hypothesis and rule CT-Exists.
2140	-	uction hypothesis, Lemma C.13, and rule CT-Proj.
2141		$\gamma = \text{projpack } t_3, e \text{ as } t_4, \text{ and we must show } G \vdash [\text{pack } t_3, e \text{ as } t_4]:$
2142 2143		Inversion on the typing judgment gives us $G \vdash pack t_3, e as t_4 : t_4$ .
2145		ule CE-PACK. We can thus invert again to get $G \vdash t_3 :$ type. We use
2144	Lemma C.13 and we are	
2145		this case, we know $\gamma = \gamma_1 @ \gamma_2$ , with inversion giving us G +
2140		and $G \vdash \gamma_2$ : $t_5 \sim t_6$ . We must show $G \vdash t_3[t_5/a]$ : type and
2147		is focus on the first of these.
2140	$c + t_4[t_0 / u] + type.$ Let	
2149	We know	How
2150	$G \vdash \forall a.t_3 : type$	induction hypothesis
2152	G, $a \vdash t_3$ : type	inversion of rule CT-ForAll
2152	$G \vdash t_5 : type$	induction hypothesis
2155	G, $a \vdash t_3[t_5 / a]$ : type	Lemma C.14
2151	The derivation for $G \vdash t_{A}$	
2156		

64:44

Proc. ACM Program. Lang., Vol. 5, No. ICFP, Article 64. Publication date: August 2021.

2205

64:45

 $\gamma_1$ :  $(\exists a.t_3) \sim (\exists a.t_4)$  and  $G \vdash \gamma_2$ :  $t_5 \sim t_6$ . We must show  $G \vdash t_3[t_5/a]$ : type and 2158  $G \vdash t_4[t_6 / a]$ : type. Let's focus on the first of these. 2159 2160 We know How 2161  $\overline{G} \vdash \exists a.t_3 : type$ induction hypothesis 2162 inversion of rule CT-Exists  $G, a \vdash t_3 : type$ 2163  $G \vdash t_5 : type$ induction hypothesis 2164  $G \vdash t_3[t_5 / a]$  : type | Lemma C.14 2165 The derivation for  $G \vdash t_4[t_6 / a]$  : type is similar. 2166 Rule CG-NTH: By the induction hypothesis, followed by inverting rule CT-BASE. 2167 **Rule** CH-COHERENCE: By inversion, using rule CE-CAST. 2168 **Rule** CH-STEP: By inversion. 2169 2170 2171 2172 2173 2174 2175 2176 THEOREM C.20 (PRESERVATION). If  $G \vdash e : t$  and  $G \vdash e \longrightarrow e'$ , then  $G \vdash e' : t$ . 2177 2178 2179 **PROOF.** By induction on the structure of  $G \vdash e \longrightarrow e'$ . 2180 2181 **Rule** CS-BETA: We have  $e = (\lambda x:t_1.e_1)e_2$  and  $e' = e_1[e_2/x]$ , and we know  $G \vdash \lambda x:t_1.e_1$ : 2182  $t_1 \rightarrow t_2$  (with our original type t equalling  $t_2)$  and  $G \vdash e_2\,:\,t_1.$  The former must be by 2183 2184 rule CE-ABS, and we can thus conclude G,  $x: t_1 \vdash e_1: t_2$  and  $x \notin fv(t_2)$ . Lemma C.17 tells us  $G \vdash e_1[e_2/x] : t_2[e_2/x]$ . But since  $x \notin fv(t_2)$ , this reduces to  $G \vdash e_1[e_2/x] : t_2$ , and we are 2185 done with this case. 2186 **Rule** CS-AppCong: By the induction hypothesis. 2187 **Rule** CS-AppPull: In this case, we know  $e = (v \triangleright \gamma) e_2$ , where  $v = \lambda x : t_0 \cdot e_0$ . 2188 We know How 2189  $t = t_2$ inversion on rule CE-APP 2190  $G \vdash (v \triangleright \gamma) : t_1 \rightarrow t_2$ inversion on rule CE-APP 2191 inversion on rule CE-APP  $G \vdash e_2 : t_1$ 2192 inversion on rule CE-CAST  $G \vdash v : t_3$ 2193  $t_3 = t_4 \rightarrow t_5$ inversion on rule CE-ABS (using v 2194 = 2195  $\lambda x:t_0.e_0$  $G \vdash \gamma : (t_4 \rightarrow t_5) \sim (t_1 \rightarrow t_2)$ inversion on rule CE-CAST 2196  $G \vdash \mathbf{nth}_0 \gamma : t_4 \sim t_1$ rule CG-Nтн 2197 rule CG-Sym  $G \vdash sym(nth_0 \gamma) : t_1 \sim t_4$ 2198 rule CE-CAST  $G \vdash e_2 \triangleright sym(nth_0 \gamma) : t_4$ 2199 rule CE-APP  $G \vdash v (e_2 \triangleright sym (nth_0 \gamma)) : t_5$ 2200  $G \vdash \mathbf{nth}_1 \gamma : t_5 \sim t_2$ rule CG-Nтн 2201  $G \vdash (v (e_2 \triangleright sym (nth_0 \gamma))) \triangleright nth_1 \gamma : t_2 \mid$ rule CE-CAST 2202 2203 Rule CS-TABSCONG: By the induction hypothesis. 2204

	How assumption
	inversion of rule CE-TABS
· · · · · ·	inversion of rule CE-TABS
-	inversion of rule CE-CAST
, 1	inversion of rule CE-CAST
	rule CG-ForAll
	rule CE-TABS
-	rule CE-CAST
	$(\Lambda a.v_1) t_2$ and $e' = v_1[t_2 / a]$ . We know $G \vdash \Lambda a.v_1 : \forall a.$
	s $t_1[t_2/a]$ ). Inversion on rule CE-TABS gives us G, $a \vdash v_1$ :
	get $G \vdash v_1[t_2 / a]$ : $t_1[t_2 / a]$ as desired.
<b>Rule</b> CS-TAPPCONG: By the induc	
	= $(\mathbf{v} \succ \gamma) \mathbf{t}_0$ where $\mathbf{G} \vdash \mathbf{v} : \forall a.\mathbf{t}_2$ , and we must prov
$G \vdash v t_0 \triangleright (\gamma @\langle t_0 \rangle) : t.$	$= (V \lor Y) t_0$ where $G \vDash V$ . $V a.t_2$ , and we must pro-
We know	How
$\frac{We know}{G \vdash (v \triangleright \gamma) t_0 : t}$	assumption
$G \vdash v \triangleright \gamma : \forall a.t_1$	inversion of rule CE-TAPP
-	inversion of rule CE-TAPP
$G \vdash t_0 : type$	inversion of rule CE-TAPP
$\mathbf{t} = \mathbf{t}_1[\mathbf{t}_0 / a]$	
$\mathbf{G} \vdash \boldsymbol{\gamma} : (\forall a.\mathbf{t}_2) \sim (\forall a.\mathbf{t}_1)$	inversion of rule CE-CAST rule CG-REFL
$G \vdash \langle t_0 \rangle : t_0 \sim t_0$	
$G \vdash \gamma @\langle t_0 \rangle : t_2[t_0 / a] \sim t_1[t_0 / a]$	/ a] rule CG-INSTFORALL rule CE-TAPP
$ \begin{array}{l} \mathbf{G} \vdash \mathbf{v}  \mathbf{t}_0 : \mathbf{t}_2[\mathbf{t}_0  /  a] \\ \mathbf{G} \vdash \mathbf{v}  \mathbf{t}_0 \triangleright (\gamma  @\langle \mathbf{t}_0 \rangle) : \mathbf{t}_1[\mathbf{t}_0  /  a] \end{array} $	rule CE-CAST
Rule CS-PACKCONG: By the induc	tion hypothesis.

We know	How
$G \vdash \mathbf{open} (\mathbf{pack} t_1, \mathbf{v}_0 \mathbf{as} t_0) : t$	assumption
$\mathbf{G} \vdash \mathbf{pack} \mathbf{t}_1, \mathbf{v}_0 \mathbf{as} \mathbf{t}_0 : \exists a. \mathbf{t}_2$	inversion
	of
	rule CE-
	Open
$\mathbf{t} = \mathbf{t}_2[[\mathbf{pack} \mathbf{t}_1, \mathbf{v}_0 \mathbf{as} \mathbf{t}_0] / a]$	inversion
	of
	rule CE-
	Open
$\mathbf{G} \vdash \mathbf{v}_0 : \mathbf{t}_2[\mathbf{t}_1 / a]$	inversion
	of
	rule CE-
	Раск
$\mathbf{t}_0 = \exists a.\mathbf{t}_2$	inversion
$c_0 = \omega c_2$	of
	rule CE-
	Раск
$G \vdash t_0 : type$	inversion
G F t ₀ . type	of
	rule CE-
	Раск
$\mathbf{G} \vdash \langle \mathbf{t}_0 \rangle : (\exists a.\mathbf{t}_2) \sim (\exists a.\mathbf{t}_2)$	rule CG-
$G \vdash (\iota_0 / . ( \Box u.\iota_2 ) \sim ( \Box u.\iota_2 )$	
C main about a saturable a saturable	REFL
$G \vdash \textbf{projpack} \ t_1, v_0 \ \textbf{as} \ t_0 : \lfloor \textbf{pack} \ t_1, v_0 \ \textbf{as} \ t_0 \rfloor \sim t_1$	rule CG-
	ProjPack
$G \vdash \textbf{sym} \left( \textbf{projpack} \ t_1, v_0 \ \textbf{as} \ t_0 \right) : t_1 \sim \left\lfloor \textbf{pack} \ t_1, v_0 \ \textbf{as} \ t_0 \right\rfloor$	rule CG-
	Sym
$G \vdash \langle t_0 \rangle @(sym(projpack t_1, v_0 as t_0)) : t_2[t_1 / a] \sim t_2[\lfloor pack t_1, v_0 as t_0] / $	
	INSTEXIST
$G \vdash v_0 \triangleright \langle t_0 \rangle @(sym(projpack t_1, v_0 as t_0)) : t_2[\lfloor pack t_1, v_0 as t_0 \rfloor / a]$	rule CE-
	Cast
We thus see that the reduct has the same type as the redex, and we are dor	
Rule CS-OPENPACKCASTED: Similar to the previous case; note that we need rul	
distinct from rule CS-OPENPACK only to support determinism of reduction	
could be subsumed by a version of the rule that packed an expression e ins	
<b>Rule</b> CS-OPENCONG: We must have $e = open e_0$ . Inverting rule CE-OPEN in t	
$G \vdash \mathbf{open} e_0 : t \text{ tells us } G \vdash e_0 : \exists a.t_2 \text{ and } t = t_2[\lfloor e_0 \rfloor / a]. \text{ Given } G \vdash e_0 \longrightarrow$	$e'_0$ , we must not
show $G \vdash \operatorname{open} e'_0 \rhd \langle \exists a.t_2 \rangle @(\operatorname{sym} \lfloor \operatorname{step} e \rfloor) : t_2[\lfloor e_0 \rfloor / a].$	

2304	We know					How
2304	$G \vdash e'_0 : \exists a.t_2$					induction hypothesis
2305	$G \vdash step e_0 : e_0 \sim e'_0$					rule CH-STEP
	$G \vdash [step e_0] : [e_0] \sim [e'_0]$					rule CG-Proj
2307	G ⊢ sym [step		0			rule CG-Sym
2308			C ⁰ ]			Lemma C.19
2309	$G \vdash \exists a.t_2 : ty$		(=	lat)		
2310	$G \vdash \langle \exists a.t_2 \rangle : \langle a.t_2 \rangle = \langle \exists a.t_2 \rangle = \langle a.t_2 $				+ [] - ] / -]	rule CG-REFL
2311				$\mathbf{e}_0 \rfloor) : \mathbf{t}_2[\lfloor \mathbf{e}'_0 \rfloor / a] \sim$	$t_2[[e_0] / a]$	rule CG-INSTEXISTS
2312	$G \vdash open e'_0 : f$			I. I. I. I.		rule CE-Open
2313				$sym  \lfloor step  e_0 \rfloor) : t_2 [\lfloor$	$[e_0] / a]$	rule CE-Cast
2314	We are done wi					
2315 <b>R</b>		LL: We	have	$e = open(v \triangleright \gamma), v$		$\mathbf{ack} \mathbf{t}_0, \mathbf{v}_0 \mathbf{as} \dashv a.\mathbf{t}_1.$
2316	We know				How	
2317	G ⊢ <b>open</b> (v ⊳	γ) : t			assumption	1
2318	$G \vdash v \triangleright \gamma : \exists a$	$\iota.t_2$			inversion o	of rule CE-Open
2319	$t = t_2[[v \triangleright \gamma]]$	/ a]			inversion o	of rule CE-Open
2320	$G \vdash v : t_3$				inversion o	of rule CE-CAST
2321	$\mathbf{t}_3 = \exists a.\mathbf{t}_1$				inversion o	of rule CE-Pack
2322	$G \vdash \gamma : (\exists a.t_1)$	)~(∃	$a.t_2)$		inversion o	of rule CE-CAST
2323	$G \vdash v \triangleright \gamma : v \sim$				use of rule	CH-Coherence
2324	$G \vdash [v \triangleright \gamma] : [$	5	$v \triangleright \gamma$		rule CG-Proj	
2325			-	$[i] \sim t_2[\lfloor v \triangleright \gamma \rfloor / a]$	rule CG-INSTEXISTS	
2326	G ⊢ open v : t ₁				rule CE-OF	PEN
2327				$t_2[[v \triangleright \gamma] / a]$	rule CE-CA	
			• -			
2329	Cule CS-LET: We We know	a nave e	e = 16 	How $x = e_1 \ln e_2$ .		
2330	$G \vdash \text{let } x = e_1$	in a st				
2331	$G \vdash e_1 : t_1$	$me_2 \cdot t$	·	assumption inversion of rule C	FIRE	
2332		+		inversion of rule C		
2333	$G, x: t_1 \vdash e_2:$	ι2		inversion of rule C		
2334	$\mathbf{t} = \mathbf{t}_2[\mathbf{e}_1 / \mathbf{x}]$	. <b>4</b> [a	/]		E-LEI	
2335	$\mathbf{G} \vdash \mathbf{e}_2[\mathbf{e}_1 / x]$	$: \iota_2[e_1$	/ x]	Lemma C.17		
2336 R	Rule CS-CASTCO	NG: We	e have	$e e = e_0 \triangleright \gamma$ , where	$G \vdash e_0 \longrightarrow e_0$	$e'_0$ . We must show $G \vdash e'_0 \triangleright \gamma : t$ .
2337	We know	How				
2338	$G \vdash e_0 : t_0$	inver	sion c	of rule CE-CAST		
2339	$G \vdash \gamma : t_0 \sim t$	inver	sion c	of rule CE-CAST		
2340	$G \vdash e'_0 : t_0$	induc	tion l	nypothesis		
2340	$G \vdash e'_0 \triangleright \gamma : t$					
	0				and we mu	st prove $G \vdash v \triangleright (\gamma_1 ;; \gamma_2) : t$ .
2342	We know	AINS. VV	Ноч		, and we mu	st prove $G \vdash V \vdash (\gamma_1, \gamma_2)$ . t.
2344	$\frac{\mathbf{G} \vdash \mathbf{v} \triangleright \boldsymbol{\gamma}_1 : \mathbf{t}_1}{\mathbf{G} \vdash \mathbf{v} \triangleright \boldsymbol{\gamma}_1 : \mathbf{t}_1}$			rsion of rule CE-CA	ST	
2345	$G \vdash \gamma_2 : t_1 \sim t$		inversion of rule CE-CAST			
2346	$G \vdash v : t_2$			rsion of rule CE-CA		
2347	$G \vdash \gamma_1 : t_2 \sim t_1$		inversion of rule CE-CAST (again)			
2348	$G \vdash \gamma_1 ;; \gamma_2 : t_2$ $G \vdash \gamma_1 ;; \gamma_2 : t_2$				.51	
2349	$G \vdash \gamma_1 ,, \gamma_2 : \iota_2$ $G \vdash v \triangleright (\gamma_1 ;; \gamma_2)$		rule CG-Trans rule CE-Cast			
2349	$\mathbf{O} \vdash \mathbf{V} \vdash \{\mathbf{y}_1; \}$	r2) • t	iule	CL-CA31		
2351						
2352						

## 2353 C.4 Progress

²³⁵⁴ Definition C.21 (Rewrite relation). Define rewrite relations on types  $t_1 \Rightarrow t_2$  and terms  $e_1 \Rightarrow e_2$ ²³⁵⁵ with the rules below.

2402	Lemma C.26 (Substitution in the transitive rewrite relation).	
2403	(1) If $t_1 \Rightarrow^* t_2$ , then $t_1[e_3 / x] \Rightarrow^* t_2[e_3 / x]$ .	
2404	(2) If $\mathbf{e}_1 \Rightarrow^* \mathbf{e}_2$ , then $\mathbf{e}_1[\mathbf{e}_3 / x] \Rightarrow^* \mathbf{e}_2[\mathbf{e}_3 / x]$ .	
2405	PROOF. By induction on the length of the reduction.	
2406	LEMMA C.27 (LIFTING IN REWRITE RELATION). Assume $t_1 \Rightarrow t_2$ .	_
2407	(1) For every $t_3$ , $t_3[t_1/a] \Rightarrow t_3[t_2/a]$ .	
2408	(1) For every $\mathbf{g}_3, \mathbf{g}_3[\mathbf{t}_1 / \mathbf{a}] \Rightarrow \mathbf{g}_3[\mathbf{t}_2 / \mathbf{a}].$ (2) For every $\mathbf{g}_3, \mathbf{g}_3[\mathbf{t}_1 / \mathbf{a}] \Rightarrow \mathbf{g}_3[\mathbf{t}_2 / \mathbf{a}].$	
2409 2410	$(2)  10i  ever  y  (3),  (3)  (1 \mid i \mid j \mid j \mid i \mid j \mid j \mid i \mid j \mid j \mid i \mid j \mid j$	
2410	<b>PROOF.</b> By mutual induction on the structure of $t_3$ and $e_3$ .	
2412	$t_3 = a'$ : We have two cases:	
2413	a' = a: We are done by assumption.	
2414	$a' \neq a$ : We are done by rule RT-REFL.	
2415	$t_3 = B\bar{t}$ : By the induction hypothesis and rule RT-BASE.	
2416	$t_3 = \forall a'.t_4$ : By the induction hypothesis and rule RT-FORALL.	
2417	$t_3 = \exists a'.t_4$ : By the induction hypothesis and rule RT-EXISTS.	
2418	$t_3 = \lfloor e \rfloor$ : By the induction hypothesis and rule RT-Proj.	
2419	$e_3 = x$ : By rule RE-REFL.	
2420	$e_3 = \lambda x$ :t.e: By the induction hypothesis and rule RE-ABS.	
2421	$e_3 = e_1 e_2$ : By the induction hypothesis and rule RE-APP.	
2422	$e_3 = \Lambda a.e.$ By the induction hypothesis and rule RE-TABS.	
2423	$e_3 = e t$ : By the induction hypothesis and rule RE-TAPP. $e_3 = pack t$ , $e as t'$ : By the induction hypothesis and rule RE-PACK.	
2424	$e_3 = open e$ : By the induction hypothesis and rule RE-OPEN.	
2425	$e_3 = let x = e_1$ in $e_2$ : By the induction hypothesis and rule RE-LetCong.	
2426	$e_3 = e \triangleright \gamma$ : By the induction hypothesis and rule RE-CAST. Note that the resulting coerce	ion
2427	need not be related to the initial coercion.	
2428		
2429 2430	Lemma C.28 (Lifting in transitive rewrite relation). Assume $t_1 \Rightarrow^* t_2$ .	-
2430	(1) For every $t_3$ , $t_3[t_1/a] \Rightarrow^* t_3[t_2/a]$ .	
2432	(1) For every $e_3$ , $e_3[t_1/a] \Rightarrow e_3[t_2/a]$ . (2) For every $e_3$ , $e_3[t_1/a] \Rightarrow e_3[t_2/a]$ .	
2433		
2434	PROOF. By induction on the length of the reduction.	
2435	Lemma C.29 (Parallel substitution of a type). Assume $t_1 \Rightarrow t_2$ .	
2436	(1) If $t_3 \Rightarrow t_4$ , then $t_3[t_1/a] \Rightarrow t_4[t_2/a]$ .	
2437	(2) If $e_3 \Rightarrow e_4$ , then $e_3[t_1/a] \Rightarrow e_4[t_2/a]$ .	
2438	<b>Proof</b> Dumutual induction on $t \rightarrow t$ on $a \rightarrow a$	
2439	PROOF. By mutual induction on $t_3 \Rightarrow t_4$ or $e_3 \Rightarrow e_4$ .	
2440	Rule RT-REFL: By Lemma C.27.	
2441	Rule RT-BASE: By the induction hypothesis.	
2442	Rule RT-ForAll: By the induction hypothesis.	
2443	<b>Rule</b> RT-EXISTS: By the induction hypothesis. <b>Rule</b> RT-Proj: By the induction hypothesis.	
2444 2445	<b>Rule</b> RT-ProjPack: By the induction hypothesis.	
2445 2446	Rule RE-Reft: By Lemma C.27.	
2440	<b>Rule</b> RE-DROPCo: By the induction hypothesis.	
2448	<b>Rule</b> RE-AddCo: By the induction hypothesis.	
2449	<b>Rule</b> RE-ABS: By the induction hypothesis.	
2450	, , , , ,	

0451	<b>Rule</b> RE-App: By the induction hypothesi				
2451					
2452	Rule RE-TABS: By the induction hypothesis.				
2453	Rule RE-TAPP: By the induction hypothesis.				
2454	<b>Rule</b> RE-PACK: By the induction hypothes				
2455	<b>Rule</b> RE-OPEN: By the induction hypothes				
2456	<b>Rule</b> RE-LETCONG: By the induction hyper				
2457	<b>Rule</b> RE-CAST: By the induction hypothes				
2458	<b>Rule</b> RE-BETA: By the induction hypothes				
2459		esis, noting that the bound variable in the rule can			
2460	be considered distinct from the variable	÷			
2461	<b>Rule</b> RE-OPENPACK: By the induction hyp				
2462	<b>Rule</b> RE-LET: By the induction hypothesis	».			
2463					
2464	Lemma C.30 (Parallel substitution). Ass	sume $e_1 \implies e_2$			
2465	(1) If $t_3 \Rightarrow t_4$ , then $t_3[e_1/x] \Rightarrow t_4[e_2/x]$ .	$c_1 \rightarrow c_2$ .			
2466					
2467	(2) If $e_3 \Rightarrow e_4$ , then $e_3[e_1 / x] \Rightarrow e_4[e_2 / x]$ .				
2468 2469	PROOF. Similar to previous proof.				
2409	Lemma C.31 (Local diamond).				
2470	(1) If $t_1 \Rightarrow t_2$ and $t_1 \Rightarrow t_3$ , then there exists t	$_{4}$ such that $t_{2} \Rightarrow t_{4}$ and $t_{3} \Rightarrow t_{4}$ .			
2472	(2) If $e_1 \Rightarrow e_2$ and $e_1 \Rightarrow e_3$ , then there exists				
2473					
2474	-	ion for $t_1 \Rightarrow t_2$ or $e_1 \Rightarrow e_2$ . In all cases, if $t_1 \Rightarrow t_3$ or			
2475	-	en we are done, with the common reduct being $t_2$ or			
2476	e ₂ . We thus ignore the possibility that $t_1 \Rightarrow t_3$ can be by rule RT-REFL or that $e_1 \Rightarrow e_3$ can be by rule RE-REFL. Similarly, the use of rule RE-AddCo to rewrite $e_1 \Rightarrow e_3$ can be countered by a use of				
2477	-	-			
2478		of the case untouched; we thus ignore the possibility			
2479	of rule RE-AddCo for $e_1 \Rightarrow e_3$ .				
2480	<b>Rule</b> RT-REFL: In this case, $t_2 = t_1$ and $t_3$				
2481		lso be by rule RT-BASE. We are done by applying the			
2482	induction hypothesis.				
2483		t also be by rule RT-ForAll. We are done by applying			
2484	the induction hypothesis.				
2485		also be by rule RT-EXISTS. We are done by applying			
2486	the induction hypothesis.				
2487	Rule RT-Proj: We have two cases, depend				
2488	<b>Rule</b> RT-Proj: By the induction hypothe				
2489		$\mathbf{t}$ , $\mathbf{e}$ as $\exists a. \mathbf{t}_0 \rfloor$ and $\mathbf{t}_2 = \lfloor \mathbf{e}'_0 \rfloor$ , where pack $\mathbf{t}$ , $\mathbf{e}$ as $\exists a. \mathbf{t}_0 \Rightarrow$			
2490	$e'_0$ . We further have $t_3 = t'$ where $t =$				
2491	We know	How			
2492	$\mathbf{e}_0' = \operatorname{pack} \mathbf{t}'', \mathbf{e}'' \text{ as } \exists a. \mathbf{t}_0''$	inversion of rule RE-PACK			
2493	$t \Rightarrow t''$	inversion of rule RE-Раск			
2494	$t'''$ such that $t' \Rightarrow t'''$ and $t'' \Rightarrow t'''$	induction hypothesis			
2495	choose $t_4 = t'''$				
2496	$t_2 \Rightarrow t^{\prime\prime\prime}$	rule RT-ProjPack			
2497	Rule RT-ProjPack: We have two cases, de	epending on how $t_1 \Rightarrow t_3$ was rewritten:			
2498	<b>Rule</b> RT-Proj: Like the rule RT-Proj/ru	le RT-ProjPacк case above.			
2499					

2500	<b>Rule</b> RT-PROJPACK: We are done by the induction hypothesis.					
2501	<b>Rule</b> RE-REFL: In this case, $e_2 = e_1$ and $e_3$ can be the common reduct.					
2502	Rule RE-DROPCO: We have two cases, depe	<b>Rule</b> RE-DropCo: We have two cases, depending on how $e_1 \Rightarrow e_3$ was rewritten:				
2503	<b>Rule</b> RE-DROPCO: By the induction hype					
2504	<b>Rule</b> RE-CAST: In this case, $e_1 = e \triangleright \gamma$ , $e =$	$\Rightarrow$ e ₂ , and e ₃ = e' $\triangleright \gamma'$ where e $\Rightarrow$ e'. The induction				
2505	hypothesis gives us $e_0$ such that $e_2 \Rightarrow e_0$	and $e' \Rightarrow e_0$ . Choose $e_4 = e_0$ . We see that $e_2 \Rightarrow e_4$				
2506	(from the induction hypothesis) and $e_3$					
2507		where $e_1 \Rightarrow e'$ . Use the induction hypothesis to				
2508	-	Choose $e_4 = e_5$ . We conclude that $e_2 \Rightarrow e_4$ by				
2509	rule RE-DropCo.					
2510	<b>Rule</b> RE-ABS: By the induction hypothesis.					
2511	Rule RE-APP: We have two cases, dependir	-				
2512	<b>Rule</b> RE-APP: By the induction hypothes					
2513		$e_6, e_2 = (\lambda x: t_2.e_7) e_8$ (where $t_1 \Rightarrow t_2, e_5 \Rightarrow e_7$ , and				
2514		$e_3 = e_9[e_{10} / x]$ (where $e_5 \Rightarrow e_9$ and $e_6 \Rightarrow e_{10}$ ).				
2515	We know	How				
2516	$e_{11}$ such that $e_7 \Rightarrow e_{11}$ and $e_9 \Rightarrow e_{11}$	induction hypothesis				
2517	$e_{12}$ such that $e_8 \Rightarrow e_{12}$ and $e_{10} \Rightarrow e_{12}$	induction hypothesis				
2518	Choose $e_4 = e_{11}[e_{12} / x]$					
2519	$e_2 \Rightarrow e_4$	rule RE-Beta				
2520	$e_3 \Rightarrow e_4$	Lemma C.30				
2521	Rule RE-TABS: By the induction hypothesi	S.				
2522		case, but referring to rule RE-TBETA and Lemma				
2523	C.29.					
2524	Rule RE-PACK: By the induction hypothesis	S.				
2525	Rule RE-OPEN: Similar to the rule RE-DROP	PCo case, but referring to rule RE-OPENPACK.				
2526	Rule LetCong: Similar to the rule RE-App	case, but referring to rule RE-LET. This case uses				
2527	Lemma C.30.					
2528	Rule CAST: By the induction hypothesis or t	following the logic in the case for rules RE-DROPCO				
2529	and RE-CAST.					
2530	<b>Rule</b> BETA: We have two cases, depending	on how $e_1 \Rightarrow e_3$ was rewritten.				
2531	<b>Rule</b> RE-APP: See the case above about r					
2532		$\mathbf{e}_6, \mathbf{e}_2 = \mathbf{e}_7[\mathbf{e}_8 / x]$ (where $\mathbf{e}_5 \Rightarrow \mathbf{e}_7$ and $\mathbf{e}_6 \Rightarrow \mathbf{e}_8$ ),				
2533 2534	and $e_3 = e_9[e_{10} / x]$ (where $e_5 \Rightarrow e_9$ are	$\operatorname{ad} \mathbf{e}_6 \Longrightarrow \mathbf{e}_{10}).$				
2535	We know	How				
2535	$e_{11}$ such that $e_7 \Rightarrow e_{11}$ and $e_9 \Rightarrow e_{11}$	induction hypothesis				
2537	$e_{12}$ such that $e_8 \Rightarrow e_{12}$ and $e_{10} \Rightarrow e_{12}$	induction hypothesis				
2538	Choose $e_4 = e_{11}[e_{12} / x].$					
2539	$e_2 \Rightarrow e_4$	Lemma C.30				
2540	$e_3 \Rightarrow e_4$	Lemma C.30				
2540	Rule RE-TBETA: Like the case for rule RE-	BETA, but referring to rule RE-TAPP and Lemma				
2542	C.29.					
2543	<b>Rule</b> RE-OPENPACK: By the induction hypot	thesis or following the logic in the case for rules RE-				
2544	Open and RE-OpenPack.					
2545	Rule RE-LET: Like the case for rule RE-BETA	A, but referring to rule RE-LETCONG. This case uses				
2546	Lemma C.30.	-				
2547						
2548		_				
	Des ACM Deserver Leve Wells No ICED Asticle (4 De	blighting datas August 2021				

2549	LEMMA C.32 (CONFLUENCE). If $t_1 \Rightarrow^* t_2$ and $t_1 \Rightarrow^* t_3$ , then there exists $t_4$ such that $t_2 \Rightarrow^* t_4$ and
2550	$t_3 \Rightarrow^* t_4.$
2551	
2552	PROOF. Corollary of Lemma C.31. (See e.g. Baader and Nipkow [1998, Lemma 2.7.4].) □
2553	LEMMA C.33 (REWRITING EXISTENTIALS). If $\exists a.t_1 \Rightarrow^* t_3 and \exists a.t_2 \Rightarrow^* t_3$ , then there exists $t_4$
2554	such that $t_1 \Rightarrow^* t_4$ and $t_2 \Rightarrow^* t_4$ .
2555	such that $c_1 \rightarrow c_4$ and $c_2 \rightarrow c_4$ .
2556	<b>PROOF.</b> Ignoring reflexivity, the only rule that applies to $\exists a.t_1$ and $\exists a.t_2$ is rule RT-EXISTS.
2557	Accordingly, an inductive argument shows that $t_3$ must have the form $\exists a.t_4$ for some $t_4$ . Furthermore,
2558	the argument that reveals $t_4$ also shows that $t_1 \Rightarrow^* t_4$ and $t_2 \Rightarrow^* t_4$ as desired. $\Box$
2559	
2560	LEMMA C.34 (REWRITING EXISTENTIALS). If $\forall a.t_1 \Rightarrow^* t_3 and \forall a.t_2 \Rightarrow^* t_3$ , then there exists $t_4$ such
2561	that $t_1 \Rightarrow^* t_4$ and $t_2 \Rightarrow^* t_4$ .
2562	PROOF. Similar to proof of Lemma C.33.
2563	I
2564	LEMMA C.35 (REWRITING BASE TYPES). If $B\bar{t} \Rightarrow^* t_0$ and $B\bar{t}' \Rightarrow^* t_0$ , then, for each <i>i</i> , there exists $t''_i$
2565	such that $t_i \Rightarrow^* t''_i$ and $t'_i \Rightarrow t''_i$ .
2566 2567	Proor Similar to proof of Lommo C 22
2568	PROOF. Similar to proof of Lemma C.33. $\Box$
2569	Lemma C.36 (Rewriting subsumes reduction). If $G \vdash e_1 \longrightarrow e_2$ , then $e_1 \Rightarrow e_2$ .
2570	
2571	PROOF. By induction on the structure of $G \vdash e_1 \longrightarrow e_2$ . (We leave out uses of rule RE-REFL
2572	throughout.)
2573	Rule CS-Beta: By rule RE-Beta.
2574	Rule CS-AppCong: By the induction hypothesis and rule RE-App.
2575	Rule CS-AppPull: By rules RE-AddCo, RE-App, RE-DropCo, and RE-AddCo.
2576	Rule CS-TABSCONG: By the induction hypothesis and rule RE-TABS.
2577	Rule CS-TAbsPull: By rules RE-AddCo, RE-TAbs, and RE-DropCo.
2578	Rule CS-TBETA: By rule RE-TBETA.
2579	Rule CS-TAPPCong: By the induction hypothesis and rule RE-TAPP.
2580	Rule CS-TAPPPull: By rules RE-AddCo, RE-TAPP, and RE-DropCo.
2581	<b>Rule</b> CS-PACKCONG: By the induction hypothesis and rule RE-PACK.
2582	Rule CS-OPENPACK: By rules RE-OPENPACK and RE-ADDCO.
2583	<b>Rule</b> CS-OpenPackCasted: By rules RE-OpenPack and RE-AddCo. <b>Rule</b> CS-OpenCong: By the induction hypothesis and rule RE-Open.
2584	Rule CS-OPENCONG. By the induction hypothesis and rule RE-OPEN. Rule CS-OPENPull: By rules RE-AddCo, RE-OPEN, and RE-DropCo.
2585	Rule CS-LET: By rule RE-LET.
2586 2587	<b>Rule</b> CS-CASTCONG: By the induction hypothesis and rule RE-CAST.
2588	Rule CS-CASTTRANS: by rules RE-CAST and RE-DROPCO.
2589	-
2590	
2591	Lemma C.37 (Completeness of the rewrite relation). If $G \vdash \gamma : t_1 \sim t_2$ , then there exists $t_3$
2592	such that $t_1 \Rightarrow^* t_3$ and $t_2 \Rightarrow^* t_3$ .
2593	
2594	PROOF. By induction on the structure of the typing judgment.
2595	Rule CG-Refl: Trivial.
2596	Rule CG-SYM: By the induction hypothesis.
2597	

2598	<b>Rule</b> CG-TRANS: We have $\gamma = \gamma_1$ ;; $\gamma_2$ .					
2599		How				
2600			of rule CG-Trans			
2601			of rule CG-Trans			
2602	v		hypothesis			
2603			hypothesis			
2604		Lemma C.:				
2605	We are done, as $t_1 \Rightarrow^* t_7$ and $t_2 \Rightarrow^* t_7$ .					
2606	<b>Rule</b> CG-BASE: By the induction hypothesis and rule RT-BASE.					
2607	<b>Rule</b> CG-ForAll: By the induction hypothesis and rule RT-ForAll.					
2608	Rule CG-EXISTS: By the induction hypothesis and rule RT-EXISTS.					
2609	<b>Rule</b> CG-Proj: We have $\gamma = \lfloor \eta \rfloor$ , where $G \vdash \eta : e_1 \sim e_2$ . We must show that $\lfloor e_1 \rfloor$ and $\lfloor e_2 \rfloor$ are					
2610	joinable. We have two cases, depending on the rule used to prove $G \vdash \eta : e_1 \sim e_2$ :					
2611	<b>Rule</b> CH-COHERENCE: In this case, $e_2 = e_1 > \gamma'$ . The common reduct is $\lfloor e_1 \rfloor$ , and we are					
2612	done by rule RE-DropCo.					
2613	<b>Rule</b> CH-STEP: In this case, $G \vdash e_1 \longrightarrow e_2$ . Lemma C.36 tells us $e_1 \implies e_2$ ; we are done by					
2614	rule RE-Proj.					
2615	Rule CG-ProjPack: We are done by rule RT-ProjPack and rule RT-Refl.					
2616	Rule CG-INSTFORALL: Similar to the case below, but using Lemma C.34.					
2617	<b>Rule</b> CG-INSTEXISTS: We have $\gamma = \gamma_1$ (e)	$\partial \gamma_2$ .				
2618	We know		How			
2619	$G \vdash \gamma_1 : (\exists a.t_4) \sim (\exists a.t_5)$		inversion of rule CG-INSTEXISTS			
2620	$G \vdash \gamma_2 : t_6 \sim t_7$		inversion of rule CG-INSTEXISTS			
2621	$t_8$ that is the join of $\exists a.t_4$ and $\exists a.t_5$		induction hypothesis			
2622	$t_9$ that is the join of $t_6$ and $t_7$		induction hypothesis			
2623	$t_{10}$ that is the join of $t_4$ and $t_5$		Lemma C.33			
2624	$t_4[t_6 / a] \Longrightarrow^* t_{10}[t_6 / a]$		Lemma C.24			
2625	$t_5[t_7 / a] \Longrightarrow^* t_{10}[t_7 / a]$		Lemma C.24			
2626	$t_{10}[t_6 / a] \Rightarrow^* t_{10}[t_9 / a]$		Lemma C.28			
2627	$t_{10}[t_7 / a] \Rightarrow^* t_{10}[t_9 / a]$		Lemma C.28			
2628	$t_{10}[t_9 / a]$ is the join of $t_4[t_6 / a]$ and	$t_5[t_7 / a]$	transitivity			
2629	<b>Rule</b> CG-NTH: By the induction hypoth	nesis and L	emma C.35.			
2630						
2631						
2632	Definition C.38 (Value type). If t is a value	e <i>type</i> , ther	t is one of the following:			
2633		· · · · · · · · · · · · · · · · · · ·				
2634	(1) a base type $B\bar{t}'$					
2635	<ul> <li>(2) a universal type ∀ a.t'</li> <li>(3) an existential type ∃ a.t'</li> </ul>					
2636	(5) an existential type $\exists a.t$					
2637	Definition C.39 (Type head). If t is a value	type, then	define $head(t)$ by the following equations:			
2638						
2639	$\mathbf{head}(B\bar{\mathbf{t}}) = B$					
2640	$\mathbf{head}(\forall a.t) = \forall$					
2641	$\mathbf{head}(\exists a.t) = \exists$					
2642 2643	LEMMA C.40 (VALUE TYPES). If $G \vdash v : t$ , then t is a value type.					
2643	PROOF. Straightforward case analysis on the structure of v. $\Box$					
2645	r koor. otraightior ward case anarysis on	ine structi	are of v.			
2646						
2010	Proc. ACM Program. Lang., Vol. 5, No. ICFP, Article 64	1 Publication	date: August 2021			
	1100. ICIVI I IOGIAIII. Lang., VOI. J, IVO. ICI'I, AITICLE 04		une. 1115001 2021.			

type and head(t) = head(t').

Zero steps: Trivial.

2647

2648 2649

2650 2651

2652

2653

2654

2655

2656

2657 2658 2659

2660

2661 2662

2663

2664

2665

2666

2667

2668

2669

2670

2671

2672 2673

2674

2675 2676

2677

2678 2679

2680

2681

2682 2683

2684

2685

2686

2687

2688

2689

2690

2691

2692

2693

2694 2695 **head** $(t_2)$ .

LEMMA C.41 (PRESERVATION OF VALUE TYPES). If t is a value type and t  $\Rightarrow^*$  t', then t' is a value **PROOF.** By induction over the length of the chain  $t \Rightarrow^* t'$ . n + 1 steps: We have t₀ such that t  $\Rightarrow^*$  t₀ in *n* steps and that t₀  $\Rightarrow$  t'. The induction hypothesis tells us that  $t_0$  is a value type and that  $head(t) = head(t_0)$ . Analyzing how  $t_0$  rewrites to t', we see it must be by rule RT-BASE, rule RT-FORALL, or rule RT-EXISTS. In any of these cases t' is a value type such that  $head(t_0) = head(t')$ . LEMMA C.42 (CONSISTENCY). If  $G \vdash \gamma : t_1 \sim t_2$  and both  $t_1$  and  $t_2$  are value types, then head $(t_1) =$ **PROOF.** Lemma C.37 gives us  $t_3$  such that  $t_1 \Rightarrow^* t_3$  and  $t_2 \Rightarrow^* t_3$ . Lemma C.41 then tells us that  $t_3$  is a value type with head $(t_3) = head(t_1)$ . Another use of Lemma C.41 tells us that  $head(t_3) = head(t_2)$ . By transitivity of equality,  $head(t_1) = head(t_2)$ . LEMMA C.43 (CANONICAL FORMS).

(1) If  $G \vdash v : t_1 \rightarrow t_2$ , then there exist x and e such that  $v = \lambda x:t_1.e$ . (2) If  $G \vdash v : \forall a.t$ , then there exists  $v_0$  such that  $v = \Lambda a.v_0$ . (3) If  $G \vdash v : \exists a.t.$  then either: (a) there exists  $t_0$ ,  $v_0$ , and  $t_1$  such that  $v = pack t_0$ ,  $v_0 as t_1$ , or (b) there exists  $t_0$ ,  $v_0$ ,  $y_0$ , and  $t_1$  such that  $v = pack t_0$ ,  $(v_0 \triangleright y_0) as t_1$ Proof. (1) Straightforward case analysis on the structure of v. THEOREM C.44 (PROGRESS). If  $G \vdash e: t$ , where G contains only type variable bindings, then one of the following is true: (1) there exists e' such that  $G \vdash e \longrightarrow e'$ ; (2) e is a value v; or (3) e is a casted value  $v \triangleright y$ . PROOF. By induction on the structure of the typing judgment. Rule CE-VAR: Impossible, as G contains only type variable bindings. **Rule** CE-INT: Here, e = n, a value. **Rule** CE-ABS: Here,  $e = \lambda x:t_1.e_1$ , a value. **Rule** CE-APP: We know  $e = e_1 e_2$ , with  $G \vdash e_1 : t_1 \rightarrow t_2$  and  $G \vdash e_2 : t_1$ . Applying the induction hypothesis on the first of these yields three possibilities: **There exists**  $e'_1$  such that  $G \vdash e_1 \longrightarrow e'_1$ : In this case,  $e_1 e_2$  steps by rule CS-AppCong.  $e_1 = v_1$ : Lemma C.43 tells us that  $v_1 = \lambda x:t_1.e_0$ . Thus, our original expression is  $e_1 = x_1 \cdot t_1 \cdot t_2$ .  $(\lambda x:t_1.e_0) e_2$ , which can reduce by rule CS-BETA.  $e_1 = v_1 \triangleright \gamma_1$ : Thus, our original expression is  $e_1 = (v_1 \triangleright \gamma_1) e_2$ . In order to use rule CS-AppPull, we need only prove  $v_1 = \lambda x: t_3.e_0$  for some  $t_3$  and  $e_0$ .

Richard A. Eisenberg, Guillaume Duboc, Stephanie Weirich, and Daniel Lee

2696	We know	How		
2690	$\overline{\mathbf{G} \vdash (\mathbf{v}_1 \triangleright \boldsymbol{\gamma}_1) \mathbf{e}_2 : \mathbf{t}}$	assumption		
2697	$G \vdash (v_1 \triangleright \gamma_1) c_2 : t$ $G \vdash v_1 \triangleright \gamma_1 : t_4 \to t$	inversion of rule CE-App		
2698	$G \vdash v_1 \vdash y_1 \cdot t_4 \rightarrow t$ $G \vdash v_1 : t_5$	inversion of rule CE-CAST		
	$G \vdash \gamma_1 : t_5 \sim (t_4 \rightarrow t_5)$			
2700	$t_5$ is a value type	Lemma C.40		
2701	$t_5$ is a value type $t_5 = t_6 \rightarrow t_7$	Lemma C.42		
2702	$v_1 = \lambda x: t_3.e_0$	Lemma C.43		
2703	1 0 0	CS-AppPull, and we are done with this case.		
2704				
2705	<b>Rule</b> CE-TABS: Here, $e = \Lambda a.e_0$ , where $G, a \vdash e_0 : t_0$ and $t = \forall a.t_0$ . Using the induction			
2706	hypothesis on $e_0$ gives us three possibilities:			
2707	There exists $e'_0$ such that $G, a \vdash e_0 \longrightarrow e'_0$ : We are done by rule CS-TABSCONG.			
2708	$e_0 = v_0$ : The expression			
2709	-	one by rule CS-TABSPULL.		
2710	<b>Rule</b> CE-TAPP: We know $e = e_0 t_0$ , with $G \vdash e_0 : \forall a.t_1$ and $G \vdash t_0 :$ type. A use of the			
2711	induction hypothesis on $e_0$ yields three cases:			
2712	0	hat $G \vdash e_0 \longrightarrow e'_0$ : We are done by rule CS-TAppCong.		
2713		$v_0 t_0$ . Lemma C.43 tells us that $v_0 = \Lambda a.v_1$ , and thus that $e =$		
2714	$(\Lambda a.v_1) t_0$ . We are do	ne by rule CS-TBETA.		
2715	$e_0 = v_0 \triangleright \gamma_0$ : We have	$e = (v_0 \triangleright \gamma_0) t_0$ . To use rule CS-TAPPPULL, we must show $G \vdash v_0$ :		
2716	$\forall a.t_1.$			
2717	We know	How		
2718	$G \vdash (v_0 \triangleright \gamma_0) t_0 : t$	assumption		
2719	$G \vdash v_0 \rhd \gamma_0 : \forall a.t_3$	inversion of rule CE-TAPP		
2720	$G \vdash v_0 : t_4$	inversion of rule CE-CAST		
2721	$G \vdash \gamma_0 : t_4 \sim \forall a.t_3$	inversion of rule CE-CAST		
2722	$t_4$ is a value type	Lemma C.40		
2723	$\mathbf{t}_4 = \forall a. \mathbf{t}_1$	Lemma C.42		
2724		CS-TAPPPULL, and so we are done with this case.		
2725		$e = pack t_0, e_0 as \exists a.t_1$ , where $G \vdash e_0 : t_1[t_0 / a]$ . We use the induc-		
2726	tion hypothesis on $e_0$ to			
2727		hat $G \vdash e_0 \longrightarrow e'_0$ : We are done by rule CS-PACKCONG.		
2728	-	$\mathbf{k} \mathbf{t}_0, \mathbf{v}_0 \mathbf{as} \exists a. \mathbf{t}_1 \text{ is a value.}$		
	_	se, we have $e = pack t_0$ , $(v_0 > \gamma_0) as \exists a.t_1$ , which is a value.		
2729		$v = open e_0$ , where $G \vdash e_0 : \exists a.t_0$ . Using the induction hypothesis		
2730	on $e_0$ gives us three pos			
2731		hat $G \vdash e_0 \longrightarrow e'_0$ : We are done by rule CS-OPENCONG.		
2732	$e_0 = v_0$ : Lemma C.43 gi	ves us two cases, depending on whether the packed value is casted. If it		
2733		rule CS-OpenPack; if it is, we are done by rule CS-OpenPackCasted.		
2734		se, we have $e = open (v_0 \triangleright \gamma_0)$ . To use rule CS-OpenPull, we must		
2735	show only that $v_0 =$			
2736	show only that $v_0 =$	$\mathbf{Puck} (1, 1, 0) = \mathbf{u} (0).$		
2737				
2738				
2739				
2740				
2741				
2742				
2743				
2744				
	Proc. ACM Program. Lang., Vol. 5, N	o. ICFP, Article 64. Publication date: August 2021.		

64:56

2745	We know	How
2746	$G \vdash \mathbf{open} (v_0 \triangleright \gamma_0) : t$	assumption
2747	$\mathbf{G} \vdash \mathbf{v}_0 \triangleright \boldsymbol{\gamma}_0 : \exists a.\mathbf{t}_2$	inversion of rule CE-OPEN
2748	$\mathbf{t} = \mathbf{t}_2[[\mathbf{v}_0 \triangleright \mathbf{\gamma}_0] / a]$	inversion of rule CE-OPEN
2749	$G \vdash v_0 : t_3$	inversion of rule CE-CAST
2750	$G \vdash \gamma_0 : \mathfrak{t}_3 \sim \exists a.\mathfrak{t}_2$	inversion of rule CE-CAST
	$t_3$ is a value type	Lemma C.40
2751	$t_3 = \exists a.t_4$	Lemma C.42
2752	$v_0 = \operatorname{pack} t_1, v_1 \text{ as } \exists a.t_0$	Lemma C.43
2753	We are thus done by rule (	
2754	<b>Rule</b> CE-LET: We are done by	
2755		$e_0 \triangleright \gamma_0$ , where $G \vdash e_0 : t_0$ . We use the induction hypothesis on
2756	$e_0$ to get three cases:	$e_0 > y_0$ , where $O + e_0 = t_0$ . We use the induction hypothesis on
2757	-	$\mathbf{e} + \mathbf{e}_0 \longrightarrow \mathbf{e}'_0$ : We are done by rule CS-CASTCONG.
2758	$e_0 = v_0$ : Then e is a casted v	
2759	$e_0 = v_0$ . Then e is a casted v $e_0 = v_0 \triangleright \gamma_1$ : We are done by	-
2760	$e_0 = v_0 \triangleright y_1$ . We are done by	Tule Co-CASTTRANS.
2761		
2762	C.5 Erasure	
2763		
2764	An erased expression $\check{e}$ is defined v	vith the following grammar:
2765	ě ::=	$x \mid \lambda x.\check{e} \mid \check{e}_1 \check{e}_2 \mid \text{let } x = \check{e}_1 \text{ in } \check{e}_2 \mid n$
2766		$\lambda x. \check{e} \mid n$
2767	Define the energy function and	
2768	Define the erasure function over	core expressions with the following equations:
2769		x  = x
2770		$ \lambda x:t.e  = \lambda x. e $
2771 2772		$ e_1 e_2  =  e_1   e_2 $
2773		
2774		$ \Lambda a.e  =  e $
2775		$ \mathbf{e} \mathbf{t}  =  \mathbf{e} $
2776	pa	ack t, e as $t_2 =  e $
2777	•	$ \mathbf{open} \mathbf{e}  =  \mathbf{e} $
2778	11 A	
2779	let	$ x = e_1 in e_2  = let x =  e_1  in  e_2 $
2780		$ \mathbf{e} \triangleright \gamma  =  \mathbf{e} $
2781		n  = n
2782		
2783		
2784	The single-step operational sem	antics of erased expressions is given by these rules:
2785	$\check{e} \longrightarrow \check{e}'$	(Single-step operational semantics)
2786		ES-App
2787	ES-Beta	$\check{e}_1 \longrightarrow \check{e}'_1$ ES-Let
2788	$\overline{(\lambda x \check{a})\check{a}}$ $\dot{a}$ $\dot{a}$ $\dot{a}$	$\frac{\overset{\text{Do Inn}}{\check{e}_1 \longrightarrow \check{e}'_1}}{\overset{\check{e}_1 \check{e}_2 \longrightarrow \check{e}'_1 \check{e}_2}} \qquad \qquad \frac{\text{ES-Let}}{\text{let } x = \check{e}_1 \text{ in } \check{e}_2 \longrightarrow \check{e}_2[\check{e}_1 / x]}$
2789	$(\lambda x. e_1) e_2 \longrightarrow e_1[e_2 / x]$	$e_1 e_2 \longrightarrow e_1 e_2$ $\operatorname{let} x = e_1 \operatorname{III} e_2 \longrightarrow e_2[e_1 / x]$
2790	$I = MMA \cap A5$ (FRACURE SUBCTITU	TION). For all expressions $e_1$ and $e_2$ , $ e_1[e_2 / x]  =  e_1 [ e_2  / x]$ .
2791	LEMMA C.45 (ERASURE SUBSTITU	$ 10N . \ \ For \ all \ expressions \ e_1 \ and \ e_2, \  e_1[e_2 / x]  =  e_1 [ e_2  / x].$
2792	PROOF. Straightforward induction	on on the structure of $e_1$ .
2793	-	
	Proc. AC	CM Program. Lang., Vol. 5, No. ICFP, Article 64. Publication date: August 2021.

2794	Lemma C.46 (Erasure type substitution). For all expressions e and types t, $ e[t / a]  =  e $	•
2795 2796	PROOF. Straightforward induction on the structure of e.	
2797	Lemma C.47 (Single-step erasure ( $\Rightarrow$ )). If $G \vdash e \longrightarrow e'$ , then either $ e  =  e' $ or $ e  \longrightarrow  e' $	.
2798	<b>PROOF.</b> By induction on the structure of $G \vdash e \longrightarrow e'$ .	
2799	Rule CS-BETA: By rule ES-BETA and Lemma C.45.	
2800 2801	<b>Rule</b> CS-APPCONG: By the induction hypothesis and rule ES-APP.	
2801	<b>Rule</b> CS-AppPull: Here, $ \mathbf{e}  =  \mathbf{e}' $ .	
2802	<b>Rule</b> CS-TABSCONG: By the induction hypothesis.	
2803	<b>Rule</b> CS-TABSPULL: Here, $ \mathbf{e}  =  \mathbf{e}' $ .	
2805	Rule CS-TBETA: By Lemma C.46.	
2806	<b>Rule</b> CS-TAPPCONG: By the induction hypothesis.	
2807	<b>Rule</b> CS-TAPPPULL: Here, $ e  =  e' $ .	
2808	Rule CS-PACKCONG: By the induction hypothesis.	
2809	<b>Rule</b> CS-OpenPack: Here, $ e  =  e' $ .	
2810	<b>Rule</b> CS-OpenPackCasted: Here, $ e  =  e' $ .	
2811	Rule CS-OPENCONG: By the induction hypothesis.	
2812	<b>Rule</b> CS-OPENPULL: Here, $ e  =  e' $ .	
2813	Rule CS-LET: By rule ES-LET and Lemma C.45.	
2814	Rule CS-CASTCONG: By the induction hypothesis.	
2815	<b>Rule</b> CS-CASTTRANS: Here, $ \mathbf{e}  =  \mathbf{e}' $ .	
2816		
2817	Theorem C.48 (Erasure). If $G \vdash e \longrightarrow^* e'$ , then $ e  \longrightarrow^*  e' $ .	
2818		
2819	PROOF. By induction on the length of the reduction, appealing to Lemma C.47.	
2820		
2821		
2822		
2823		
2824		
2825		
2826		
2827		
2828		
2829		
2830		
2831		

64:58